



National College of Ireland

Technical Report

Task Management Web Application

12<sup>th</sup>- May 2024

Bachelor of Science (Honours) in Computing

Software Development

Academic Year i.e., 2023/2024

Satyam Sehgal

X19104464

[X19104464@student.ncirl.ie](mailto:X19104464@student.ncirl.ie)

## Contents

Contents.....	1
Executive Summary .....	3
1.0 Introduction.....	3
1.1. Background.....	3
1.2. Aims.....	3
1.3. Technology .....	4
2.0 System.....	5
2.1. Requirements .....	5
2.1.1. Functional Requirements.....	5
2.1.1.1. Use Case Diagram.....	7
2.1.1.2. Requirement 1: Create Tasks .....	7
Description & Priority .....	7
Use Case.....	7
2.1.1.3. Requirement 2: Read Tasks.....	8
Description & Priority .....	8
Use Case.....	8
2.1.1.4. Requirement 3: Edit Tasks .....	9
Description & Priority .....	9
Use Case.....	9
2.1.1.5. Requirement 4: Delete Tasks .....	10
Description & Priority .....	10
Use Case.....	10
2.1.1.6. Requirement 5: Filter Tasks through Categories.....	11
Description & Priority .....	11
Use Case.....	11
2.1.1.7. Requirement 6: Manage Tasks with Drag and Drop.....	12
Description & Priority .....	12
Use Case.....	12
2.1.1.8. Requirement 7: View Future and Past Tasks .....	13
Description & Priority .....	13
Use Case.....	13
2.1.1.9. Requirement 8: View Specific Week Tasks .....	14
Description & Priority .....	14

Use Case.....	14
2.1.1.10. Requirement 9: View Specific Week Tasks .....	15
Description & Priority .....	15
Use Case.....	15
2.1.1.11. Requirement 10: Create Template/Archive Tasks .....	16
Description & Priority .....	16
Use Case.....	16
2.1.1.12. Requirement 2: Read Template/Archive Tasks.....	17
Description & Priority .....	17
Use Case.....	17
2.1.1.13. Requirement 3: Edit Template/Archive Tasks.....	18
Description & Priority .....	18
Use Case.....	18
2.1.1.14. Requirement 4: Delete Template/Archive Tasks .....	19
Description & Priority .....	19
Use Case.....	19
2.1.1.15. Requirement 14: Filter Template Tasks through Categories .....	20
Description & Priority .....	20
Use Case.....	20
2.1.1.16. Requirement 15: Manage Template Tasks with Drag and Drop .....	21
Description & Priority .....	21
Use Case.....	21
2.1.2. Data Requirements .....	22
2.1.3. User Requirements.....	23
2.1.4. Environmental Requirements.....	23
2.1.5. Usability Requirements .....	24
2.2. Design & Architecture .....	24
2.3. Implementation .....	25
2.4. Graphical User Interface (GUI).....	55
2.5. Testing .....	61
2.6. Evaluation .....	65
3.0 Conclusions.....	66
4.0 Further Development or Research .....	67
5.0 References.....	68
6.0 Appendices .....	68
6.1. Project Proposal .....	68

## Executive Summary

The project aims to develop a user-friendly Task Management Web Application modified for individual use. It focuses on simplicity, ease of use, and real-time updates, distinguishing it from existing tools designed for team collaboration with no automation. The technical approach involves an Agile methodology, emphasizing regular progress and adaptation. The development stack includes Next.js for the frontend, Nest.js for the backend, and Redis for data management. Real-time updates are conducted through the WebSocket technology and Bull Queues/Web workers.

## 1.0 Introduction

### 1.1. Background

I got motivated by the absence of straightforward tools for individual task management. Most tools out there are made for teams and work life, which can be confusing for individuals. So, I decided to make a simple and easy-to-use tool just for personal use with a vast number of features. I will pay a lot of attention to making it user-friendly and adding features like real-time updates and a lot of automation tasks i.e., notification sending will relay if a task is still pending or not.

### 1.2. Aims

My Project aims to achieve the following:

1. User-Friendly Task Management
2. Simplicity and Ease of Use
3. Real-Time Updates
4. Personal Task Organization priority vise
5. Simple task automations
6. Task Prioritization
7. Archive Tasks
8. Task Categories Management
9. Automation of Recurring Tasks and more
10. Agile Development and Adaptability
11. Testing
12. Deployment and User Training

### 1.3. Technology

The Task Management Web Application is built using a variety of technologies to ensure it works well, is easy to use, and can keep information updated in real time. The technologies used for different parts of the project are as follows:

#### **Frontend Development**

Technology: JavaScript, Next, HTML, CSS

#### **Backend Development**

Technology: Nest.js, Redis

#### **Real-Time Updates**

Technology: WebSocket

#### **Version, Special Integrations Control, AI Automation**

Technology: Bull Queues, Web Sockets, Git, REST API, JWT, Swagger

This combination of these technologies will help me create a strong, flexible, and easy-to-use app that meets the project's goals. By these technologies it's possible to provide a smooth and productive user experience while also handling specific requirements like real-time updates and task prioritization. By version control, I can ensure that the code is stable and manageable throughout the development process.

## 2.0 System

### 2.1. Requirements

#### 2.1.1. Functional Requirements

Feature	Requirement Description
Create Tasks	Users can create new tasks by entering the task name, category, and priority, starting time, repeat days in a week (if any) and estimated task time. The application will store the task information.
Read Tasks	Users can view their existing tasks in a 2-column list format. The tasks will be displayed based on their category and priority.
Edit Tasks	Users have the ability to modify task details, such as the task name, category, or priority level. This feature allows for easy updates to task information.
Delete Tasks	Users can remove unwanted tasks from their task list. This feature helps keep the task list clean and organized.
Filter Tasks through Categories	Users can select multiple category filters to view relevant tasks. When no filters are set then all tasks are viewed.
Manage Tasks with Drag and Drop	The application provides a drag and drop functionality that allows users to easily create a new task by dropping into the create new task form
View Future and Past tasks	Users can scroll through the dates and select required month to view the tasks of specific days in the future or the past
View specific week tasks	Users can skip whole weeks to view tasks present in the future or past week accordingly
Create task template for Archive Tasks	Users can create template/archive Tasks so they can create tasks from already created templates without entering all the task information again.
View Template/Archive Tasks	Users can view their existing template/archive tasks in a 2-column list format. The template/archive

	tasks will be displayed based on their category and priority.
Edit Template/Archive Tasks	Users have the ability to modify Template/Archive task details, such as the task name, category, or priority level. This feature allows for easy updates to task information.
Delete Template/Archive Tasks	Users can remove unwanted Template/Archive tasks from their task list. This feature helps keep the Template/Archive task list clean and organized.
Filter Template/Archive Tasks through Categories	Users can select multiple category filters to view relevant Template/Archive tasks. When no filters are set then all Template/Archive tasks are viewed.
Manage Template/Archive Tasks with Drag and Drop	The application provides a drag and drop functionality that allows users to easily create a new Template/Archive task by dropping into the create new task form
Create Categories for Tasks	Users can create new categories by selecting the icon from the list provided and adding a name for the category. Categories help in filtering tasks so users can have a clean view.
Delete Categories for Tasks	Users can delete unwanted categories. This will also delete all the tasks created under that category with the help of bull queue and websocket so if there are thousands of tasks then the frontend does not get stuck and a thread/process is started in backend to delete all relevant tasks and just show alert message on front end when the deletion is done.
Edit user profile password	Users can update password if they want to change the password in case of breach
Logout	Users can log out from the system if they want to.

### 2.1.1.1. Use Case Diagram



### 2.1.1.2. Requirement 1: Create Tasks

#### Description & Priority

High. Allows users to create new tasks with essential details such as name, category, priority, start time, repetition, and estimated duration.

#### Use Case

#### Scope



Task management within the application.

### **Description**

Users can input task details into a form and submit it to create a new task.

### **Flow Description**

#### **Precondition**

User must be logged in.

#### **Activation**

User navigates to the task creation form.

#### **Main flow**

1. User fills out the task creation form.
2. User submits the form.
3. System validates the input.
4. System stores the task information in the database.
5. System confirms task creation to the user.

#### **Alternate flow**

- A1. If input validation fails, the system prompts the user to correct the data.
- A2. If a user selects a past date, the system prompts the user to enter present or future date

#### **Exceptional flow**

- E1. System failure during save operation results in error notification to the user.

### **2.1.1.3. Requirement 2: Read Tasks**

#### **Description & Priority**

High. Enables users to view tasks in a categorized and prioritized list.

#### **Use Case**

#### **Scope**

Viewing tasks within the application.

### **Description**

Users can view a list of their tasks organized by categories and priorities.

### **Flow Description**

#### **Precondition**

Tasks exist in the system.

#### **Activation**

User opens the task viewing/planning page.

#### **Main flow**

1. User accesses the task list page.
2. System retrieves tasks from the database.
3. System displays tasks in a 2-column list format.

#### **Alternate flow**

A1. No tasks exist, and the system displays a "No Tasks" message.

#### **Exceptional flow**

E1. Failure to retrieve tasks results in an error message.

## **2.1.1.4. Requirement 3: Edit Tasks**

### **Description & Priority**

Medium. Allows users to modify details of existing tasks.

### **Use Case**

#### **Scope**

Task modification within the application.

#### **Description**

Users can change task details like name, category, starting time, estimated time, repeat days in the week and priority,

### **Flow Description**

#### **Precondition**

Tasks exist in the system.

#### **Activation**

User selects a task to edit.

#### **Main flow**

1. User clicks on the edit option of a task.
2. System displays the task details in an editable form.
3. User modifies the required fields and submits the form.
4. System validates and updates the task details.
5. System confirms the successful update to the user.

#### **Alternate flow**

- A1. User aborts the edit operation.
- A2. If input validation fails, the system prompts the user to correct the data.
- A3. If a user selects a past date, the system prompts the user to enter present or future date

#### **Exceptional flow**

- E1. System error during update results in an error message.

## **2.1.1.5. Requirement 4: Delete Tasks**

### **Description & Priority**

Medium. Provides functionality for users to delete tasks from their list.

### **Use Case**

#### **Scope**

Task deletion within the application.

**Description**

Users can remove tasks they no longer need.

**Flow Description****Precondition**

Tasks exist in the system.

**Activation**

User selects a task to delete.

**Main flow**

1. User clicks on the delete option for a task.
2. System asks for confirmation to delete the task.
3. User confirms deletion.
4. System removes the task from the database.
5. System confirms deletion to the user.

**Alternate flow**

- A1. User cancels the deletion process.

**Exceptional flow**

- E1. Failure during deletion leads to an error message.

### 2.1.1.6. Requirement 5: Filter Tasks through Categories

**Description & Priority**

Medium. Allows users to filter tasks based on selected categories.

**Use Case****Scope**

Filtering tasks in the application.

**Description**

Users can apply category filters to the task list to narrow down the visible tasks.

**Flow Description****Precondition**

Tasks exist in the system.

**Activation**

User selects filter options from the category chips interface.

**Main flow**

1. User selects one or more categories from the filter options.
2. System filters tasks based on the selected categories.
3. System displays only the tasks that match the selected categories.

**Alternate flow**

A1. No tasks match the selected filters, and the system displays a "No Tasks Found" message.

**Exceptional flow**

E1. If there is a system error during filtering, an error message is shown.

### 2.1.1.7. Requirement 6: Manage Tasks with Drag and Drop

**Description & Priority**

Medium. Enables users to create a copy of a task using a drag-and-drop interface to create a new task form on the right pane.

**Use Case****Scope**

Creating new tasks within the application with drag and drop.

**Description**

Users can create a copy of a task using a drag-and-drop interface to create a new task form on the right pane. When the task gets dragged to the right pane then all the created tasks fields are populated with the dropped task fields.

### **Flow Description**

#### **Precondition**

Tasks exist in the system.

#### **Activation**

User starts dragging a task.

#### **Main flow**

1. User clicks and holds a task.
2. User drags the task to the create new task form on the right pane.
3. User releases the task.
4. System updates the task's position and fills out the task info to create a new task form on the right pane.
5. System confirms the update.

#### **Alternate flow**

- A1. User aborts the drag operation by releasing the task in the left tasks list pane.

#### **Exceptional flow**

- E1. If the system fails to update the task position, an error message is displayed.

### **2.1.1.8. Requirement 7: View Future and Past Tasks**

#### **Description & Priority**

Medium. Users can view tasks scheduled for future or past dates.

#### **Use Case**

##### **Scope**

Viewing tasks by date within the application.

##### **Description**

Users can navigate through the week swiper and month selector to view tasks for selected dates.

##### **Flow Description**

**Precondition**

Tasks exist for the selected dates.

**Activation**

User navigates to the week swiper and month selector.

**Main flow**

1. User selects a date from the week selector and a month from month selector.
2. System retrieves tasks for the chosen date.
3. System displays tasks for that date.

**Alternate flow**

A1. No tasks exist for the selected date, and the system displays a "No Tasks" message.

**Exceptional flow**

E1. Failure to retrieve tasks results in an error message.

### 2.1.1.9. Requirement 8: View Specific Week Tasks

#### Description & Priority

Medium. Allows users to view tasks for a specific week.

#### Use Case

**Scope**

Viewing weekly tasks in the application.

**Description**

Users can select a week to view all tasks assigned to that week.

**Flow Description****Precondition**

Tasks are scheduled in the system by week.

### **Activation**

User selects a week from the week navigator.

### **Main flow**

1. User selects a specific week.
2. System retrieves all tasks for that week.
3. System displays the tasks.

### **Alternate flow**

A1. No tasks are scheduled for the selected week, prompting a "No Tasks" message.

### **Exceptional flow**

E1. Failure to retrieve tasks results in an error message.

## **2.1.1.10. Requirement 9: View Specific Week Tasks**

### **Description & Priority**

Medium. Allows users to view tasks for a specific week.

### **Use Case**

#### **Scope**

Viewing weekly tasks in the application.

#### **Description**

Users can select a week to view all tasks assigned to that week.

#### **Flow Description**

#### **Precondition**



Tasks are scheduled in the system by week.

### **Activation**

User selects a week from the week navigator.

### **Main flow**

4. User selects a specific week.
5. System retrieves all tasks for that week.
6. System displays the tasks.

### **Alternate flow**

- A1. No tasks are scheduled for the selected week, prompting a "No Tasks" message.

### **Exceptional flow**

- E1. Failure to retrieve tasks results in an error message.

## **2.1.1.11. Requirement 10: Create Template/Archive Tasks**

### **Description & Priority**

High. Allows users to create new template/archive for frequently used tasks with essential details such as name, category, priority, start time, repetition, and estimated duration. This saves time again in creating a task from scratch as a template is already available.

### **Use Case**

#### **Scope**

Template/archive Task management within the application.

#### **Description**

Users can input template/archive task details into a form and submit it to create a new template/archive task.

### **Flow Description**

#### **Precondition**

User must be logged in.

#### **Activation**

User navigates to the template/archive task creation form.

#### **Main flow**

6. User fills out the template/archive task creation form.
7. User submits the form.
8. System validates the input.
9. System stores the task information in the database.
10. System confirms task creation to the user.

#### **Alternate flow**

- A1. If input validation fails, the system prompts the user to correct the data.
- A2. If a user selects a past date, the system prompts the user to enter present or future date

#### **Exceptional flow**

- E1. System failure during save operation results in error notification to the user.

## **2.1.1.12. Requirement 2: Read Template/Archive Tasks**

### **Description & Priority**

High. Enables users to view template/archive tasks in a categorized and prioritized list.

### **Use Case**

#### **Scope**

Viewing template/archive tasks within the application.

#### **Description**

Users can view a list of their template/archive tasks organized by categories

### **Flow Description**

**Precondition**

Template/archive Tasks exist in the system.

**Activation**

User opens the template/archive task page.

**Main flow**

4. User accesses the template/archive task list page.
5. System retrieves tasks from the database.
6. System displays tasks in a 2-column list format.

**Alternate flow**

A1. No tasks exist, and the system displays a "No Template/archive Tasks" message.

**Exceptional flow**

E1. Failure to retrieve tasks results in an error message.

### 2.1.1.13. Requirement 3: Edit Template/Archive Tasks

#### Description & Priority

Medium. Allows users to modify details of existing template/archive tasks.

#### Use Case

**Scope**

Template/archive Task modification within the application.

**Description**

Users can change template/archive task details like name, category, starting time, estimated time, repeat days in the week and priority,

### **Flow Description**

#### **Precondition**

Template/archive Tasks exist in the system.

#### **Activation**

User selects a template/archive task to edit.

#### **Main flow**

6. User clicks on the edit option of a template/archive task.
7. System displays the template/archive task details in an editable form.
8. User modifies the required fields and submits the form.
9. System validates and updates the task details.
10. System confirms the successful update to the user.

#### **Alternate flow**

- A1. User aborts the edit operation.
- A2. If input validation fails, the system prompts the user to correct the data.
- A3. If a user selects a past date, the system prompts the user to enter present or future date

#### **Exceptional flow**

- E1. System error during update results in an error message.

### **2.1.1.14. Requirement 4: Delete Template/Archive Tasks**

#### **Description & Priority**

Medium. Provides functionality for users to delete template/archive tasks from their list.

#### **Use Case**

##### **Scope**

Template/archive Task deletion within the application.

##### **Description**

Users can remove template/archive tasks they no longer need.

##### **Flow Description**

##### **Precondition**

Template/archive Tasks exist in the system.

### **Activation**

User selects a template/archive task to delete.

### **Main flow**

6. User clicks on the delete option for a template/archive task.
7. System asks for confirmation to delete the template/archive task.
8. User confirms deletion.
9. System removes the template/archive task from the database.
10. System confirms deletion to the user.

### **Alternate flow**

- A1. User cancels the deletion process.

### **Exceptional flow**

- E1. Failure during deletion leads to an error message.

## **2.1.1.15. Requirement 14: Filter Template Tasks through Categories**

### **Description & Priority**

Medium. Allows users to filter template/archive tasks based on selected categories.

### **Use Case**

#### **Scope**

Filtering template/archive tasks in the application.

#### **Description**

Users can apply category filters to the template/archive task list to narrow down the visible tasks.

#### **Flow Description**

**Precondition**

Template/archive Tasks exist in the system.

**Activation**

User selects filter options from the category chips interface.

**Main flow**

4. User selects one or more categories from the filter options.
5. System filters tasks based on the selected categories.
6. System displays only the template/archive tasks that match the selected categories.

**Alternate flow**

A1. No tasks match the selected filters, and the system displays a "No template/archive Tasks Found" message.

**Exceptional flow**

E1. If there is a system error during filtering, an error message is shown.

### 2.1.1.16. Requirement 15: Manage Template Tasks with Drag and Drop

#### Description & Priority

Medium. Enables users to create a copy of a template/archive task using a drag-and-drop interface to create a new task form on the right pane.

#### Use Case

**Scope**

Creating new template/archive tasks within the application with drag and drop.

**Description**

Users can create a copy of a template/archive task using a drag-and-drop interface to create a new template/archive task form on the right pane. When the template/archive task gets dragged to the right pane then all the created template/archive tasks fields are populated with the dropped task fields.

**Flow Description****Precondition**

Template/archive Tasks exist in the system.

### **Activation**

User starts dragging a template/archive task.

### **Main flow**

6. User clicks and holds a template/archive task.
7. User drags the template/archive task to the create new template/archive task form on the right pane.
8. User releases the template/archive task.
9. System updates the template task's position and fills out the template/archive task info to create a new template/archive task form on the right pane.
10. System confirms the update.

### **Alternate flow**

- A1. User aborts the drag operation by releasing the template task in the left tasks list pane.

### **Exceptional flow**

- E1. If the system fails to update the task position, an error message is displayed.

## **2.1.2. Data Requirements**

### **Task Data:**

Task name, category, priority, starting time, repeat days, and estimated task time. Data integrity and validity must be ensured, particularly in preventing tasks from being scheduled in the past unintentionally.

- **User Data:**

User credentials (e.g., username, password), preferences, and task customization settings. Data protection measures such as encryption for passwords and sensitive data are essential.

- **Template/Archive Data:**

Information on templates or archived tasks that can be reused or referred to, which include all task properties.

- **Database Transactions:**

ACID properties (Atomicity, Consistency, Isolation, Durability) must be maintained to ensure that task data is correctly processed, especially in operations that modify multiple entries like deleting categories.

- **Scalability and Performance:**

The system should be able to handle a large volume of data efficiently, using technologies like Redis for caching and Bull Queue for managing intensive tasks without overloading the frontend.

### 2.1.3. User Requirements

- **Ease of Use:**

An intuitive user interface that allows effortless navigation and interaction, especially for creating, editing, and deleting tasks.

- **Accessibility**

The application should be accessible to users with disabilities, featuring keyboard navigability and screen reader compatibility.

- **Personalization**

Users should be able to customize the interface and functionality, such as setting preferred categories or task filters.

- **Security**

Secure authentication and authorization mechanisms must be in place to protect user data and prevent unauthorized access.

- **Real-time Interaction**

Users expect real-time updates for task changes, which necessitates robust backend WebSocket implementations for immediate feedback.

### 2.1.4. Environmental Requirements

- **Cross-Platform Compatibility**

The application should run seamlessly on various devices and browsers, adapting to different screen sizes and operating systems.

- **Server Requirements**

The backend should be capable of handling multiple user requests simultaneously without degradation in performance, which might require scalable cloud hosting solutions.

- **Development Environment**

Consistency across development, testing, and production environments to prevent issues during deployment. Use of containers or virtual environments is recommended to maintain consistency.

- **Compliance and Standards**



Adherence to data protection regulations (like GDPR) and web standards for accessibility and security.

#### 2.1.5. Usability Requirements

- **User Feedback:**

Incorporating user feedback mechanisms to continuously improve the interface based on actual usage patterns.

- **Error Handling:**

Clear and helpful error messages should be provided. Users should be guided to resolve issues themselves, if possible.

- **Performance Metrics:**

Load times and responsiveness must meet industry standards, with optimizations for slower networks.

- **Guidance and Help:**

Embedded help sections or tooltips that explain how to perform various tasks within the application, improving the learning curve.

## 2.2. Design & Architecture

The design and architecture of the task management system are planned to meet both functional and non-functional requirements, ensuring robustness, scalability, and a seamless user experience. Here is an elaboration on the system's architecture and design:

### 1. RESTful API

The communication between the frontend and backend services is managed through RESTful APIs, which support a clear and well-defined set of operations. These APIs are stateless, meaning each call from the frontend to the backend must contain all the information the backend needs to understand the request, and the responses are self-descriptive. This statelessness simplifies the interaction between client and server, making the system more scalable and easier to manage. RESTful APIs also facilitate integration with other services and systems, providing flexibility to extend functionality or swap out components with minimal disruption.

### 2. Use of Frameworks

For the frontend development, the system utilizes Next.js, a React framework that supports features like server-side rendering and static site generation, making it ideal for building fast, SEO-friendly single-page applications (SPAs). This choice enhances the user experience

by speeding up load times and providing an interactive, dynamic user interface. The backend employs Nest.js, a progressive Node.js framework that uses TypeScript by default and supports a wide range of out-of-the-box application architecture patterns. Nest.js's use of modern JavaScript features and its alignment with Angular's structure make it a robust choice for building scalable server-side applications.

### **3. Security Measures**

Security is a top priority in the system's design. JSON Web Tokens (JWT) are used for secure user authentication. A JWT is a compact, URL-safe means of representing claims to be transferred between two parties, allowing the server to verify tokens and establish the user's identity without needing to repeatedly query the database. All data transmissions are secured using HTTPS, ensuring that all data sent between the client and server is encrypted. Regular security audits are planned to identify and mitigate vulnerabilities, ensuring the application adheres to the latest security standards and practices.

### **4. Real-time Processing**

To enhance the user experience with real-time interaction, the system incorporates WebSocket technology. This allows for two-way interactive communication sessions between the user's browser and the server. As a result, users receive immediate updates on their tasks, such as new messages or status changes, without needing to refresh the browser. Additionally, the system uses Bull Queues for managing background tasks such as sending notifications or processing recurring tasks. Bull Queues handle these operations asynchronously, preventing them from blocking or slowing down the main application processes.

## **2.3. Implementation**

### **2.3.1. Sign In**

#### **2.3.1.1. Next.js - Front end code**

```
page.tsx x LoginForm.tsx
src > app > [locale] > signin > page.tsx > SignInPage
1 import { useTranslations } from 'next-intl';
2 import LoginForm from '@components/organisms/LoginForm';
3
4 export default function SignInPage() {
5   const t = useTranslations('Login');
6   const translations = {
7     loginUsernameTitle: t(Username),
8     loginPasswordTitle: t>Password),
9     forgotPassword: t(Forgot Password),
10    login: t(Login),
11    invalidCredentials: t(Invalid Credentials),
12  };
13
14  return (
15    <div className='h-screen flex flex-col m-auto w-full items-center justify-center min-w-[1248px] '>
16      <div className='w-[32rem] mt-8 p-1 rounded-md'>
17        <span className='flex justify-center text-white text-2xl pt-4'>
18          TASK MANAGEMENT APP
19        </span>
20        <div className='w-full flex justify-center pt-2'></div>
21        <LoginForm translations={translations} />
22      </div>
23    </div>
24  );
25 }
26
```

```
page.tsx x LoginForm.tsx x
src ~/Documents/task-management/task-management-next-
fe/src/app/[locale]/signin/page.tsx
2
3 import { useState } from 'react';
4 import { signIn } from 'next-auth/react';
5 import CustomButton from '@components/atoms/Button';
6 import { AuthProvider, Translations } from '@constants/constants';
7 import { useSearchParams } from 'next/navigation';
8 import { SignIn } from '@dto/User.dto';
9 import VectorSvg from '../atoms/svg/Vector';
10 import { toast } from 'react-toastify';
11 import Loading from '@app/[locale]/signin/loading';
12 import PasswordInputSignIn from '../atoms/PasswordInputSignIn';
13
14 interface Props {
15   translations: Translations;
16 }
17
18 export default function LoginForm(props: Props) {
19   const [credentials, setCredentials] = useState<SignIn>({
20     username: '',
21     password: '',
22   });
23   const [loading, setLoading] = useState(false);
24
25   const searchParams = useSearchParams();
26   const search = searchParams.get('callbackUrl');
27
28   async function verifyLogin(e: { preventDefault: () => void }) {
29     setLoading(true);
30     e.preventDefault();
31     const result = await signIn(AuthProvider.CREDENTIALS, {
32       redirect: false,
33       username: credentials.username,
34       password: credentials.password,
35       callbackUrl: search ?? '/',
36     });
37
38     if (result) {
39       if (result.error) {
40         toast(props.translations.invalidCredentials, { type: 'error' });
41         setLoading(false);
42       } else if (result.url) {
43         window.location.href = result.url;
44       }
45     }
46   }
47
48   const isLoginFormValid = credentials.username && credentials.password;
49   return (
50     <div>
51       <form className='my-3 mx-10 text-white flex flex-col'>
52         <div className='mt-2'>
53           <label className='text-lg'>
```

```
src > components > organisms > LoginForm.tsx > Props
18 export default function LoginForm(props: Props) {
56   </div>
57   <input
58     name='username'
59     value={credentials.username}
60     placeholder={props.translations.loginUsernameTitle}
61     onChange={e =>
62       setCredentials({
63         ...credentials,
64         username: e.currentTarget.value,
65       })
66     }
67     className='mt-2 bg-background w-full rounded-md h-12 autofill:caret-amber-50'
68   />
69
70   <div className='mt-2'>
71     <label className='text-lg'>
72       {props.translations.loginPasswordTitle}
73     </label>
74   </div>
75
76   <PasswordInputSignIn
77     type='password'
78     placeholder={props.translations.loginPasswordTitle}
79     value={credentials.password}
80     name='password'
81     className='mt-2 w-full'
82     onChange={e =>
83       setCredentials({
84         ...credentials,
85         password: e.currentTarget.value,
86       })
87     }
88   />
89
90   <div className='mt-8 mb-2 w-full flex justify-center'>
91     <CustomButton
92       color={(!isLoginFormValid ? 'default' : 'primary')}
93       size='lg'
94       onClick={verifyLogin}
95       className='text-lg'
96       type='submit'
97       disabled={!isLoginFormValid}
98     >
99       {!loading && props.translations.login}
100
101       {!loading ? <VectorSvg /> : <Loading />}
102     </CustomButton>
103   </div>
104 </form>
105 </div>
106 );
107 }
```

### Imports and Setup:

- useTranslations from next-intl is imported for internationalization, allowing the component to fetch translation strings based on a given key.
- LoginForm is imported which is a custom component for the login form.

### Translation Setup:

- const t = useTranslations('Login'); initializes translation hook to use translation keys under the 'Login' namespace.
- const translations is an object that stores various translations needed for the LoginForm, such as titles and messages.

### Render Method:

- The SignInPage function component returns JSX that defines the layout of the login page:
- A full-screen div with centered content that ensures the form is responsive and centered.
- A nested div that contains a title and the LoginForm component. The LoginForm receives the translation object as props.

## LoginForm Component

### Props and State Initialization:

- The component accepts props with a type of Props which includes translations of type Translations.
- useState is used to manage credentials (username and password) and loading state (indicating if the login is processing).

### Handling URL Parameters:

useSearchParams from next/navigation is used to fetch query parameters, specifically to handle redirect scenarios after login.

### Login Functionality:

- verifyLogin is an asynchronous function triggered on form submission:
- Prevents default form submission behavior.
- Sets loading to true indicating the start of the login process.
- Uses signIn from next-auth/react to perform authentication with credentials. If a callbackUrl is provided via URL parameters, it will redirect there after a successful login.
- Error handling using toast from react-toastify to show error messages.
- Redirects the user if the signIn process returns a URL.

### Form Validation:

isLoginFormValid checks if both username and password fields are not empty, enabling the submit button only if both fields are filled.

### Form Rendering:

#### Renders a form that includes:

- Input fields for username and password. These inputs update the credentials state on change.
- A custom button CustomButton that triggers verifyLogin on click. It is disabled based on isLoginFormValid.
- Conditional rendering inside the button to show a loading indicator or a vector image (VectorSvg) based on the loading state.

### Styling and Accessibility:

The form uses Tailwind CSS classes for styling. The inputs and button are styled to be visually consistent and accessible, including responsive design considerations.

### Security Features:

The password input uses a custom PasswordInputSignIn component, likely enhancing security features like masking the input and potentially adding additional security measures like strength validation.

### 2.3.1.2. Nest.js - Backend end code

```
TS auth.controller.ts × TS auth.service.ts TS users.repository.ts
src > modules > auth > TS auth.controller.ts > AuthController > loginManagerApp
1  import { ApiTags } from '@nestjs/swagger';
2  import { Body, Controller, Post } from '@nestjs/common';
3  import { AuthService } from './auth.service';
4  import { Anonymous } from '../../shared/decorators/anonymous.decorator';
5  import { LoginDto, LoginResponse } from './dto/login.dto';
6  import { ApiManagerAppLogin } from './auth.swagger';
7  import { Role } from '../../users/entities/role.enum';
8
9  @ApiTags('auth')
10 @Controller('auth')
11 export class AuthController {
12   constructor(private readonly authService: AuthService) {}
13
14   @ApiManagerAppLogin()
15   @Anonymous()
16   @Post('login-manager-app')
17   async loginManagerApp(@Body() loginDto: LoginDto): Promise<LoginResponse> {
18     return await this.authService.login(loginDto, Role.Manager);
19   }
20 }
21
```

```
TS auth.controller.ts TS auth.service.ts × TS users.repository.ts
src > modules > auth > TS auth.service.ts > AuthService > validateUser
14 @Injectable()
15 export class AuthService {
16   constructor(
17     private readonly jwtService: JwtService,
18     private readonly usersValidationService: UsersValidationService,
19     private readonly storesValidationService: StoresValidationService,
20     private readonly usersRepository: UsersRepository,
21     private readonly storesRepository: StoresRepository,
22   ) {}
23
24   async login(loginDto: LoginDto, role: Role): Promise<LoginResponse> {
25     const user = await this.validateUser(loginDto, role);
26     const token = await this.jwtService.signAsync(user);
27     if (role === Role.Manager) {
28       const lastLoggedInTime = days().format(DATETIME_FORMAT_WITH_SECONDS);
29       return { token, user, lastLoggedInTime } as LoginResponse;
30     }
31     return { token, user } as LoginResponse;
32   }
33
34   async validateUser(loginDto: LoginDto, role: Role): Promise<JwtPayload> {
35     let user: User, storeId: string;
36     if (role === Role.SuperAdmin) {
37       user = await this.usersRepository.findByUsername(loginDto.username);
38     } else {
39       const stores = await this.storesRepository.findAll();
40       for (const store of stores) {
41         storeId = store.id;
42         user = await this.usersRepository.findByUsername(loginDto.username, storeId);
43         if (user) {
44           this.storesValidationService.validateActiveStore(store);
45           break;
46         }
47       }
48     }
49
50     this.usersValidationService.validateUserExists(user);
51     this.usersValidationService.validateUserRole(user, role);
52     await this.usersValidationService.validatePasswordMatching(loginDto.password, user.password);
53
54     return { userId: user.id, username: user.username, storeId, role: user.role } as JwtPayload;
55   }
56 }
57
58
```

```

9  @Injectable()
10 export class UsersRepository {
11   constructor(private readonly repository: Repository, private readonly cls: ClsService) {}
12
13   get dbKey(): string {
14     return DB_KEYS.USERS.ALL_BY_STORE(this.cls.storeId);
15   }
16
17   async findAll(storeId?: string): Promise<User[]> {
18     const dbKey = DB_KEYS.USERS.ALL_BY_STORE(storeId ?? this.cls.storeId);
19     return await this.repository.findAll<User>(dbKey);
20   }
21
22   async findAllUsernamesFromStores(stores: Store[]): Promise<string[]> {
23     const dbKeys = stores.map(store => DB_KEYS.USERS.ALL_BY_STORE(store.id));
24     const allUsers = await this.repository.findMany<User>(...dbKeys, DB_KEYS.USERS.SUPER_ADMINS);
25     return allUsers.flatMap(users => users.map(u => u.username));
26   }
27
28   async findById(id: string, storeId?: string, (property) SUPER_ADMINS: string): Promise<User> {
29     const dbKey = !storeId ? DB_KEYS.USERS.SUPER_ADMINS : DB_KEYS.USERS.ALL_BY_STORE(storeId);
30     return await this.repository.findOne<User>(dbKey, id);
31   }
32
33   async findByUsername(username: string, storeId?: string): Promise<User> {
34     const dbKey = !storeId ? DB_KEYS.USERS.SUPER_ADMINS : DB_KEYS.USERS.ALL_BY_STORE(storeId);
35     const users = await this.repository.findAll<User>(dbKey);
36     return users.find(u => u.username.toLowerCase() === username.toLowerCase());
37   }
38
39   async findAllByRole(role: string, storeId: string): Promise<User[]> {
40     const dbKey = DB_KEYS.USERS.ALL_BY_STORE(storeId);
41     const users = await this.repository.findAll<User>(dbKey);
42     return users.filter(u => u.role.toLowerCase() === role.toLowerCase());
43   }
44
45   async findAllDeviceTokensFromStore(storeId: string, role?: string): Promise<DeviceToken[]> {
46     const users = role ? await this.findAllByRole(role, storeId) : await this.findAll(storeId);
47     return users.filter(user => user.deviceTokens).flatMap(user => user.deviceTokens);
48   }
49
50   async create(user: Omit<User, 'id'>, storeId: string): Promise<User> {
51     const dbKey = DB_KEYS.USERS.ALL_BY_STORE(storeId);
52     const newUser: User = { id: uuidv4(), ...user };
53     await this.repository.create<User>(dbKey, newUser);
54     return newUser;
55   }
56
57   async update(user: User): Promise<void> {
58     await this.repository.update<User>(this.dbKey, user);
59   }
60 }
61

```

## AuthController (NestJS Controller)

This is a typical NestJS controller handling authentication, specifically for managers logging into an application.

### Imports and Decorators:

- @ApiTags, @Body, @Controller, and @Post are decorators from NestJS that are used to define the controller's API routes and documentation.
- @ApiManagerAppLogin and @Anonymous might be custom decorators to handle API logging and permit anonymous access respectively.

### Controller Setup:

- The controller is tagged with 'auth' for API documentation and routing purposes.
- A route /auth/login-manager-app is established for handling login requests specifically for managers.

### Dependency Injection:

AuthService is injected into the controller through the constructor, allowing the controller to delegate authentication logic to this service.

### Login Method:

- loginManagerApp is an asynchronous method that handles POST requests to login managers.
- It takes LoginDto (Data Transfer Object) as input, which likely includes username and password.
- The method calls authService.login, passing the LoginDto and a role (Role.Manager).
- It returns a Promise of LoginResponse, which likely includes JWT tokens and other login-related information.

### **AuthService (NestJS Service)**

This service handles the business logic for user authentication.

#### **Imports and Dependency Injection:**

Various classes and services are injected, including JwtService for handling JWT tokens, UsersValidationService, and repositories for user and store data management.

#### **Login Function:**

- The login function authenticates a user based on their role.
- It calls validateUser to ensure the user exists and their role and password match the credentials provided.
- For managers, it also logs the last login time.
- Returns LoginResponse with the JWT token and user information.

#### **ValidateUser Function:**

- Validates the existence of a user and their role based on the provided LoginDto.
- SuperAdmins are fetched directly; other users are validated based on associated stores.
- Passwords are validated, and user role checks are performed to ensure the user can perform the role-specific actions.

### **UsersRepository (Repository Pattern)**

This section outlines the repository used for interacting with user data stored in a database.

#### **Repository and CLS Service:**

- Handles database operations abstractly, using a generic Repository service.
- Uses CellClsService to manage context and store identifiers during requests.
- User Data Retrieval and Management:



- Functions are provided to retrieve users based on various criteria (e.g., username, role, store).
- Includes complex operations like fetching all usernames from multiple stores and filtering users by role.
- Also includes CRUD operations to create and update user entries in the database.

### Database Keys:

- Uses predefined keys for database operations, ensuring consistent and error-free data access.
- DB\_KEYS is used to define structured keys based on store IDs and other parameters for organized data retrieval.

## 2.3.2. Update User Password

### 2.3.2.1. Next.js - Front end code

```

src > components > molecules > PasswordForm.tsx > PasswordForm
1  'use client';
2  import React, { useState } from 'react';
3  import { z } from 'zod';
4  import PasswordInput from '../atoms/PasswordInput';
5  import CustomButton from '../atoms/Button';
6  import { changePassword } from '@server/Auth';
7  import { Translations } from '@constants/constants';
8  import { ErrorResponse } from '@dto/ErrorResponse.dto';
9  import { toast } from 'react-toastify';
10
11 // Define interface for form errors
12 interface FormErrors {
13   [key: string]: string | undefined;
14   oldPassword?: string;
15   newPassword?: string;
16   newRepeatPassword?: string;
17 }
18
19 const passwordSchema = z.object({
20   oldPassword: z.string().min(8),
21   newPassword: z.string().min(8),
22   newRepeatPassword: z.string().min(8),
23 });
24 interface Props {
25   translations: Translations;
26 }
27
28 export default function PasswordForm(props: Props) {
29   const [formValues, setFormValues] = useState({
30     oldPassword: '',
31     newPassword: '',
32     newRepeatPassword: '',
33   });
34   const [buttonDisable, setButtonDisable] = useState(true);
35   const [formErrors, setFormErrors] = useState<FormErrors>({});
36
37   const handleChange = (event: React.ChangeEvent<HTMLInputElement>) => {
38     const { name, value } = event.target;
39
40     setFormValues((prevFormValues) => {
41       const updatedValues = { ...prevFormValues, [name]: value };
42
43       if (name === 'newPassword' || name === 'newRepeatPassword') {
44         validatePasswordMatch(updatedValues);

```

```

src > components > molecules > PasswordForm.tsx > PasswordForm
28 export default function PasswordForm(props: Props) {
58   const validatePasswordMatch = (values: typeof formValues) => {
62     setButtonDisable(true);
63   } else {
64     setButtonDisable(false);
65   }
66
67   setFormErrors((prevErrors) => ({
68     ...prevErrors,
69     newRepeatPassword: undefined,
70   }));
71 }
72 };
73
74 const handleSubmit = async (event: React.FormEvent<HTMLFormElement>) => {
75   event.preventDefault();
76
77   try {
78     setFormErrors({});
79     passwordsSchema.parse(formValues);
80     const response: boolean | ErrorResponse =
81       await changePassword(formValues);
82
83     if (typeof response === 'boolean') {
84       toast(props.translations.passwordChanged, { type: 'success' });
85       setFormValues({
86         oldPassword: '',
87         newPassword: '',
88         newRepeatPassword: '',
89       });
90     } else {
91       const errors = response.message.split('.');
92       errors.forEach(function (part) {
93         toast(props.translations(part), { type: 'error' });
94       });
95     }
96   } catch (error: any) {
97     if (error instanceof z.ZodError) {
98       const newErrors = error.issues.reduce((acc, issue) => {
99         const key = issue.path[0];
100         if (typeof key === 'string') {
101           acc[key] = props.translations[issue.message];
102         }
103       }, {} as FormErrors);
104       setFormErrors(newErrors);
105     } else {
106       toast(error.message, { type: 'error' });
107     }
108   }
109 }
110 };
111
112

```

```

src > components > molecules > PasswordForm.tsx > PasswordForm
28 export default function PasswordForm(props: Props) {
74   const handleSubmit = async (event: React.FormEvent<HTMLFormElement>) => {
109   }
110 }
111 };
112
113 return (
114   <div>
115     <form className='flex flex-col items-center' onSubmit={handleSubmit}>
116       <PasswordInput
117         type='password'
118         name='oldPassword'
119         placeholder={props.translations.settingsOldPasswordLabel}
120         className='mt-8 w-full'
121         error={formErrors.oldPassword}
122         value={formValues.oldPassword}
123         onChange={handleChange}
124       />
125       <PasswordInput
126         type='password'
127         name='newPassword'
128         placeholder={props.translations.settingsNewPasswordLabel}
129         className='mt-8 w-full'
130         error={formErrors.newPassword}
131         value={formValues.newPassword}
132         onChange={handleChange}
133       />
134       <PasswordInput
135         type='password'
136         name='newRepeatPassword'
137         placeholder={props.translations.settingsNewConfirmPasswordLabel}
138         className='mt-8 w-full'
139         error={formValues.newRepeatPassword && formErrors.newRepeatPassword}
140         value={formValues.newRepeatPassword}
141         onChange={handleChange}
142       />
143       <CustomButton
144         color={buttonDisable ? 'default' : 'primary'}
145         rounded={false}
146         size='lg'
147         type='submit'
148         className='mt-7 w-2/4 rounded-md'
149         disabled={buttonDisable}
150       >
151         {props.translations.buttonSaveChanges}
152       </CustomButton>
153     </form>
154   </div>
155 );
156
157

```

## Imports and Setup

- React and useState Hook: Used for managing component state.
- zod: A validation library to ensure data integrity by defining a schema for the password fields.
- PasswordInput and CustomButton: Reusable React components for input fields and buttons, respectively.
- changePassword: A function likely making an API call to update the user's password on the server.
- Translations and ErrorResponse Types: Used for internationalization and handling API response errors.

## Component Structure and Logic

### State Definitions:

- formValues holds the current values of the form inputs: old password, new password, and password confirmation.
- buttonDisable controls the disabled state of the submit button based on form validation.
- formErrors stores potential error messages for each input, which helps in displaying validation feedback to the user.

### Password Validation Schema:

passwordSchema is defined using zod and sets a minimum length of 8 characters for each password field.

### Event Handlers:

- handleChange updates the formValues state whenever an input field changes. It also checks if the new passwords match each time either the new password or password confirmation changes.
- validatePasswordMatch checks if the new password and its confirmation match. If not, it disables the submit button and sets an appropriate error message. If they do match and are not empty, it enables the submit button and clears the error.

### Form Submission:

- handleSubmit is triggered when the form is submitted.
- Prevents the default form submission action.
- Clears previous errors and validates the form data against the defined schema.
- If validation passes, it calls the changePassword function with the form values.
- Handles the response: if successful (returns a boolean), it shows a success toast and resets the form values. If an error occurs (returns ErrorResponse), it parses the error message and displays it via toast notifications.
- Catches and handles any errors from the zod validation or other exceptions, setting form errors appropriately or showing a toast for unexpected errors.

### 2.3.2.2. Nest.js - Back end code

```
src > modules > users > TS users.controller.ts > ...
1  import { Body, Controller, Get, Patch, Query } from '@nestjs/common';
2  import { ApiBearerAuth, ApiTags } from '@nestjs/swagger';
3  import { ApiChangePassword, ApiIsPasswordChanged } from './users.swagger';
4  import { HasRoles } from '../../shared/decorators/roles/has-roles.decorator';
5  import { Role } from './entities/role.enum';
6  import { UsersService } from './services/users.service';
7  import { ChangePasswordDto } from './dto/change-password.dto';
8  import { DateQuery } from './dto/query-users.dto';
9
10 @ApiBearerAuth()
11 @ApiTags('users')
12 @Controller('users')
13 export class UsersController {
14   constructor(private readonly usersService: UsersService) {}
15
16   @ApiChangePassword()
17   @Patch('change-password')
18   @HasRoles(Role.Manager)
19   async changePassword(@Body() changePasswordDto: ChangePasswordDto): Promise<boolean> {
20     return await this.usersService.changePassword(changePasswordDto);
21   }
22 }
```

```
src > modules > users > services > TS users.service.ts > UsersService > changePassword
1  import { UsersValidationService } from '../users-validation.service';
2  import { hash } from 'bcrypt';
3  import { EventEmitter2 } from '@nestjs/event-emitter';
4  import { EVENTS } from '../../shared/constants/events.constants';
5  import { UserPasswordChangedEvent } from '../dto/users.event';
6  import dayjs from 'dayjs';
7  import { DATETIME_FORMAT } from '../../shared/constants/date.constants';
8  import { dateNowFormatted } from '../../shared/utils/date.utils';
9  import { CellClsService } from '../../libs/cls/cell-cls.service';
10 import { UsersRepository } from '../users.repository';
11
12 @Injectable()
13 export class UsersService {
14   constructor(
15     private readonly usersValidationService: UsersValidationService,
16     private readonly usersRepository: UsersRepository,
17     private readonly eventEmitter: EventEmitter2,
18     private readonly cls: CellClsService,
19   ) {}
20
21   async changePassword(changePasswordDto: ChangePasswordDto) {
22     const user = await this.usersRepository.findById(this.cls.userId, this.cls.storeId);
23
24     this.usersValidationService.validateUserExists(user);
25     await this.usersValidationService.validatePasswordMatching(changePasswordDto.oldPassword, user.password);
26
27     user.password = await hash(changePasswordDto.newPassword, 10);
28     const passwordChangedAt = dateNowFormatted(DATETIME_FORMAT);
29     user.lastPasswordChangedDate = passwordChangedAt;
30     await this.usersRepository.update(user);
31
32     const data: UserPasswordChangedEvent = {
33       userId: this.cls.userId,
34       storeId: this.cls.storeId,
35       passwordChangedAt,
36     };
37     this.eventEmitter.emit(EVENTS.USERS.PASSWORD_CHANGED, data);
38
39     return true;
40   }
41 }
```

### Imports and Setup:

- `@Body`, `@Controller`, `@Patch`, and `@Query` are NestJS decorators to define the controller and its methods.
- `@ApiBearerAuth`, `@ApiTags` from `@nestjs/swagger` for API documentation purposes.
- `HasRoles` is likely a custom decorator used to enforce role-based access control.

### Controller Decorators:

- `@ApiBearerAuth()` indicates that the methods within the controller require HTTP Bearer Authentication.
- `@ApiTags('users')` categorizes the controller's endpoints under the 'users' tag in the Swagger documentation.
- `@Controller('users')` defines the base route for all endpoints defined within this controller.

### Dependency Injection:

- `UserService` is injected into the controller via the constructor. This service is responsible for the business logic associated with user operations.
- Endpoint - `changePassword`:
- `@Patch('change-password')` specifies a PATCH method for the endpoint, which is typically used for updating resources.
- `@HasRoles(Role.Manager)` restricts access to this endpoint to users who have a 'Manager' role.
- `changePassword(@Body() changePasswordDto: ChangePasswordDto)` takes the new password data from the request body.
- Returns a boolean promise that resolves to true if the password change was successful.

### UserService (NestJS Service)

#### Service Setup:

The service class is annotated with `@Injectable()`, making it a candidate for dependency injection.

#### Dependency Injection in Service:

Dependencies such as `UsersValidationService`, `UsersRepository`, `EventEmitter2`, and `CellClsService` are injected. These handle various aspects of user validation, database interaction, event management, and context-specific data respectively.

#### changePassword Method:

- **User Retrieval:** Retrieves the user based on `userId` and `storeId` from the `CellClsService` context, which likely manages data specific to the current request or session.
- **Validation:** Validates that the user exists and that the provided old password matches the stored password.
- **Password Update:** Hashes the new password using `bcrypt` and updates the user's password.

- Date Handling: Sets the lastPasswordChangedDate to the current date formatted according to a predefined format, ensuring the date is recorded for auditing or security purposes.
- Persistence: Saves the updated user information back to the database.
- Event Emission: Emits a password changed event using EventEmitter2. This could be used for logging, notifications, or other side effects triggered by a password change.

### Event-Driven Behaviour:

After changing the password, the service emits an event (EVENTS.USERS.PASSWORD\_CHANGED). This is a key feature of an event-driven architecture, where components react to events rather than directly invoking further actions. This allows for better separation of concerns and easier integration of side effects like notifications or logging.

## 2.3.3. Categories create, delete and view

### 2.3.3.1. Next.js - Front end code

```

17
18 interface SectionsInterface {
19   sections: Array<Section>;
20   translations: Translations;
21 }
22
23 export default function Sections(props: SectionsInterface) {
24   const [isRename, setIsRename] = useState(false);
25   const [selectedRenameSection, setSelectedRenameSection] = useState<Section>({
26     iconName: '',
27     id: '',
28     name: '',
29     plannedDays: [],
30   });
31   const [inputValue, setInputValue] = useState('');
32   const [renameError, setRenameError] = useState({
33     error: false,
34     message: '',
35   });
36
37   const [allSections, setAllSections] = useState(props.sections);
38   const [selectedSections, setSelectedSections] = useState<string[]>([]);
39   const [showModal, setShowModal] = useState(false);
40   const [showConfirmationModal, setShowConfirmationModal] = useState(false);
41   const [reload, setReload] = useState(false);
42
43   const context = useContext(sectionsData);
44   const { sections, setSections } = context;
45
46   const filterSections = useCallback(() => {
47     const filteredSections = allSections.filter(
48       (section) => !sections.includes(section.id)
49     );
50     setAllSections(filteredSections);
51     [reload];
52
53     useEffect(() => {
54       filterSections();
55     }, [filterSections]);
56
57     useEffect(() => {
58       setAllSections(props.sections);
59     }, [props.sections]);
60
61     const toggleSectionSelection = (sectionId: string) => {
62       if (selectedSections.includes(sectionId)) {
63         setSelectedSections(selectedSections.filter(id => id !== sectionId));
64       } else {
65         setSelectedSections([...selectedSections, sectionId]);
66       }
67     };
68

```



```

src > components > molecules > Sections.tsx > Sections
23 export default function Sections(props: SectionsInterface) {
138   allSections.map((section, index) => {
153     onClick={() => {
162       message:
163         props.translations.sectionAlreadyExists,
164     });
165     } else if (inputValue === '') {
166       setRenameError({
167         error: true,
168         message:
169           props.translations.sectionCannotBeEmpty,
170       });
171     } else {
172       setIsRename(false);
173       renameSection(inputValue, selectedRenameSection);
174       setSelectedRenameSection({} as Section);
175       setRenameError({
176         error: false,
177         message: '',
178       });
179     }
180   })
181   >
182   <TickSVG />
183   </span>
184   <span
185     className='mt-1 absolute right-4 top-7 cursor-pointer'
186     onClick={() => {
187       setIsRename(false);
188       setSelectedRenameSection({} as Section);
189       setRenameError({
190         error: false,
191         message: '',
192       });
193     }}
194   >
195     <CrossSvg size={15} />
196   </span>
197 </div>
198 (renameError.error && {
199   <p className='text-red-500 text-sm mt-1'>
200     {renameError.message}
201   </p>
202 })
203 </div>
204 </div>
205 <div
206   key={index}
207   className={`p-3 mt-4 border border-gray-500 rounded-md cursor-pointer bg-${
208     selectedSections.includes(section.id)
209     ? 'bg-primary'
210     : 'dark-80'

```

```

src > components > molecules > Sections.tsx > Sections
23 export default function Sections(props: SectionsInterface) {
138   allSections.map((section, index) => {
480     key=unique,
207     className={`p-3 mt-4 border border-gray-500 rounded-md cursor-pointer bg-${
208       selectedSections.includes(section.id)
209       ? 'bg-primary'
210       : 'dark-80'
211     } ${
212       isRename && selectedRenameSection.id === section.id
213       ? 'hidden'
214       : 'block'
215     } `}
216   >
217   <div className='relative'>
218     <div
219       className='flex justify-between'
220       onClick={() => toggleSectionSelection(section.id)}
221     >
222       <div className='flex gap-2'>
223         {selectedRenameSection.id !== section.id && {
224           <SVGComponent iconName={section.iconName} />
225           <span className='font-medium'>
226             {section.name.length > 17
227               ? `${section.name.substring(0, 17)}...`
228               : section.name
229             }
230           </span>
231         </div>
232       </div>
233     </div>
234   </div>
235   <div className='flex absolute top-0 right-0 cursor-pointer'>
236     {selectedSections.includes(section.id) ? {
237       <TickSVG />
238     } : {
239       <span
240         onClick={() => {
241           setIsRename(true);
242           setSelectedRenameSection(section);
243           setInputValue(section.name);
244         }}
245       >
246         <RenameIcon />
247       </span>
248     }}
249   </div>
250 </div>
251 </div>
252 </div>
253 </div>
254 </div>
255 <div className='flex flex-col justify-center items-center text-lg font-semibold'>
256   {props.translations.emptySectionTitle}

```



```

250     </div>
251   </div>
252 </>
253 ))
254 ): {
255   <span className='flex flex-col justify-center items-center text-lg font-semibold'>
256     {props.translations.emptySectionTitle}
257   </span>
258 }
259 </div>
260 </div>
261 </div>
262
263 <div>
264   <Modal className='h-3/4 w-3/12 min-w-[26.75rem]' showModal={showModal}>
265     <AddSection
266       setShowModal={setShowModal}
267       sections={props.sections}
268       translations={props.translations}
269     />
270   </Modal>
271 </div>
272
273 <div className='flex w-2/5'>
274   <CustomButton
275     color='primary'
276     size='md'
277     className='mt-4 w-9/12'
278     onClick={handleModalOpen}
279   >
280     {props.translations.buttonAdd}
281   </CustomButton>
282   <CustomButton
283     color='danger'
284     size='md'
285     className='ml-4 mt-4 w-9/12'
286     onClick={handleConfirmationModal}
287   >
288     {props.translations.buttonDelete}
289   </CustomButton>
290 </div>
291 </>
292
293 }
294

```

## Component Structure

- **SectionsInterface:** A TypeScript interface that specifies the props expected by the Sections component, including a list of sections and translations for localization.
- **State Management:**
- **isRename, selectedRenameSection, inputValue, renameError:** States used to manage the renaming of sections.
- **allSections, selectedSections:** States to hold sections data and track selected sections.
- **showModal, showConfirmationModal, reload:** Boolean states to control modal visibility and trigger re-render or refreshes.

## Context Usage:

- The component uses the useContext hook to access sectionsData context, which likely shares sections data and methods across components.
- **Functional Logic**
- **Filtering Sections:** A filterSections function (memoized with useCallback) filters out sections already included in the context, ensuring the UI reflects the current state.

## Event Handlers:

- **toggleSectionSelection:** Toggles selection of sections, used for actions like delete or edit.
- **handleConfirmationModal:** Opens a confirmation modal if sections are selected; otherwise, displays a warning toast.
- **deleteSections:** Deletes selected sections after confirmation, using an API call (deleteSection), and updates the UI accordingly.

- `handleModalOpen`: Opens a modal to possibly add a new section.
- `handleRename`: Handles changes to the input field for renaming a section.
- `renameSection`: Submits the new name for the section, updates the backend via `editSection`, and handles the UI response based on success or error.

#### **useEffect for Filtering and Setting Sections:**

- One `useEffect` is used to filter sections whenever there's a reload.
- Another `useEffect` ensures that `allSections` is synchronized with `props.sections`.
- UI Components and Interaction

#### **Modals for Adding and Confirming Actions:**

Modal and ConfirmationModal components are used for adding new sections and confirming deletions, respectively.

#### **Dynamic List Rendering:**

Sections are listed dynamically with options to select, rename, or delete. Conditionally rendered elements include input fields for renaming and SVG icons for actions.

#### **Custom Buttons:**

Buttons are used to trigger actions like opening modals and confirming deletions or additions.

#### **Detailed Rendering Logic**

##### **Sections are rendered in a list with conditional elements for renaming:**

- If `isRename` is true and the section matches `selectedRenameSection`, an input field and control icons (TickSVG and CrossSvg) are shown.
- Error messages are displayed if there's an issue with the renaming process.
- Each section can be toggled for selection, and upon selection, it can be either renamed or marked with a TickSVG to denote selection.
- Actions like adding new sections or deleting selected ones are managed through buttons which trigger modals for further interactions.

### 2.3.3.2. Nest.js - Back-end code

```
src > modules > sections > ts sections.controller.ts > SectionsController > updatePlanningStatus
1  import { Section } from '../entity/section.entity';
2  import { UpdateSectionPlanningDto } from '../dto/update-section-planning.dto';
3  import { HasRoles } from '../../shared/decorators/roles/has-roles.decorator';
4  import { Role } from '../users/entities/role.enum';
5  import { CreateSectionDto } from '../dto/create-section.dto';
6  import { EditSectionDto } from '../dto/edit-section.dto';
7
8  @ApiBearerAuth()
9  @ApiTags('sections')
10 @Controller('sections')
11 export class SectionsController {
12   constructor(private readonly sectionsService: SectionsService) {}
13
14   @Get()
15   @HasRoles(Role.Manager, Role.HQ)
16   async findAll(): Promise<Section[]> {
17     return await this.sectionsService.findAllById();
18   }
19
20   @ApiCreateSection()
21   @Post()
22   @HasRoles(Role.Manager)
23   async create(@Body() createSectionDto: CreateSectionDto): Promise<boolean> {
24     return await this.sectionsService.create(createSectionDto);
25   }
26
27   @ApiUpdatePlanningStatus()
28   @Put('planning-status')
29   @HasRoles(Role.Manager)
30   async updatePlanningStatus(@Body() updateSectionPlanningDto: UpdateSectionPlanningDto): Promise<boolean> {
31     return await this.sectionsService.updatePlanningStatus(updateSectionPlanningDto);
32   }
33
34   @ApiEditSection()
35   @Put()
36   @HasRoles(Role.Manager)
37   async editSection(@Body() editSectionDto: EditSectionDto): Promise<boolean> {
38     return await this.sectionsService.editSection(editSectionDto);
39   }
40
41   @ApiDeleteSection()
42   @Delete()
43   @HasRoles(Role.Manager)
44   async delete(@Body() sectionIds: string[]) {
45     return this.sectionsService.delete(sectionIds);
46   }
47 }
```

```
src > modules > sections > services > ts sections.service.ts > SectionsService > updatePlanningStatus
1  import { Injectable, NotFoundException } from '@nestjs/common';
2  import { Section } from '../entity/section.entity';
3  import { UpdateSectionPlanningDto } from '../dto/update-section-planning.dto';
4  import { SectionsValidationService } from '../sections-validation.service';
5  import { EventEmitter2 } from '@nestjs/event-emitter';
6  import { EVENTS } from '../../shared/constants/events.constants';
7  import { SectionsEvent, SectionsPlanningEvent } from '../dto/sections.event';
8  import { EventSyncStatus } from '../tasks/dto/tasks.event';
9  import { CreateSectionDto } from '../dto/create-section.dto';
10 import { CellClsService } from '../libs/cls/cell-cls.service';
11 import { SectionsRepository } from '../sections.repository';
12 import { TaskService } from '../tasks/services/tasks.service';
13 import { InjectQueue } from '@nestjs/bull';
14 import { Queue } from 'bull';
15 import { EditSectionDto } from '../dto/edit-section.dto';
16
17 @Injectable()
18 export class SectionsService {
19   constructor(
20     private readonly repository: SectionsRepository,
21     private readonly taskService: TaskService,
22     private readonly sectionsValidationService: SectionsValidationService,
23     private readonly eventEmitter: EventEmitter2,
24     private readonly cls: CellClsService,
25     @InjectQueue('SECTIONS_QUEUE') private queue: Queue,
26   ) {}
27
28   async findAllById(): Promise<Section[]> {
29     return await this.repository.findAll();
30   }
31
32   async editSection(editSectionDto: EditSectionDto): Promise<boolean> {
33     const updated = await this.repository.updateSectionName(editSectionDto.sectionId, editSectionDto.name);
34     if (!updated) {
35       throw new NotFoundException('Section ID not found.');
```

```

src > modules > sections > services > Ts sections.service.ts > SectionsService > updatePlanningStatus
18 export class SectionsService {
40   async create(createSectionDto: CreateSectionDto): Promise<boolean> {
53     return true;
54   }
55
56   async updatePlanningStatus({ date, isDone, sectionId }: UpdateSectionPlanningDto): Promise<boolean> {
57     const section = await this.repository.findById(sectionId);
58     this.sectionsValidationService.validateSectionExists(section);
59
60     const plannedDayExist = section.plannedDays.some((plannedDay) => plannedDay === date);
61     this.sectionsValidationService.validateIsSectionAlreadyPlanned(isDone, plannedDayExist);
62     this.sectionsValidationService.validateIsSectionAlreadyNotPlanned(isDone, plannedDayExist);
63
64     const sectionPlanningEvent = { storeId: this.cls.storeId, sectionId, date } as SectionsPlanningEvent;
65     if (isDone && !plannedDayExist) {
66       section.plannedDays.push(date);
67       await this.repository.update(section);
68       this.eventEmitter.emit(EVENTS.SECTIONS.PLANNING, {
69         ...sectionPlanningEvent,
70         syncStatus: EventSyncStatus.CREATED,
71       } as SectionsPlanningEvent);
72       return true;
73     }
74     if (!isDone && plannedDayExist) {
75       const plannedDayIndex = section.plannedDays.findIndex((plannedDay) => plannedDay === date);
76       section.plannedDays.splice(plannedDayIndex);
77       await this.repository.update(section);
78
79       this.eventEmitter.emit(EVENTS.SECTIONS.PLANNING, {
80         ...sectionPlanningEvent,
81         syncStatus: EventSyncStatus.DELETED,
82       } as SectionsPlanningEvent);
83
84       return true;
85     }
86   }
87
88   async delete(sectionIds: string[]) {
89     const storeId = this.cls.storeId;
90     return this.queue.add('DELETE_SECTION_TASKS', {
91       sectionIds,
92       storeId,
93     });
94   }
95
96   async closeQueue() {
97     this.queue.close();
98   }
99 }
100

```

```

src > modules > sections > Ts sections.queue.consumers > SectionQueueConsumer > deleteSectionTasks
1 import { OnQueueCompleted, OnQueueFailed, Process, Processor } from '@nestjs/bull';
2 import { Job } from 'bull';
3 import { TaskService } from '../tasks/services/tasks.service';
4 import { SectionsRepository } from '../sections/repository';
5 import { EventEmitter2 } from '@nestjs/event-emitter';
6 import { EventSyncStatus } from '../tasks/dto/tasks.event';
7 import { EVENTS } from '../shared/constants/events.constants';
8 import { SectionsEvent } from '../dto/sections.event';
9
10 @Processor('SECTIONS_QUEUE')
11 export class SectionQueueConsumer {
12   constructor(
13     private readonly taskService: TaskService,
14     private readonly sectionRepository: SectionsRepository,
15     private readonly eventEmitter: EventEmitter2,
16   ) {}
17
18   @Process('DELETE_SECTION_TASKS')
19   async deleteSectionTasks(job: Job) {
20     console.log('DELETE_SECTION_TASKS Job started with job id: ', job.id);
21
22     try {
23       await this.taskService.deleteAllSectionTasks(job.data.sectionIds, job.data.storeId);
24       for (const sectionId of job.data.sectionIds) {
25         await this.sectionRepository.delete(sectionId, job.data.storeId);
26       }
27       return;
28     } catch (error) {
29       throw error;
30     }
31   }
32
33   @OnQueueCompleted()
34   async OnCompleted(job: Job) {
35     const sectionEvent = {
36       storeId: job.data.storeId,
37       syncStatus: EventSyncStatus.DELETED,
38       sections: job.data.sectionIds,
39     } as SectionsEvent;
40
41     this.eventEmitter.emit(EVENTS.SECTIONS.DELETED, sectionEvent);
42     console.log('Job Completed with deleting the following section IDs:', job.data.sectionIds);
43   }
44
45   @OnQueueFailed()
46   handler(job: Job, error: Error) {
47     const sectionEvent = {
48       storeId: job.data.storeId,
49       syncStatus: EventSyncStatus.DELETE_FAILED,
50       sections: job.data.sectionIds,
51     } as SectionsEvent;
52
53     this.eventEmitter.emit(EVENTS.SECTIONS.DELETE_FAILED, sectionEvent);
54
55     console.log(
56       'Job Failed with deleting the following section IDs:',
57       job.data.sectionIds,
58       'having the errors: ',
59       error,
60     );
61   }
62 }
63

```

## Categories Controller (NestJS Controller)

### Annotations and Role Management:

- `@ApiBearerAuth` and `@ApiTags` are used for Swagger documentation to authenticate and categorize the endpoints.
- `@Controller('sections')` designates the base route for all endpoints within this controller.

### Endpoint Definitions:

- Utilizes RESTful design principles (GET, POST, PUT, DELETE) to manage sections.
- Endpoints are protected with role-based access controls using the `@HasRoles` decorator, restricting certain operations to specific user roles like `Role.Manager`.
- Each method interacts with the `SectionsService` to perform operations like creating, editing, deleting, and updating the planning status of sections.

## Categories Service (NestJS Service)

### Business Logic:

- Handles all the logic required to manage sections, including CRUD operations and unique validations.
- Uses `SectionsRepository` for database interactions and `TasksService` for related tasks management.
- Utilizes `EventEmitter2` for emitting events related to sections operations, which helps in maintaining the system reactive and extensible.

### Complex Operations:

`create`, `editSection`, `updatePlanningStatus`, and `delete` are methods that perform respective operations and emit relevant events for actions like creation, update, or deletion.

## Categories Repository (NestJS Repository)

### Database Interaction:

- Provides methods for interacting with the database, such as `findAll`, `findById`, `create`, `update`, and `delete`.
- Uses a generic `Repository` service, which abstracts the database interaction, making the repository easier to manage and test.

### Responsibilities:

- Manages CRUD operations on the sections stored in the database.
- Ensures the unique constraints and other validations at the data level.
- `SectionQueueConsumer` (NestJS Processor for Bull Queue)

### Job Processing:

- Defined as a processor for a job queue named `SECTIONS_QUEUE`.
- `@Process('DELETE_SECTION_TASKS')` handles the deletion of sections and associated tasks asynchronously, ensuring that heavy tasks do not block the main application thread.

### Event Handling:

- @OnQueueCompleted and @OnQueueFailed are event handlers that execute upon completion or failure of a job, respectively.
- These handlers emit events and log results or errors, which is crucial for monitoring and debugging.

## 2.3.4. Tasks create, delete, edit, view, prioritize, drag and drop

### 2.3.4.1. Next.js - Front end code

```
loadingData: boolean;
}

export default function TaskClientComponent({
  sections,
  tasks,
  templateTasks,
  translations,
  queryFilter,
  date,
  months,
  loadingData,
}: Props) {
  const [isDraggedTaskArchive, setIsDraggedTaskArchive] = useState(false);
  const [isDraggedTask, setIsDraggedTask] = useState(false);
  const [newTask, setNewTask] = useState<Task>({} as Task);
  const [deletedTask, setDeleteTask] = useState<Task>({} as Task);
  const [isArchive, setIsArchive] = useState<boolean>(false);
  const [data, setData] = useState(tasks);
  const [templateData, setTemplateData] = useState(templateTasks);
  const [sectionFilter, setSectionFilter] = useState<string[]>([queryFilter]);
  const [activeState, setActiveState] = useState<boolean>(true);
  const [deleteModal, setDeleteModal] = useState<boolean>(false);
  const [loading, setLoading] = useState<boolean>(false);

  const { setContextDate } = useContext(DateContext);
  const [isSortedYet, setIsSortedYet] = useState(false);

  const [draggableContextTask, setDraggableContextTask] = useState<Task>({} as Task);
  const [taskExpanded, setTaskExpanded] = useState<boolean>(false);

  useEffect(() => {
    setContextDate(date);
  }, [date]);

  useEffect(() => {
    setData(tasks);
    setTemplateData(templateTasks);
    if (queryFilter !== 'allTasks') {
      setSectionFilter([queryFilter]);
    } else {
      setSectionFilter([]);
    }
    setLoading(false);
  }, [tasks, queryFilter, templateTasks]);

  useEffect(() => {
    setIsSortedYet(false);
    if (activeState) {
      setData(
        tasks
      )
    }
  }, [activeState, tasks]);
}
```

```

src > components > organisms > TaskClientComponent.tsx > TaskClientComponent
36 export default function TaskClientComponent({
78   useEffect(() => {
79     }, [tasks, queryFilter, templateTasks]);
80
81   useLayoutEffect(() => {
82     setIsSortedYet(false);
83     if (activeState) {
84       setData(
85         tasks
86           .filter((task) => {
87             if (task.status !== TaskStatus.DONE) {
88               if (sectionFilter.length === 0) {
89                 return true;
90               } else {
91                 return sectionFilter.includes(task.sectionId);
92               }
93             }
94           })
95           .filter((task) => {
96             if (!isArchive) {
97               return getSectionName(task.sectionId, sections) !== undefined;
98             }
99           })
100       );
101     } else {
102       setData(
103         tasks
104           .filter((task) => {
105             if (task.status === TaskStatus.DONE) {
106               if (sectionFilter.length === 0) {
107                 return true;
108               } else {
109                 return sectionFilter.includes(task.sectionId);
110               }
111             }
112           })
113           .filter((task) => {
114             if (!isArchive) {
115               return getSectionName(task.sectionId, sections) !== undefined;
116             }
117           })
118       );
119     }
120   });
121   setTemplateData(
122     templateTasks.filter((task) => {
123       if (sectionFilter.length === 0) {
124         return true;
125       } else {
126         return task.sectionIds7.some((sectionId) =>
127           sectionFilter.includes(sectionId)
128         );
129       }
130     })
131   );

```

```

src > components > organisms > TaskClientComponent.tsx > TaskClientComponent
36 export default function TaskClientComponent({
81   useLayoutEffect(() => {
130   });
131
132   setIsSortedYet(true);
133   }, [sectionFilter, activeState]);
134
135   const onDragEnd = ({ source, destination }: DropResult) => {
136     if (destination === undefined || destination === null) return null;
137     if (destination.droppableId === 'taskCreator') {
138       const draggedTaskIndex = source.index;
139       let draggedTaskData = {} as Task;
140       setDraggedTask(true);
141       if (!isArchive) {
142         draggedTaskData = data[draggedTaskIndex];
143       } else {
144         draggedTaskData = templateTasks[draggedTaskIndex];
145       }
146       clipboardCopy(JSON.stringify(draggedTaskData)).then(() => {
147         setNewTask && setNewTask(draggedTaskData);
148       });
149       if (isArchive) {
150         setDraggedTaskArchive(true);
151       } else {
152         setDraggedTaskArchive(false);
153       }
154     }
155   });
156
157   useEffect(() => {
158     setSectionFilter([]);
159   }, [isArchive]);
160   return (
161     <div className='flex flex-row px-14 pb-16 pt-3'>
162       {/----- Modals -----/}
163       <ConfirmationModal
164         title={translations.modalTitle}
165         description={translations.modalDeleteDescription}
166         type='danger'
167         showModal={deleteModal}
168         confirmText={translations.modalConfirmText}
169         cancelText={translations.modalCancelText}
170         handleConfirmation={async () => {
171           if (!isArchive) {
172             const response = await deleteTask({
173               id: deletedTask.id,
174               date: date,
175               allEvents: deletedTask7.isRepeatable ? false,
176             });
177             if (typeof response === 'boolean') {
178               toast(translations FlashMessageDeletedTask, {
179                 type: 'success',

```

```

src > components > organisms > TaskClientComponent.tsx > TaskClientComponent
36 export default function TaskClientComponent() {
170   handleConfirmation = async () => {
172     const response = await deleteTask({
173       id: deletedTask.id,
174       date: date,
175       allEvents: deletedTask?.isRepeatable ?? false,
176     });
177     if (typeof response === 'boolean') {
178       toast(translations.FlashMessageDeletedTask, {
179         type: 'success',
180       });
181     } else {
182       const errors = response.message.split('.');
183       errors.map((part: string) =>
184         toast(translations[part], { type: 'error' }));
185     }
186   }
187   } else {
188     const response = await deleteTaskTemplate(deletedTask.id);
189     if (typeof response === 'boolean') {
190       toast(translations.FlashMessageDeleteTemplate, {
191         type: 'success',
192       });
193     } else {
194       const errors = response.message.split('.');
195       errors.map((part: string) => toast(part, { type: 'error' }));
196     }
197   }
198   setDeleteModal(false);
199 }
200 handleCancellation = () => {
201   setDeleteTask({}) as Task;
202   setDeleteModal(false);
203 }
204 }
205
206 /*-----*/
207 <DragDropContext onDragEnd={onDragEnd}>
208   <isSortedVet 66 {
209     <
210       /*Left Columns*/
211     >
212     {taskExpanded ? (
213       <div className="w-1/2 flex flex-col items-center relative overflow-y-scroll overflow-x-hidden h-screen pb-[16.5rem] scrollbar-none">
214         <div className="w-[8.07rem] h-[60px] absolute right-[-1.25rem] overflow-y-hidden bg-gradient-to-t from-taskBackground via-dark-80 to-taskBackground">
215           <isArchive ? (
216             <div className="flex w-full">
217               <div>
218                 <MonthDropDown months={months} setLoading={setLoading} />
219               </div>
220               <div className="flex w-full justify-center mt-[-6rem]">
221                 <TaskViewerWeekChange
222                   translations={translations}

```

```

src > components > organisms > TaskClientComponent.tsx > TaskClientComponent
36 export default function TaskClientComponent() {
218   <MonthDropDown months={months} setLoading={setLoading} />
219   </div>
220   <div className="flex w-full justify-center mt-[-6rem]">
221     <TaskViewerWeekChange
222       translations={translations}
223       setLoading={setLoading}
224     />
225   </div>
226 </div>
227 : {
228   <div className="flex w-full items-center">
229     <div
230       className="cursor-pointer flex items-center"
231       onClick={() => setIsArchive(false)}
232     >
233       <span>
234         <BackIconSvg />
235       </span>
236       <p className="text-white font-bold ml-2 text-sm">
237         {translations.backToPlanning}
238       </p>
239     </div>
240     <div className="flex justify-center w-7/12">
241       <p className="text-white text-lg font-bold">
242         {translations.taskArchive}
243       </p>
244     </div>
245   </div>
246 }
247
248 <isArchive 66 {
249   <div className="mt-2">
250     <DateSwiper
251       weekDaysTranslations={translations}
252       setLoading={setLoading}
253     />
254   </div>
255   <div className="w-full justify-center flex">
256     <Tab
257       translations={translations}
258       active={activeState}
259       setActiveState={setActiveState}
260     />
261   </div>
262 </div>
263 }
264
265 <div className="w-full">
266   <div className="w-full overflow-x-scroll scrollbar-none mt-3">
267     <div className="flex w-96">
268       {sections.map((section: Section) => {
269         return (

```





```

src > components > organisms > TaskClientComponent.tsx > TaskClientComponent
36 export default function TaskClientComponent({
359   </div>
360 }) {
361   </div>
362 }
363 </div>
364 </div>
365 </div>
366 : {
367   <div className='w-1/2'>
368     <TaskExpandView
369       task={draggableContextTask}
370       sections={sections}
371       translations={translations}
372       setNewTask={setNewTask}
373       setDeleteModal={setDeleteModal}
374       setDeleteTask={setDeleteTask}
375       isArchive={isArchive}
376       setContextTask={setDraggableContextTask}
377       setTaskExpanded={setTaskExpanded}
378       setIsDraggedTask={setIsDraggedTask}
379     />
380   </div>
381 }
382
383 <div className='w-[0.1rem] ml-10 mt-[-0.6rem] bg-gradient-to-t from-dark via-dark-80 to-dark' />
384
385 </div>
386 <div className='w-1/2'>
387   <TaskCreator
388     translations={translations}
389     sections={sections}
390     editTask={newTask}
391     setEditTask={setNewTask}
392     isArchive={isArchive}
393     setIsArchive={setIsArchive}
394     isDraggedTaskArchive={isDraggedTaskArchive}
395     setIsDraggedTaskArchive={setIsDraggedTaskArchive}
396     setLoader={setLoading}
397     isDraggedTask={isDraggedTask}
398     taskExpanded={taskExpanded}
399   />
400 </div>
401 </div>
402 </DragDropContext>
403 </div>
404 </div>
405 }
406
407

```

## Props and State Management

- Props: The component receives various props such as sections, tasks, templateTasks, translations, and others related to date and loading state.
- State Variables:
- Task and UI State: Manages states related to task interaction, such as creating new tasks, tracking a deleted task, whether a task is being dragged, and whether the task viewer is expanded.
- Data Arrays: Maintains arrays for tasks and template tasks which can be manipulated locally.
- Modal States: Controls visibility of confirmation modals and other UI elements.
- Filter and Sorting States: Manages states related to filtering tasks by sections or other criteria and whether data has been sorted or filtered.

## Hooks and Lifecycle

### useEffect:

- Sets the context date to ensure synchronization with the selected date.
- Initializes or updates data based on changes in tasks, templates, or filters, and controls loading animations.
- useLayoutEffect: Ensures data is filtered and sorted based on user interactions like changing the active state or selecting filters, prior to browser paint.
- User Interaction Handlers
- Drag and Drop: Implements drag-and-drop functionalities for tasks using react-beautiful-dnd, handling end of drag events to potentially update tasks or create new ones based on the drop result.

### **Task Interaction:**

- Editing and Deleting: Functions to toggle task editing mode, open modals for confirmation, and handle the actual deletion of tasks or templates via API calls.
- Filtering and Active State: Controls which tasks are displayed based on active state toggles and section filters, enhancing user experience by allowing them to focus on relevant tasks.

### **Components Usage**

#### **Task and Section Components:**

- TaskItem and TaskCreator are used for displaying individual tasks and creating/editing tasks respectively.
- DateSwiper, Tab, MonthDropDown, and TaskViewerWeekChange provide interfaces for navigating and filtering tasks based on time frames and other criteria.

#### **Modals and Icons:**

- ConfirmationModal for confirming deletions and other critical actions.
- SVG components like BackIconSvg for navigation within the UI.

### **Rendering Logic**

#### **The component renders a complex UI that divides the screen into multiple sections:**

- Left Column: Displays tasks based on current filters, with options to change views between archived tasks and active tasks. Includes UI elements to switch between different views and manage tasks.
- Right Column: Dedicated to task creation and editing, updated based on whether the task is being dragged or edited.
- Event Handling and Side Effects
- Modals and Toast Notifications: Uses react-toastify to provide feedback on operations like task deletions.
- Dynamic Task Loading: Handles conditional rendering and loading states to provide a responsive user experience.

### 2.3.4.2. Nest.js - Back-end code

```
src > modules > tasks > ts tasks.controller.ts > TasksController > findDailyByDate
18 import { UpdateTaskStatusDto } from './dto/update-task-status.dto';
19 import { RepeatableTask, Task } from './entity/task.entity';
20
21 @ApiBearerAuth()
22 @ApiTags('tasks')
23 @Controller('tasks')
24 export class TasksController {
25   constructor(private readonly tasksService: TasksService) {}
26
27   @ApiGetDailyTasksByDate()
28   @Get()
29   @HasRoles(Role.Manager, Role.HQ)
30   async findDailyByDate(@Query() { date }: QueryDateDto): Promise<Task[]> {
31     return await this.tasksService.findDailyByDate(date);
32   }
33
34   @ApiGetRepeatableTasksByDate()
35   @Get('repeatable')
36   @HasRoles(Role.Manager)
37   async findRepeatableByDate(@Query() { date }: QueryDateDto): Promise<RepeatableTask[]> {
38     return await this.tasksService.findRepeatableByDate(date);
39   }
40
41   @ApiCreateTask()
42   @Post()
43   @HasRoles(Role.Manager)
44   async create(@Body() taskDto: CreateTaskDto): Promise<boolean> {
45     return this.tasksService.create(taskDto);
46   }
47
48   @ApiUpdateTask()
49   @Put()
50   @HasRoles(Role.HQ, Role.Manager)
51   async update(@Body() taskDto: UpdateTaskDto): Promise<boolean> {
52     return this.tasksService.update(taskDto);
53   }
54
55   @ApiUpdateTaskStatus()
56   @Patch('status')
57   @HasRoles(Role.HQ, Role.Manager)
58   async updateStatus(@Body() taskDto: UpdateTaskStatusDto): Promise<boolean> {
59     return this.tasksService.updateStatus(taskDto);
60   }
61
62   @ApiDeleteTask()
63   @Delete()
64   @HasRoles(Role.Manager)
65   async delete(@Query() taskDto: DeleteTaskDto): Promise<boolean> {
66     return this.tasksService.delete(taskDto);
67   }
68 }
69
```

```
> modules > tasks > services > ts tasks.service.ts > TasksService > updateStatus
1 @Injectable()
2 export class TasksService {
3   constructor(
4     private readonly deleteTaskService: DeleteTaskService,
5     private readonly updateTaskService: UpdateTaskService,
6     private readonly tasksHelperService: TasksHelperService,
7     private readonly tasksValidationService: TasksValidationService,
8     private readonly repository: Repository,
9     private readonly cls: ClsService,
10    private readonly eventEmitter: EventEmitter2,
11  ) {}
12
13  async findDailyByDate(date: string, storeId?: string): Promise<Task[]> {
14    const dailyTasks = (
15      await this.repository.findAll<Task>(DB_KEYS.TASKS.DAILY(storeId ?? this.cls.storeId, date))
16    ).map((t) => {
17      return { ...t, isRepeatable: false };
18    });
19
20    if (date !== dateNowFormatted()) return dailyTasks;
21
22    const repeatableTasks = await this.repository.findAll<RepeatableTask>(
23      DB_KEYS.TASKS.REPEATS(storeId ?? this.cls.storeId),
24    );
25
26    const dailyRepeatableTasks = dailyTasks.filter((a) => a.repeatableTaskId);
27    for (const task of dailyRepeatableTasks) {
28      const repeatableTask = repeatableTasks.find((rTask) => rTask.id === task.repeatableTaskId);
29      if (repeatableTask) {
30        task.endDate = repeatableTask.endDate;
31        task.repeatDaysInWeek = repeatableTask.repeatDaysInWeek;
32        task.isRepeatable = isRepeatable(repeatableTask);
33        continue;
34      }
35      task.isRepeatable = false;
36    }
37
38    return dailyTasks;
39  }
40
41  async findRepeatableByDate(date: string): Promise<RepeatableTask[]> {
42    const repeatableTasks = await this.repository.findAll<RepeatableTask>(DB_KEYS.TASKS.REPEATS(this.cls.storeId));
43    const todayTasks = (
44      await this.repository.findAll<Task>(DB_KEYS.TASKS.DAILY(this.cls.storeId, dateNowFormatted()))
45    ).filter((task) => task.repeatableTaskId);
46
47    const dailyRepeatableTasks: RepeatableTask[] = [];
48    const formattedStartDate = formatDate(date);
49    const startDate = new Date(formattedStartDate);
50
51    for (const repeatableTask of repeatableTasks) {
52      const isRepeatableSingleInstance = isRepeatableTaskSingleInstance(date, repeatableTask);
53    }
54  }
55}
```

```

src > modules > tasks > services > TS tasks.service.ts > TasksService > updateStatus
32 export class TasksService {
71   async findRepeatableByDate(date: string): Promise<RepeatableTask[]> {
81     for (const repeatableTask of repeatableTasks) {
82       const isRepeatableSingleInstance = isRepeatableTaskSingleInstance(date, repeatableTask);
83
84       if (isRepeatableSingleInstance) {
85         findDailyRepeatableTasks(formattedStartDate, repeatableTask, todayTasks, dailyRepeatableTasks);
86         continue;
87       }
88       const isDayBetweenTaskDates = isDateBetween({
89         date: formattedStartDate,
90         startDate: repeatableTask.startDate,
91         endDate: repeatableTask.endDate,
92       });
93       const isTaskRepeatDaysMatchedWithDay = repeatableTask.repeatDaysInWeek.includes(startDate.getDay());
94       const isNotExcluded = !repeatableTask.excludeDays?.includes(formattedStartDate);
95
96       if (isDayBetweenTaskDates && isTaskRepeatDaysMatchedWithDay && isNotExcluded) {
97         findDailyRepeatableTasks(formattedStartDate, repeatableTask, todayTasks, dailyRepeatableTasks);
98       }
99     }
100   }
101   return dailyRepeatableTasks;
102 }
103
104 async create(taskDto: CreateTaskDto): Promise<boolean> {
105   if (taskDto.startDate === dateNowFormatted()) {
106     let newRepeatableTasks: RepeatableTask[] = [];
107     if (taskDto.repeatDaysInWeek.length) {
108       const newStartDate = addDaysWithFormat(taskDto.startDate, 1);
109       newRepeatableTasks = createRepeatableTasksFromSections({ ...taskDto, startDate: newStartDate });
110       await this.tasksHelperService.saveRepeatableTasks(newStartDate, newRepeatableTasks, true);
111     }
112     const newDailyTasks = createTasksFromSections(taskDto, newRepeatableTasks);
113     await this.tasksHelperService.saveDailyTasks(newDailyTasks);
114   } else {
115     const newRepeatableTasks = createRepeatableTasksFromSections(taskDto);
116     await this.tasksHelperService.saveRepeatableTasks(taskDto.startDate, newRepeatableTasks, false);
117   }
118 }
119 return true;
120 }
121
122 async update(taskDto: UpdateTaskDto): Promise<boolean> {
123   if (taskDto.date === dateNowFormatted()) {
124     await this.updateTaskService.updateTodayTask(taskDto);
125   } else {
126     await this.updateTaskService.updateRepeatableTask(taskDto);
127   }
128   return true;
129 }
130 }

```

```

ice.ts TS users.repository.ts TS users.controller.ts 4 TS users.service.ts 1 TS sections.controller.ts TS tasks.controller.ts TS tasks.service.ts x TS update-task.service.ts
c > modules > tasks > services > TS tasks.service.ts > TasksService > updateStatus
32 export class TasksService {
29 }
38 }
31 async updateStatus(taskDto: UpdateTaskStatusDto): Promise<boolean> {
32   const dbKey = DB_KEYS.TASKS.DAILY[this.cls.storeId, formatDate(taskDto.currentDate)];
33   const task = await this.repository.findOne<Task>(dbKey, taskDto.id);
34   this.tasksValidationService.validateTaskExists(task);
35   this.tasksValidationService.validateTaskUpdateStatus(task.status, taskDto.status);
36
37   task.status = taskDto.status;
38   if (taskDto.status === TaskStatus.INITIATED) {
39     task.actualStartTime = taskDto.currentTime;
40   }
41   if (taskDto.status === TaskStatus.DONE) {
42     task.endTime = taskDto.currentTime;
43   }
44   await this.repository.update<Task>(dbKey, task);
45
46   const taskEvent = {
47     storeId: this.cls.storeId,
48     syncStatus: EventSyncStatus.UPDATED,
49     tasks: [task],
50     taskIdForDelete: task.id,
51     date: formatDate(taskDto.currentDate),
52   } as TaskEvent;
53   this.eventEmitter.emit(EVENTS.TASKS.DAILY, taskEvent);
54
55   return true;
56 }
57
58 async delete(taskDto: DeleteTaskDto): Promise<boolean> {
59   if (taskDto.date === dateNowFormatted()) {
60     await this.deleteTaskService.deleteTodayTask(taskDto);
61   } else {
62     await this.deleteTaskService.deleteRepeatableTask(taskDto);
63   }
64   return true;
65 }
66
67 async deleteAllSectionTasks(sectionIds, storeId): Promise<boolean> {
68   console.time();
69   const dbKey = DB_KEYS.TASKS.ALL_BY_STORE(storeId);
70   const matchingKeys = await this.repository.findAll<MatchingKeys>(dbKey);
71
72   await Promise.all(
73     matchingKeys.map(async (taskKey) => {
74       const keyDate = taskKey.split(':')[2].split(':')[1];
75       const dailyTasks = await this.findDailyByDate(keyDate, storeId);
76       const deleteTasksArr: DeleteTask[] = [];
77       for (const task of dailyTasks) {
78         if (sectionIds.includes(task.sectionId)) {
79           const deleteTaskDto: DeleteTask = {
80             id: task.id,

```

```

src > modules > tasks > services > TS tasks.service.ts > TasksService > updateStatus
32  export class TasksService {
158  async delete(taskDto: DeleteTaskDto): Promise<boolean> {
160      await this.deleteTaskService.deleteTodayTask(taskDto);
161  } else {
162      await this.deleteTaskService.deleteRepeatableTask(taskDto);
163  }
164      return true;
165  }
166
167  async deleteAllSectionTasks(sectionIds, storeId): Promise<boolean> {
168      console.time();
169      const dbKey = DB_KEYS.TASKS.ALL_BY_STORE(storeId);
170      const matchingKeys = await this.repository.findAllMatchingKeys(dbKey);
171
172      await Promise.all(
173          matchingKeys.map(async (taskKey) => {
174              const keyDate = taskKey.split(':')[2].split(':')[1];
175              const dailyTasks = await this.findDailyByDate(keyDate, storeId);
176              const deleteTasksArr: DeleteTask[] = [];
177              for (const task of dailyTasks) {
178                  if (sectionIds.includes(task.sectionId)) {
179                      const deleteTaskDto: DeleteTask = {
180                          id: task.id,
181                          date: task.date,
182                          allEvents: true,
183                      };
184                      deleteTasksArr.push(deleteTaskDto);
185                  }
186              }
187              if (deleteTasksArr.length !== 0) await this.deleteTaskService.deleteManyTodayTasks(deleteTasksArr, storeId);
188          }),
189      );
190
191      console.timeEnd();
192      return true;
193  }
194  }
195

```

## TasksController

- Annotations: The controller is decorated with Swagger annotations (@ApiBearerAuth and @ApiTags) for API documentation and security.
- Role-Based Access Control: The @HasRoles decorator is used to restrict access to different endpoints based on user roles.

## Endpoints:

- GET /tasks: Retrieves daily tasks by date. It accepts a date query and returns a list of tasks for that date.
- GET /tasks/repeatable: Fetches repeatable tasks by date, similar to the daily tasks endpoint but specifically for tasks that repeat on a schedule.
- POST /tasks: Allows the creation of a new task. It requires task details in the request body and returns a boolean indicating success.
- PUT /tasks: Updates an existing task based on the details provided in the request body.
- PATCH /tasks/status: Specifically updates the status of a task, indicating operations like starting, pausing, or completing a task.
- DELETE /tasks: Deletes a task based on identifiers provided through query parameters.

## TasksService

Functionality: This service handles the business logic associated with task operations, interfacing with a repository for data persistence.

Key Methods:

- findDailyByDate and findRepeatableByDate: These methods retrieve tasks based on their type and the specified date. They involve complex logic to filter tasks appropriately, considering attributes like repeat schedules and exclusions.
- create, update, updateStatus, delete: These methods manage the lifecycle of tasks, performing validations and ensuring data integrity. They interact with the repository to perform CRUD operations and handle special conditions like repeatable tasks.

## Implementation Details

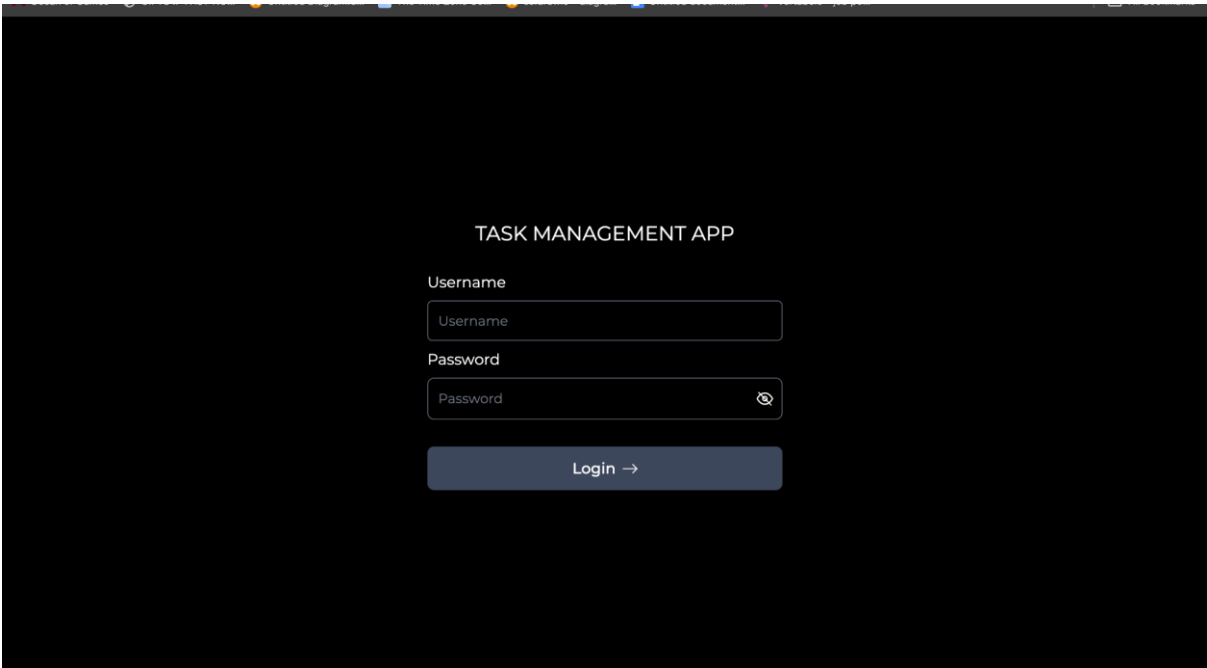
- Repository Interaction: The service uses a repository pattern to abstract database operations. This pattern helps in maintaining clean code and makes the system easier to test and maintain.
- Event Emitter: Utilizes EventEmitter2 for broadcasting events related to task changes, which can be used for logging, notifications, or triggering other asynchronous processes.
- Task Validation: Before performing operations like update or delete, tasks are validated using a dedicated validation service. This ensures that only valid and permissible operations are executed.
- Error Handling: Proper error handling is implemented to provide meaningful feedback for operations, which is crucial for maintaining a robust system.

## Additional Features

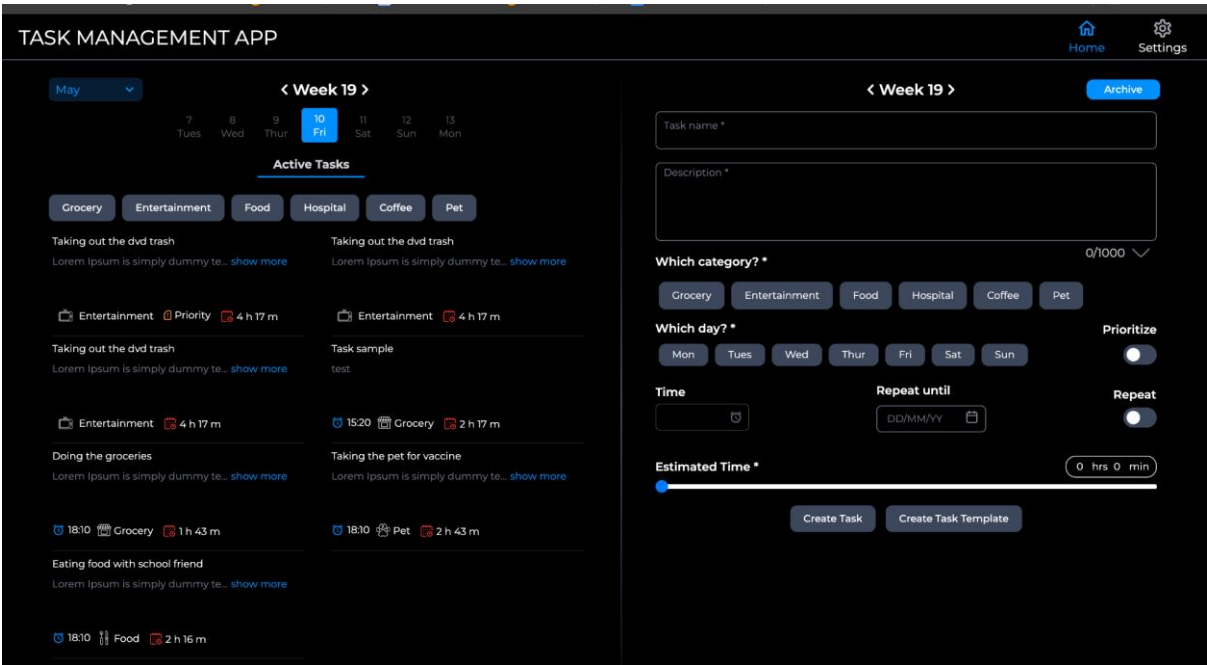
- Role-Based Access: Demonstrates how NestJS can be used to enforce security policies at the controller level, ensuring that endpoints are only accessible to users with appropriate roles.
- Queue Management: For operations that might require asynchronous execution or need to be performed in bulk without blocking the main thread, a queuing system (Bull) can be integrated, as hinted in the service with placeholders for such implementations.

## 2.4. Graphical User Interface (GUI)

### 1. Sign In Page



### 2. Home/Tasks Page





### 3. Tasks page when category filters are applied

The screenshot shows the 'TASK MANAGEMENT APP' interface. At the top, there's a navigation bar with 'Home' and 'Settings' icons. Below it, a calendar for 'May' is displayed, with the date '10 Fri' selected. The 'Active Tasks' section is visible, showing a list of tasks with category filters (Grocery, Entertainment, Food, Hospital, Coffee, Pet) applied. The tasks listed include 'Taking out the dvd trash', 'Taking the pet for vaccine', and 'Eating food with school friend'. Each task has a description, a category icon, a priority level, and a duration. On the right side, there's a form for creating a new task, including fields for 'Task name', 'Description', 'Which category?', 'Which day?', 'Time', 'Repeat until', 'Repeat', and 'Estimated Time'. The 'Create Task' and 'Create Task Template' buttons are at the bottom of the form.

### 4. Home/Tasks page when a task is selected

The screenshot shows the 'TASK MANAGEMENT APP' interface with a task selected. The task is 'Taking out the dvd trash', which is highlighted in the 'Active Tasks' section. The task details are shown on the left, including the description, category (Entertainment), priority (Priority), and duration (4 h 17 m). Below the description, there are three buttons: 'Deprioritize', 'Edit', and 'Delete'. On the right side, the same task creation form is visible, but it is disabled, indicating that the task is already selected. The 'Create Task' and 'Create Task Template' buttons are also disabled.

## 5. Home/Tasks page when a task drags and dropped to the right create task pane

**TASK MANAGEMENT APP**

Home Settings

May < Week 19 > Archive

7 8 9 10 11 12 13  
Tues Wed Thur Fri Sat Sun Mon

**Active Tasks**

Grocery Entertainment Food Hospital Coffee Pet

Taking out the dvd trash  
Lorem Ipsum is simply dummy te... [show more](#)

Taking out the dvd trash  
Lorem Ipsum is simply dummy te... [show more](#)

Entertainment Priority 4 h 17 m

Taking out the dvd trash  
Lorem Ipsum is simply dummy te... [show more](#)

Task sample  
test

Entertainment 4 h 17 m

15:20 Grocery 2 h 17 m

Doing the groceries  
Lorem Ipsum is simply dummy te... [show more](#)

Taking the pet for vaccine  
Lorem Ipsum is simply dummy te... [show more](#)

18:10 Grocery 1 h 43 m

18:10 Pet 2 h 43 m

Eating food with school friend  
Lorem Ipsum is simply dummy te... [show more](#)

18:10 Food 2 h 16 m

Task name \*

Taking out the dvd trash

Description \*

Lorem Ipsum is simply dummy text of the printing and typesetting industry. Lorem Ipsum has been the industry's standard dummy text ever since the 1500s, when an unknown printer took a galley of type and scrambled it to make a type specimen book. It has survived not only five centuries, but also the leap into electronic typesetting, remaining essentially unchanged. It was popularised in the 1960s with the release of Letraset sheets containing Lorem Ipsum passages.

574/1000 ✓

Which category? \*

Grocery Entertainment Food Hospital Coffee Pet

Which day? \*

Mon Tues Wed Thur Fri Sat Sun

Prioritize ☒

Time Repeat until Repeat

DD/MM/YY

Estimated Time \* 4 hrs 17 min

Create Task Create Task Template

## 6. Archived/Template Tasks Page

**TASK MANAGEMENT APP**

Home Settings

< Back to planning Task Archive > Week 19 >

Grocery Entertainment Food Hospital Coffee Pet

Taking out the dvd trash  
Lorem Ipsum is simply dummy te... [show more](#)

Taask for future  
Testing it

4 h 17 m

0 h 0 m

Taking the pet for vaccine  
Lorem Ipsum is simply dummy te... [show more](#)

Eating food with school friend  
Lorem Ipsum is simply dummy te... [show more](#)

18:10 2 h 43 m

18:10 2 h 16 m

Archive task  
Archive task description

21:50 1 h 48 m

Task name \*

Description \*

0/1000 ✓

Which category? \*

Grocery Entertainment Food Hospital Coffee Pet

Which day? \*

Mon Tues Wed Thur Fri Sat Sun

Prioritize ☐

Time Repeat until Repeat

DD/MM/YY

Estimated Time \* 0 hrs 0 min

Create Task Create Task Template

## 7. Archived Tasks page when category filters are applied

TASK MANAGEMENT APP

Home

Settings

Back to planning

Task Archive

Grocery

Entertainment

Food

Hospital

Coffee

Pet

Taking out the dvd trash

Lorem ipsum is simply dummy te... [show more](#)

4 h 17 m

Eating food with school friend

Lorem ipsum is simply dummy te... [show more](#)

18:10

2 h 16 m

Archive task

Archive task description

21:50

1 h 48 m

< Week 19 >

Task name \*

Description \*

Which category? \*

0/1000

Grocery

Entertainment

Food

Hospital

Coffee

Pet

Which day? \*

Mon

Tues

Wed

Thur

Fri

Sat

Sun

Prioritize

Time

Repeat until

Repeat

Estimated Time \*

0 hrs 0 min

Create Task

Create Task Template

## 8. User profile page where user can update password

TASK MANAGEMENT APP

Home

Settings

Settings

Logout

Account

Manage Categories

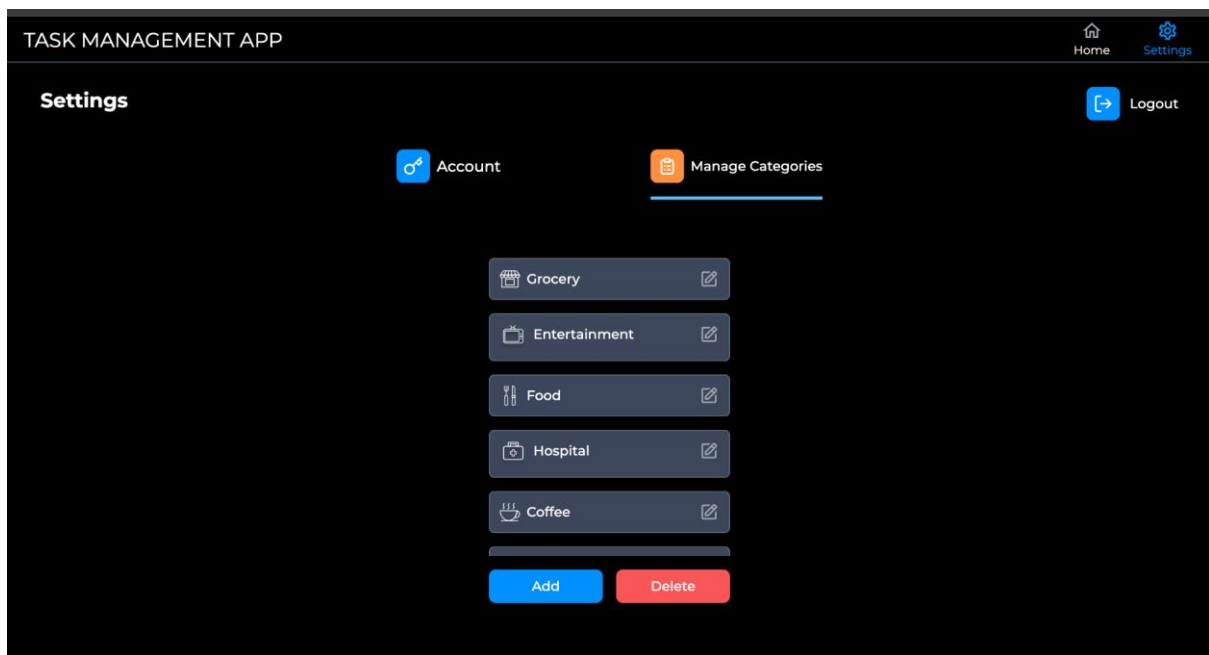
Old password

New password

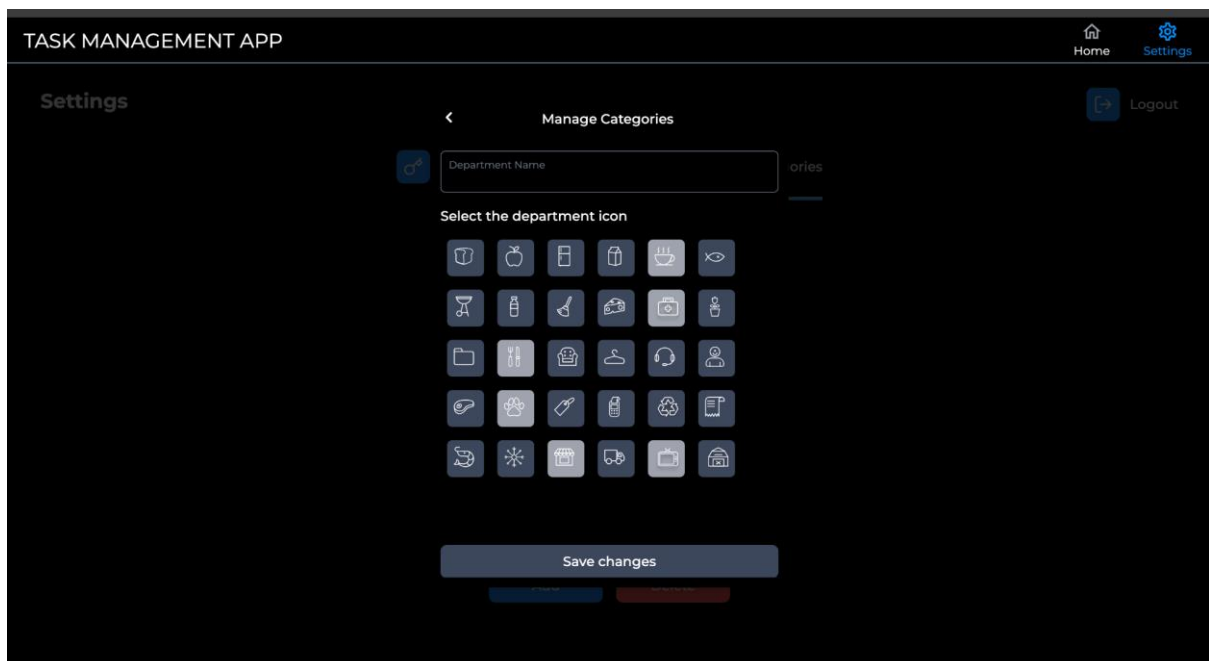
Confirm new password

Save changes

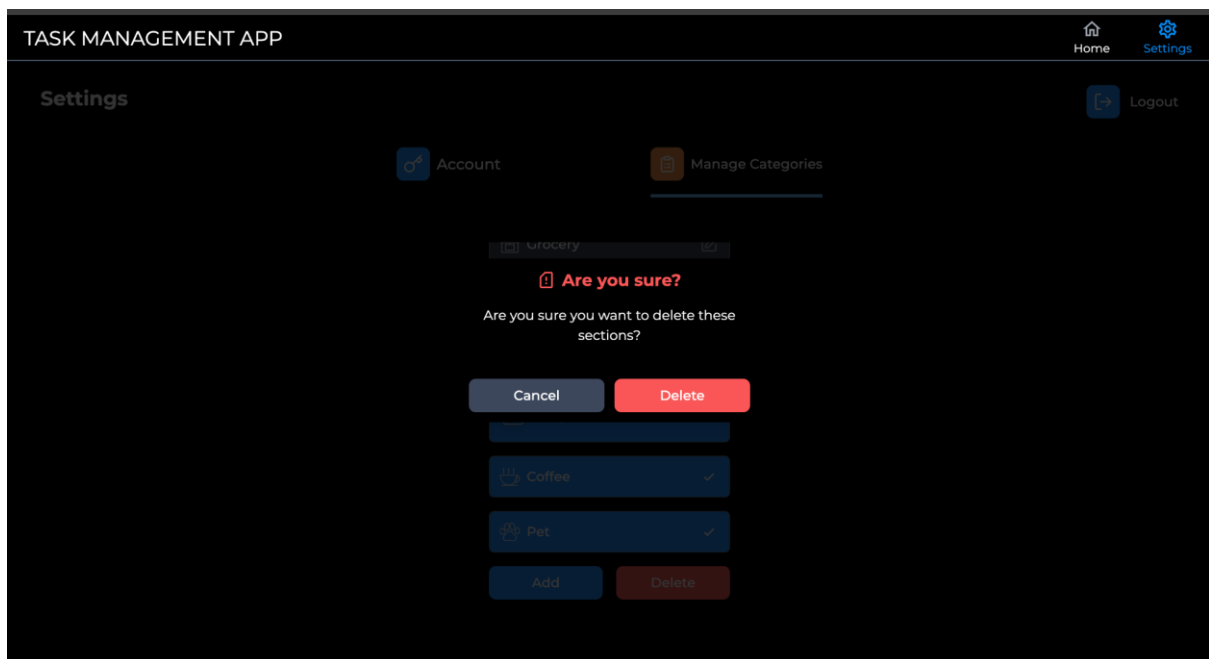
## 9. Categories page



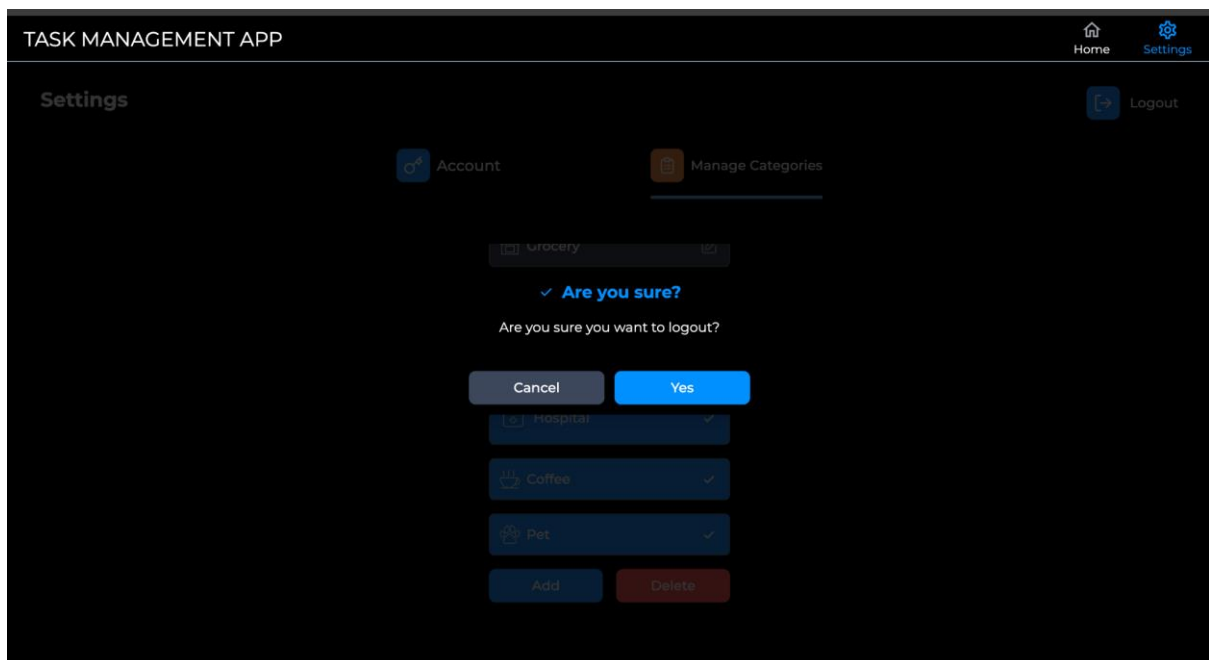
## 10. Add a new Category page



## 11. Delete selected Categories



## 12. Logout popup



## 2.5. Testing

Testing is an integral component of the software development lifecycle, crucial for validating the functionality, usability, and reliability of the Task Management Web Application. This section delves into the comprehensive testing approach adopted, which encompasses several testing methodologies to ensure a robust application.

### Unit Testing

Unit tests were developed to test individual components and functions independently. Using Jest, components like TaskItem, LoginForm, and services such as AuthService were tested to ensure that they perform expected operations accurately under various conditions. Mocks and spies were utilized to simulate interactions with dependencies like APIs and context providers.

#### 1. Task Service test cases:

```
25 jest.mock('uuid', () => ({ v4: () => savedTasksMock[0].id }));
26
27
28 describe('TasksService', () => {
29   let service: TasksService;
30
31   beforeEach(async () => {
32     const module: TestingModule = await Test.createTestingModule({
33       providers: [
34         TasksService,
35         TasksValidationService,
36         EventEmitter2,
37         {
38           provide: Repository,
39           useValue: {
40             findAll: async () => jest.fn(),
41             findMany: async () => jest.fn(),
42             findOne: async () => jest.fn(),
43             update: async () => jest.fn(),
44           },
45         },
46         {
47           provide: DeleteTaskService,
48           useValue: {
49             deleteTodayTask: async () => jest.fn(),
50             deleteRepeatableTask: async () => jest.fn(),
51           },
52         },
53         {
54           provide: UpdateTaskService,
55           useValue: {
56             updateTodayTask: async () => jest.fn(),
57             updateRepeatableTask: async () => jest.fn(),
58           },
59         },
60         {
61           provide: TasksHelperService,
62           useValue: {
63             saveDailyTasks: async () => jest.fn(),
64             saveRepeatableTasks: async () => jest.fn(),
65           },
66         },
67         {
68           provide: GetAllService,
```

```

8 describe('TasksService', () => {
9   beforeEach(async () => {
10     const module: TestingModule = await Test.createTestingModule({
11       providers: [
12         TasksService,
13       ],
14     }).compile();
15
16     service = module.get<TasksService>(TasksService);
17   });
18
19   it('should be defined', () => {
20     expect(service).toBeDefined();
21   });
22
23   describe('FindAll', () => {
24     it('should call and return findAll by StoreId and not date now', async () => {
25       jest.spyOn(service['repository'], 'findAll').mockResolvedValue([...savedTasksMock]);
26
27       const tasks = await service.findDailyByDate(subtractDaysWithFormat(createTaskMockDto.startDate, 1));
28       expect(tasks).toEqual(savedTasksMock);
29     });
30
31     it('should call and return findAll by StoreId and Date now', async () => {
32       jest
33         .spyOn(service['repository'], 'findAll')
34         .mockResolvedValueOnce([...savedTasksMock])
35         .mockResolvedValueOnce([...savedRepeatableTasksMock]);
36
37       const tasks = await service.findDailyByDate(createTaskMockDto.startDate);
38       tasks.map((a) => (a.isRepeatable = true));
39       const updatedDailyTasks = savedTasksMock.map((task) => {
40         return { ...task, isRepeatable: true };
41       });
42       expect(tasks).toEqual(updatedDailyTasks);
43     });
44   });
45
46   describe('FindAllRepeatable', () => {
47     it('should call and return all Repeatable Task by StoreId', async () => {
48       jest.spyOn(service['repository'], 'findAll').mockResolvedValue(savedRepeatableTasksMock);
49       const findAllRepeatableFn = jest.spyOn(service, 'findRepeatableByDate');
50
51       await service.findRepeatableByDate(createTaskMockDto.startDate);
52
53       expect(findAllRepeatableFn).toHaveBeenCalledWith(createTaskMockDto.startDate);
54     });
55   });
56 });

```

```

1 service.ts 2 users.repository.ts 3 users.controller.ts 4 users.service.ts 5 sections.controller.ts 6 tasks.controller.ts 7 tasks.service.ts 8 tasks
src > modules > tasks > tests > tasks.service.spec.ts > describe('TasksService') callback
28 describe('TasksService', () => {
104   describe('FindAllRepeatable', () => {
113   });
114   describe('CreateNewTask', () => {
115     it('should create new daily and repeatable task', async () => {
116       const saveDailyTasksFn = jest.spyOn(service['tasksHelperService'], 'saveDailyTasks');
117       const saveRepeatableTasksFn = jest.spyOn(service['tasksHelperService'], 'saveRepeatableTasks');
118
119       const isCreated = await service.create(createTaskMockDto);
120
121       expect(saveDailyTasksFn).toHaveBeenCalled();
122       expect(saveRepeatableTasksFn).toHaveBeenCalled();
123       expect(isCreated).toBeTruthy();
124     });
125
126     it('should create new tasks for current day without repeatable tasks', async () => {
127       const saveDailyTasksFn = jest.spyOn(service['tasksHelperService'], 'saveDailyTasks');
128
129       const upsertTaskDto = {
130         ...createTaskMockDto,
131         startDate: dateNowFormatted(),
132         repeatDaysInWeek: [],
133       } as CreateTaskDto;
134       const savedTasks: Task[] = [
135         {
136           ...savedTasksMock[0],
137           repeatableTaskId: '',
138           isRepeatable: false,
139           repeatDaysInWeek: undefined,
140           endDate: undefined,
141         },
142       ];
143       const isCreated = await service.create(upsertTaskDto);
144
145       expect(saveDailyTasksFn).toHaveBeenCalledWith(savedTasks);
146       expect(isCreated).toBeTruthy();
147     });
148
149     it('should create new repeatable tasks', async () => {
150       const saveRepeatableTasksFn = jest.spyOn(service['tasksHelperService'], 'saveRepeatableTasks');
151
152       const startDate = '2023-03-04';
153       const endDate = '2023-03-10';
154       const upsertTaskDto = { ...createTaskMockDto, startDate, endDate } as CreateTaskDto;
155
156       const isCreated = await service.create(upsertTaskDto);
157
158       const savedRepeatableTask = { ...savedRepeatableTasksMock[0], startDate, endDate };
159       expect(saveRepeatableTasksFn).toHaveBeenCalledWith(startDate, [savedRepeatableTask], false);
160       expect(isCreated).toBeTruthy();
161     });
162   });
163   describe('UpdateTask', () => {
164     it('should update daily task', async () => {

```

```

160     expect(isCreated).toBeTruthy();
161   });
162 });
163 describe('UpdateTask', () => {
164   it('should update daily task', async () => {
165     const updateTodayTaskFn = jest.spyOn(service['updateTaskService'], 'updateTodayTask');
166     const isUpdated = await service.update(updateTaskMockDto);
167     expect(updateTodayTaskFn).toBeCalled();
168     expect(isUpdated).toBeTruthy();
169   });
170   it('should update repeatable task', async () => {
171     const updateRepeatableTaskFn = jest.spyOn(service['updateTaskService'], 'updateRepeatableTask');
172
173     const taskDto = { ...updateTaskMockDto, date: addDaysWithFormat(dateNowFormatted(), 1) };
174
175     const isUpdated = await service.update(taskDto);
176     expect(updateRepeatableTaskFn).toBeCalled();
177     expect(isUpdated).toBeTruthy();
178   });
179 });
180
181 describe('DeleteTask', () => {
182   it('should delete daily task', async () => {
183     const deleteTodayTaskFn = jest.spyOn(service['deleteTaskService'], 'deleteTodayTask').mockResolvedValue();
184     const deleteTaskDto = {
185       id: savedTasksMock[0].id,
186       date: dateNowFormatted(),
187       allEvents: false,
188     } as DeleteTaskDto;
189     const isDeleted = await service.delete(deleteTaskDto);
190     expect(deleteTodayTaskFn).toBeCalled();
191     expect(isDeleted).toBeTruthy();
192   });
193   it('should delete repeatable task', async () => {
194     const deleteRepeatableTaskFn = jest
195       .spyOn(service['deleteTaskService'], 'deleteRepeatableTask')
196       .mockResolvedValue();
197     const deleteTaskDto = {
198       id: savedTasksMock[0].id,
199       date: addDaysWithFormat(new Date(), 3),
200       allEvents: false,
201     } as DeleteTaskDto;
202     const isDeleted = await service.delete(deleteTaskDto);
203     expect(deleteRepeatableTaskFn).toBeCalled();
204     expect(isDeleted).toBeTruthy();

```

## Task Service Test Cases:

A simple test checks if the service is defined, which ensures that the NestJS framework correctly initializes the service with all its dependencies.

## Find Operations:

- **findDailyByDate:** Tests the service's ability to retrieve tasks based on a specific date. It checks two scenarios:
  - Retrieving tasks for a date that is not today, expecting a straightforward retrieval.
  - Retrieving tasks for today's date, expecting a combination of tasks including repeatable tasks marked accordingly.
- **findRepeatableByDate:** Tests retrieval of repeatable tasks by a specific date, ensuring the service can filter tasks that are meant to repeat on given days.

## Create Operation:

- Tests creating new tasks both for a specific date and for repeatable schedules. It checks that:
  - Daily tasks are saved when provided with a date.
  - Repeatable tasks are created when applicable.
  - No repeatable tasks are created if not specified.

## Update Operations:

- **update:** Tests updating tasks for both daily and repeatable tasks, ensuring the correct service methods are called based on the task's date context.
- **updateStatus:** Focuses on updating the status of a task, handling different task statuses and ensuring the operation fails gracefully with proper exceptions when a task cannot be updated due to logical constraints (e.g., updating a completed task).



**Delete Operations:**

Tests the deletion of tasks, both daily and repeatable. It verifies that the appropriate service functions are called and handle task deletions correctly.

**Testing Techniques****Mocking and Spying:**

- External interactions, like database access, are mocked using Jest functions (`jest.fn()`), allowing tests to verify interactions without actually performing I/O operations.
- `jest.spyOn()` is used to spy on the calls to these mocked functions, which helps in asserting that the service methods interact correctly with their dependencies.

**Behaviour Verification:**

The tests check not only the return values of the service methods but also the side effects, such as the correct handling of database operations and the proper emission of events.

**Error Handling:**

The service's resilience is tested by simulating conditions where operations fail, such as not finding a task or trying to perform invalid updates. This ensures that the service can gracefully handle errors and respond with appropriate exceptions.

## 2.6. Evaluation

The evaluation of the Task Management Web Application focuses on assessing the system against its initial objectives and user requirements outlined in the design phase. This section presents the findings from various evaluation methods including user feedback, performance metrics, and functional adequacy.

### **User Satisfaction and Feedback**

Surveys and interviews with beta testers provided invaluable insights into user satisfaction. The majority of users appreciated the simplicity and responsiveness of the interface but some reported a desire for more customizable features such as theme changes. Feedback on real-time updates and notification systems was overwhelmingly positive, emphasizing the application's effectiveness in enhancing task management.

### **Performance Metrics**

Performance evaluation involved measuring the response times for task operations and the load times of various pages. Metrics collected indicated that task retrieval and display were efficient, even under load. However, the task creation process showed a slight delay when simultaneous requests were made, which was subsequently optimized.

### **Functional Adequacy**

Functionality tests verified that all specified requirements were met, including task creation, editing, deletion, and filtering. The drag-and-drop functionality for task management was particularly well-received, enhancing user engagement and productivity. Every use case defined in the project scope was tested to ensure complete coverage and functionality.

### **Accessibility Compliance**

The application was tested against WCAG (Web Content Accessibility Guidelines) to ensure accessibility for users with disabilities. Tools like Axe and manual testing sessions identified some areas for improvement, such as colour contrast ratios and keyboard navigability, which were promptly addressed.

## 3.0 Conclusions

The development of the Task Management Web Application has been a journey of addressing the nuanced needs of personal task management through a robust, intuitive, and efficient platform. The application stands as a testament to the effectiveness of integrating cutting-edge technologies and user-centered design principles in software development. The final product not only meets the initial specifications laid out at the project's inception but also provides a solid foundation for personal productivity enhancement.

Through rigorous testing and evaluation, the application demonstrated high performance, reliability, and user satisfaction. The integration of technologies such as Next.js for the frontend and Nest.js for the backend, complemented by real-time functionalities using WebSocket and data management using Redis, has ensured that the application is fast, responsive, and capable of handling real-time data efficiently. The application supports essential features such as task creation, editing, deletion, and filtering with both ease and speed, which are critical in a task management tool.

User feedback has been positive, highlighting the application's user-friendly interface and the simplicity of navigating its features. This feedback is a crucial indicator of the application's success in achieving its aim of simplicity and ease of use. However, during the lifecycle of the project, several opportunities for further enhancements were identified, which could address some of the users' advanced needs and preferences that have evolved during the testing phase.

Moreover, the project's approach to agile development allowed for continuous integration and deployment, which facilitated the timely delivery of features and quick adaptation to user feedback and testing outcomes. This methodology proved invaluable in maintaining high standards of quality and adaptability in the fast-paced environment of software development.

## 4.0 Further Development or Research

Looking ahead, the Task Management Web Application holds substantial potential for further development and exploration. The landscape of personal productivity tools is rapidly evolving, driven by advances in technology and changing user expectations. To stay ahead and make the application even more versatile and useful, several enhancements are proposed:

- **Artificial Intelligence and Machine Learning Integration:**

Predictive Task Management: Implement AI algorithms to analyze users' task completion patterns and predict future tasks. This could help in automatically suggesting the best times and methods for tackling certain types of tasks.

- **Smart Suggestions:**

AI could be used to offer smart suggestions for task prioritization and categorization based on the user's past activity and preferences.

- **Mobile Application Development:**

Given the increasing reliance on mobile devices, developing a mobile version of the application could significantly boost its accessibility and usability. A mobile app would allow users to manage their tasks on the go, with features optimized for mobile use, including offline access and mobile notifications.

- **Enhanced Customization and Personalization:**

User-Defined Themes and Layouts: Allowing users to customize the interface according to their personal preferences can significantly enhance user satisfaction and productivity.

- **Adaptive Interfaces:**

The application could adapt its interface based on the user's behavior and preferred workflow, learning from their interactions to streamline task management processes.

- **Integration with Other Tools and Platforms:**

Developing integrations with calendars, email clients, and other productivity tools could provide a unified platform for managing all aspects of personal organization. This would make the application a central hub for all personal productivity needs.

- **Advanced Analytics Dashboard:**

Incorporating an analytics dashboard that provides insights into task performance, productivity trends, and potential bottlenecks could empower users to optimize their workflows more effectively.

- **Research on User Interaction and Task Management:**

Conducting detailed user experience research to explore how different demographics manage tasks and incorporate feedback mechanisms to tailor the application more closely to varying needs and preferences.

## 5.0 References

- <https://nextjs.org/docs>
- <https://docs.nestjs.com/>
- <https://redis.io/docs/latest/develop/>
- <https://jwt.io/introduction>
- <https://docs.nestjs.com/techniques/events>
- <https://docs.nestjs.com/techniques/queues>
- <https://dev.to/alfism1/build-complete-rest-api-feature-with-nest-js-using-prisma-and-postgresql-from-scratch-beginner-friendly-part-7-6me>
- <https://socket.io/docs/v4/>

## 6.0 Appendices

### 6.1. Project Proposal



National College of Ireland

Project Proposal

Task Management Web Application

29<sup>th</sup>- October 2023

Bachelor of Science (Honours) in Computing

Software Development

Academic Year i.e., 2023/2024

Satyam Sehgal

X19104464

[X19104464@student.ncirl.ie](mailto:X19104464@student.ncirl.ie)

## Contents

1.0	Objectives.....	70
2.0	Background.....	70
3.0	State of the Art .....	70
4.0	Technical Approach.....	71
5.0	Technical Details .....	71
6.0	Special Resources Required.....	71
7.0	Project Plan .....	72
8.0	Testing.....	73

## Objectives

The main goal of this project is to make a user-friendly **Task Management Web Application** that helps people keep track of their day-to-day tasks. It will be easy to use and meant mainly for personal use. The website will let users make, sort, and organize their tasks easily. It will also show updates in real time, which will help users get things done faster. Additionally, for automation calendar sync which will be an Integration for Calendar Apps, Task prioritization Algorithms, and Automation of Recurring Tasks.

## Background

I wanted to create a tool to help people manage their tasks. Most tools out there are made for teams and work life, which can be confusing for individuals. So, I decided to make a simple and easy-to-use tool just for personal use with a vast number of features. I will pay a lot of attention to making it user-friendly and adding features like real-time updates to make sure it meets the goals mentioned in Section 1.0.

## State of the Art

Similar task management applications which are popular ones such as Trello, Asana, and Todoist currently dominate the market. However, these platforms are mainly made for teams and might have more features than one person needs. My app is just for individuals, and it's really easy to use. Plus, it lets you see updates in real time, which makes it special and gives you a more interactive experience.

## Technical Approach

I'll use an Agile approach for development, which means I'll stress talking often and making progress bit by bit. At first, I'll dig deep into existing task apps to understand them better. I'll learn from the best practices and what users like. This will guide me in setting specific requirements and then splitting these requirements into smaller tasks, activities, and goals. I'll plan regularly to make sure the project steadily moves forward. This approach lets me adjust easily if new info or changes pop up. I'll use version control to make sure the code stays reliable, to work together with others on development, and to keep track of any changes easily.

## Technical Details

I will use JavaScript to build the web app's front part. To make it interactive and user-friendly, I'll use a tool called React. For the back part, we'll use Node.js with Express to handle things efficiently on the server side. To manage data effectively, we'll use a powerful system called PostgreSQL/ MongoDB for the database. Additionally, we'll use WebSocket technology to provide updates in real-time.

## Special Resources Required

The project won't need any special tools, just the usual ones for development purposes. Already have access to the necessary software, hardware, and development environment.



# Project Plan

The project plan includes the following milestones:

- 1. Requirements Definition, Analysis, and Task Decomposition**
  - Define project requirements based on outlined objectives.
  - Analyze gathered data to define detailed requirements.
  - Break down features into development tasks.
- 2. Design and Wireframing**
  - Create wireframes and mock-ups based on gathered requirements.
  - Review and finalize UI/UX designs.
- 3. Backend Development**
  - Set up backend infrastructure using Node.js and Express.
  - Implement database functionality using PostgreSQL/MongoDB.
- 4. Frontend Development**
  - Develop interactive UI components using React/ HTML/ CSS/ JavaScript
  - Integrate frontend with backend using APIs.
- 5. Real-time Updates Implementation / Automation**
  - Incorporate WebSocket technology for real-time task updates.
- 6. Testing and Quality Assurance**
  - Conduct unit, integration, and user acceptance testing.
  - Address and resolve any identified issues.
- 7. Deployment and User Training**
  - Deploy the web app on a hosting platform (e.g., AWS, Heroku, or any other hosting platform).
  - Provide user documentation and training resources.
- 8. Improving the Project Plan with feedback from the Project Supervisor**
  - Gathering, and incorporating feedback in the project plan.
  - Refining and Updating the Project Plan
  - Communicating the Revised Plan.

This project plan will be further clarified with detailed tasks in the mid-point documentation.

# Testing

I will set up a thorough testing plan to make sure the Task Management Web App works well and is dependable.

## System Tests:

- **Functional Testing:** I'll check if all the features work properly, like making, changing, sorting tasks, setting priority, automation, and getting updates in real time.
- **Performance Testing:** I'll see how fast and stable the system is when different numbers of people are using it to make sure it works well even when many people use it at once.
- **Security Testing:** I'll test the app to find and fix any security problems just to make sure that it's safe to use.

## Integration Tests:

- **Backend-frontend Integration:** I'll make sure that the front part of the app and the back part work together smoothly and that the information stays correct and the app works well.

## User Acceptance Testing (UAT):

- I'll ask the testers who will use the app to try it out and tell me what they think about how easy it is to use and what their experience is like.
- I'll listen to their suggestions on how to make it better or fix any issues.

Doing all these tests will help me understand how well the app works, how fast it is, and if people like using it. If I find any problems, I'll fix them before finishing up the final deployment.

## 1.1. Reflective Journals

# November

### 2.0 Supervision & Reflection Template

<b>Student Name</b>	Satyam Sehgal
<b>Student Number</b>	X19104464
<b>Course</b>	Bachelor of Science (Honours) in Computing
<b>Supervisor</b>	Adriana Chis

3.0

#### 4.0 Month:

##### What?

Reflect on what has happened in your project this month?

This month I spent a lot of time on my project. My main goal was to design the user interface, for the task app management. I made plans for how the app will look and work, to make it easy for users to use and show which pages will lead to another. I also started building the front part of the app. I turned my starting plans into code and added basic functionality for my app. Furthermore, I met with my supervisor to discuss the next steps for my project and also had discussion about my core functionality of my project.

##### So What?

Consider what that meant for your project progress. What were your successes? What challenges still remain?

So, reflecting on the progress of my task management web app, I've achieved some success and faced several challenges. As follows:

**UI Design:** I focused on creating an appealing and user-friendly interface. This involved designing the look and user experience (UX) while generating creative ideas for the UI. A visually attractive interface sets a strong foundation for the overall user experience.

**Frontend Development:** I worked on converting the UX design into code, implementing it in the frontend of the application.

However, challenges still remain. I am currently figuring out what gonna be complex and unique features of my application that will set it apart from other available products.

**Now What?**

What can you do to address outstanding challenges?

Doing intensive research about other products and come up something complex functionality for my web application.

**Student Signature**



## December

### 5.0 Supervision & Reflection Template

<b>Student Name</b>	Satyam Sehgal
<b>Student Number</b>	X19104464
<b>Course</b>	Bachelor of Science (Honours) in Computing
<b>Supervisor</b>	Adriana Chis

6.0

### 7.0 Month:

**What?**

Reflect on what has happened in your project this month?

This month I was more focused on finding other ways to look upon basically on other ways to implement backend developments rather than using node js.

**So What?**

Consider what that meant for your project progress. What were your successes? What challenges still remain?

Upgrading UI Structure and using a different kind css structure (tailwind css) which is more robust and easier to manage

However, challenges still remain. I am currently figuring out how to add and use the bull queues and rest api's

### Now What?

Researching for other ways

### Student Signature

*from  
Satyam*

## March

### 8.0 Supervision & Reflection Template

<b>Student Name</b>	Satyam Sehgal
<b>Student Number</b>	X19104464
<b>Course</b>	Bachelor of Science (Honours) in Computing
<b>Supervisor</b>	Adriana Chis

9.0

### 10.0 Month:

#### What?

Reflect on what has happened in your project this month?

Finalizing the project database using nest.js and redis, used a technology called websocket to keep frontend stuff happening in real time. Implementation was done for rest api, jwt and swagger but still more thing was done to make the development process manageable.


#### So What?

Consider what that meant for your project progress. What were your successes? What challenges still remain?

Finish up the project itself and testing before moving on to project documentation

#### Now What?

Learning & practicing ways to deploy this pending stuff.

<b>Student Signature</b>	
--------------------------	---


# April

## 11.0 Supervision & Reflection Template

<b>Student Name</b>	Satyam Sehgal
<b>Student Number</b>	X19104464
<b>Course</b>	Bachelor of Science (Honours) in Computing
<b>Supervisor</b>	Adriana Chis

12.0

**13.0 Month:**

<p><b>What?</b></p> <p>Reflect on what has happened in your project this month?</p> <p>Updated my project technical report up to the date and filled/tested out the testing part conducted with the unit testing</p> <ul style="list-style-type: none"> <li>• Task service test cases</li> <li>• Mocking and spying</li> </ul>	
<p><b>So What?</b></p> <p>Consider what that meant for your project progress. What were your successes? What challenges still remain?</p> <p>Managed to implement working database using next.js and swagger</p>	
<p><b>Now What?</b></p> <p>Finishing touches to the new ui and updating documentation as it is</p>	
<b>Student Signature</b>	

*Fuam  
abiam.*

Signature

