

Configuration Manual

MSc Research Project Data Analytics

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Configuration Manual

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1 Introduction

In this configuration manual the building of simulation model for simulating end season ranking of football leagues and model to predict players value is described. The hardware and software required along with the description on where and how the softwares were used is discussed.

2 System Configuration

This section of the report describe the system configurations and requirements.

2.1 Hardware Requirements

Table 1: Hardware requirements

	Table 1. Hardware requirements		
Device	Lenovo Ideapad 5		
Operating System	Windows 10 Home		
RAM	16 gb		
Storage	512 gb SSD		
Processor	AMD Ryzen 5 7530U with Radeon		
	Graphics 2.00 GHz		
System Type	64-bit operating system, x64-based		
	processor		

2.2 Software Requirements

Table 2: Hardware requirements

Language	Python 3.11.3
IDE	Jupyter Notebook
Initial Processing	Excel (Power Query)
Web Browser	Google Chrome
Environment	Anaconda
Other Softwares	Microsoft Excel & Overleaf

3 Project Development

This section provide information about configuring the environment, collection of data, and information about different libraries required is discussed in this section.

3.1 Installing Python

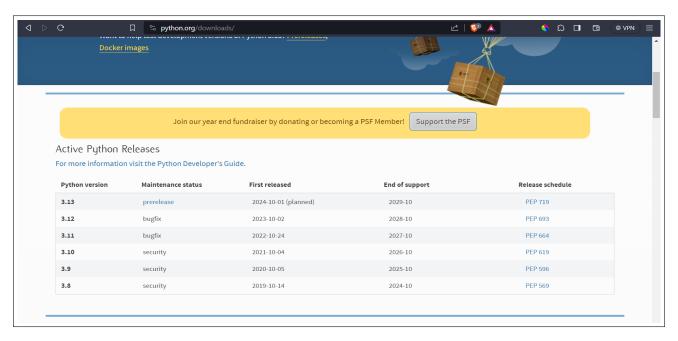


Figure 1: Website for downloading python

The figure 1 displays the website to download python on the device and the website¹ also contains steps to installing it.

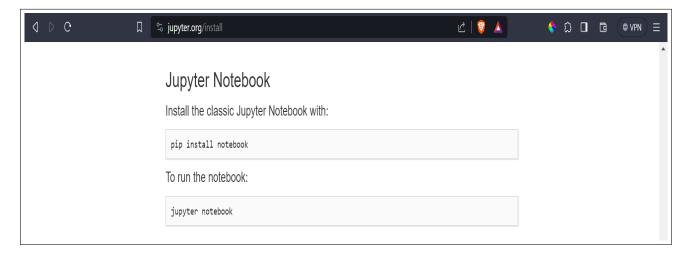


Figure 2: Website for installing Jupyter Notebook

¹https://www.python.org/downloads/

In the figure 2, installation command of Jupyter Notebook is displayed, and is available on the website 2 .

3.2 Data Acquisition



Figure 3: Teams past matches result data

The data set require to build the simulation model was collected from the Football-data ³website as shown in figure 3.

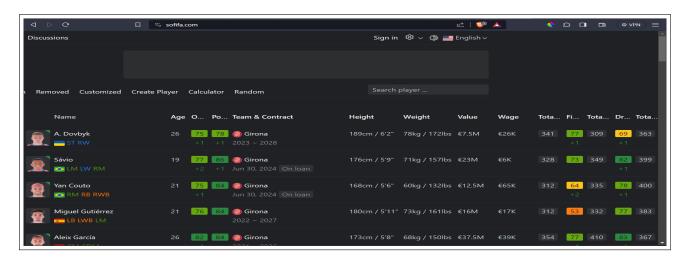


Figure 4: Players attributes data

To estimate players value in different leagues the data was collected from the webiste named Sofifa 4 as shown in figure 4.

```
import pandas as pd
import matplotlib.pyplot as plt
import seaborn as sns
import numpy as np
from sklearn.neighbors import KNeighborsClassifier
from sklearn.pipeline import Pipeline
from sklearn.compose import ColumnTransformer
from sklearn.preprocessing import StandardScaler, OneHotEncoder
from sklearn.model_selection import train_test_split
from sklearn.metrics import classification_report
```

Figure 5: Libraries required for simulation model $\,$

```
import pandas as pd
from sklearn.preprocessing import MinMaxScaler
from sklearn.model_selection import train_test_split
from sklearn.ensemble import RandomForestRegressor, GradientBoostingRegressor
from sklearn.tree import DecisionTreeRegressor
from sklearn.metrics import mean_absolute_error, mean_squared_error, r2_score
import numpy as np
import matplotlib.pyplot as plt
```

Figure 6: Libraries Required for players value forecasting model

3.3 Importing Libraries

Figure 5 and 6 represents the figures required for the two models respectively. Libraries such as Pandas and Numpy were mainly used for descriptive analysis and pandas was mainly used to read the data in a frame (Tabular format). For visualisation and to illustrate findings graphically, Seaborn and Matplotlib were used. The library Sklearn contains all the functions required for scaling data, splitting data into training and testing, encoding data, and building machine learning models.

3.4 Reading Datasets

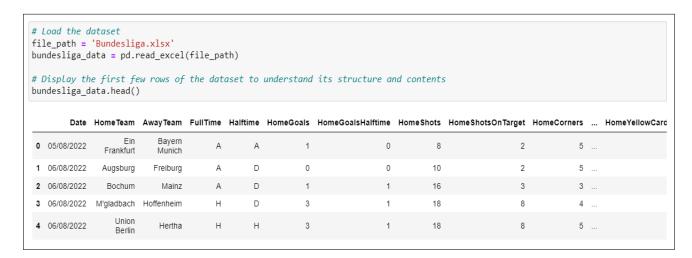


Figure 7: Reading Dataset 1

Figure 8: Reading Dataset 2

²https://jupyter.org/install

³https://www.football-data.co.uk/englandm.php

⁴https://sofifa.com/

4 Model Building

4.1 Simulation Model to forecast season end ranking

Figure 9: Descriptive Analysis

```
# Simulating a single round of matches (each team plays once at home and once away)
def simulate_round(teams, avg_goals):
    results = []

for home_team in teams:
    for away_team in teams:
        if home_team != away_team:
            # simulating goals scored using Poisson distribution
            home_goals = np.random.poisson(avg_goals.loc[home_team, 'AvgHomeGoals'])
            away_goals = np.random.poisson(avg_goals.loc[away_team, 'AvgAwayGoals'])
            results.append((home_team, away_team, home_goals, away_goals))

return results

# List of teams
teams = team_goals_avg.index.tolist()

# Simulating one round of matches
round_results = simulate_round(teams, team_goals_avg)

# Displaying the results of the first few simulated matches
round_results[:5]
```

Figure 10: Simulating Matches using Random Poisson

```
# Converting the final standings to a DataFrame for better readability
final_standings_df = pd.DataFrame({
    'Team': [team for team, data in final_standings],
    'Points': [data['Points'] for team, data in final_standings],
    'Goals For': [data['GoalsFor'] for team, data in final_standings],
    'Goals Against': [data['GoalsAgainst'] for team, data in final_standings],
    'Goal Difference': [data['GoalsFor'] - data['GoalsAgainst'] for team, data in final_standings]
})
# Displaying the final standings table
final_standings_df.head() # Displaying the top 5 teams in the standings
```

Figure 11: Converting Results into Dataframe

```
# Assuming bundesliga_data is your DataFrame containing the dataset
X = bundesliga_data[features]
y = bundesliga_data['FullTime']
# Encoding categorical data and normalizing
categorical_features = ['HomeTeam', 'AwayTeam']
numeric_features = X.columns.drop(categorical_features)
preprocessor = ColumnTransformer(
     transformers=[
         ('num', StandardScaler(), numeric_features),
('cat', OneHotEncoder(), categorical_features)
# Creating the KNN model pipeline
knn_pipeline = Pipeline([
    ('preprocessor', preprocessor),
('knn', KNeighborsClassifier(n_neighbors=5)) # Using 5 neighbors for KNN
# Splitting the data into training and testing sets
X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.2, random_state=42)
# Training the KNN model
knn_pipeline.fit(X_train, y_train)
# Evaluating the model
y_pred = knn_pipeline.predict(X_test)
classification_report_result = classification_report(y_test, y_pred)
print(classification_report_result)
```

Figure 12: Simulating Matches using KNN

```
# Slicing the DataFrame to include only the first 38 matches
# Creating a DataFrame for comparison
comparison_df = pd.DataFrame({
    'Actual': y_test,
    'Predicted': y_pred
})
# Resetting the index to get a common index for plotting
comparison df.reset index(drop=True, inplace=True)
comparison 38 matches = comparison df.head(38)
# Plotting
plt.figure(figsize=(15, 6))
plt.plot(comparison_38_matches['Actual'], label='Actual Results', marker='o', linestyle='-')
plt.plot(comparison_38_matches['Predicted'], label='Predicted Results', marker='x', linestyle='--')
plt.title('Comparison of Actual vs Predicted Match Outcomes (First 38 Matches)')
plt.xlabel('Matches')
plt.ylabel('Outcomes (H/D/A)')
plt.xticks(range(38)) # to show each match as a tick
plt.legend()
plt.show()
```

Figure 13: Acutal match result vs predicted match result

4.2 Model to estimate players value in different leagues

```
def convert_currency_to_numeric(df, columns):
    """

Convert currency columns (e.g., '€119.5M', '€170K') to numeric values in millions.

for column in columns:
    # Remove currency symbol and convert K and M to their numeric equivalents
    df[column] = df[column].replace(r'[€K]', '', regex=True).replace(r'M', 'e6', regex=True).astype(float)
    # Convert values from euros to millions
    df[column] = df[column] / 1e6

return df

# Convert currency columns for the Bundesliga dataset
bundesliga_df = convert_currency_to_numeric(bundesliga_df, ['Value', 'Wage'])

# Check the first few rows to confirm the conversion
bundesliga_df[['Value', 'Wage']].head()
```

Figure 14: Converting value and wage format to numeric

```
# Function to train and evaluate models
def train_and_evaluate(X_train, X_test, y_train, y_test):
    # Dictionary to store models and their names
     models = \{
           'Random Forest': RandomForestRegressor(),
           'Gradient Boosting': GradientBoostingRegressor(),
           'Decision Tree': DecisionTreeRegressor()
    results = {}
     # Training and evaluating each model
for name, model in models.items():
         # Train the model
model.fit(X_train, y_train)
          # Predict on the test set
         y_pred = model.predict(X_test)
           # Calculate evaluation metrics
          mae = mean_absolute_error(y_test, y_pred)
mse = mean_squared_error(y_test, y_pred)
          rmse = np.sqrt(mse)
          r2 = r2_score(y_test, y_pred)
          # Store results
          results[name] = {'MAE': mae, 'MSE': mse, 'RMSE': rmse, 'R2': r2}
     return results
# Prepare Bundesliga dataset
X_bundesliga = bundesliga_df.drop('Value', axis=1) # Features
y_bundesliga = bundesliga_df['Value'] # Target variable
```

Figure 15: Model building to predict players value

Figure 16: Evaluating Model

```
# Data for plotting
leagues = ['Bundesliga', 'Premier League', 'Serie A']
predicted values_kane = [
    kane_prediction['Predicted Value by Bundesliga Model (in Millions)'],
    kane_prediction['Predicted Value by Premier League Model (in Millions)'],
    kane_prediction['Predicted Value by Serie A Model (in Millions)']

# Creating the bar chart
plt.figure(figsize-(10, 6))
plt.bar(leagues, predicted_values_kane, color=['blue', 'green', 'red'])
plt.xlabel('League')
plt.ylabel('Predicted Value (in Millions)')
plt.title('Predicted Market Value of H. Kane ST Across Different Leagues')
plt.ylim(0, max(predicted_values_kane) + 10) # Adding some space above the highest bar for clarity

# Adding the value Labels on top of each bar
for i in range(len(leagues)):
    plt.text(i, predicted_values_kane[i], f' { predicted_values_kane[i]:.2f}M', ha='center', va='bottom')

# Showing the plot
plt.show()
```

Figure 17: Displaying Results