National College of Ireland

Configuration Manual

MSc Research Project
Data Analytics

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Project Submission Sheet
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Configuration Manual

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1 Introduction

This document is prepared to assist in replicating the American and Indian Sign Language implementation.

2 Hardware and Software Configuration

The project implementation was performed on Windows 10, 64-bit operating system with 8GB RAM. Below figure shows the configuration of system.

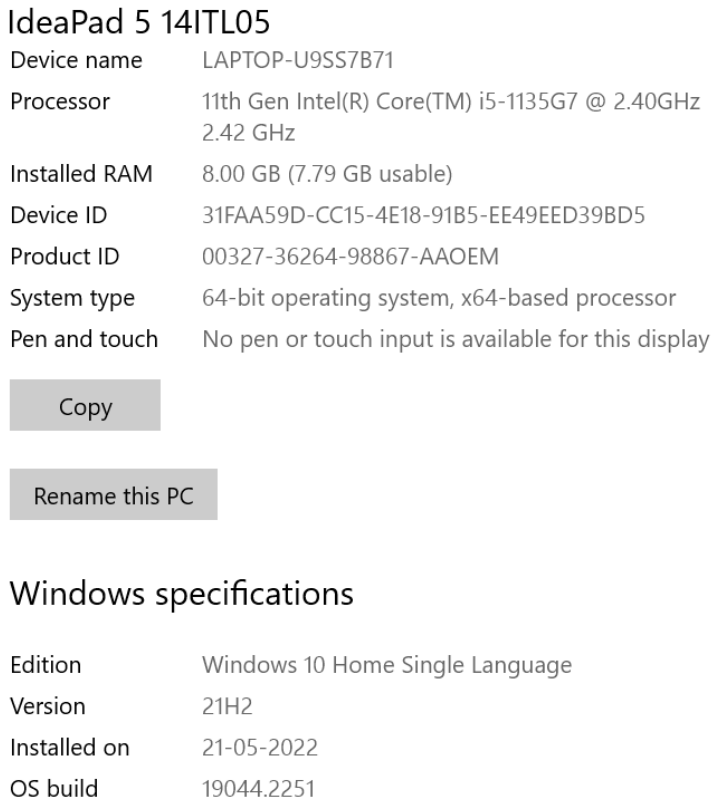

Figure 1: Hardware Configuration

Jupyter Notebook from the Anaconda Navigator platform was used for writing, maintaining and executing the python code.

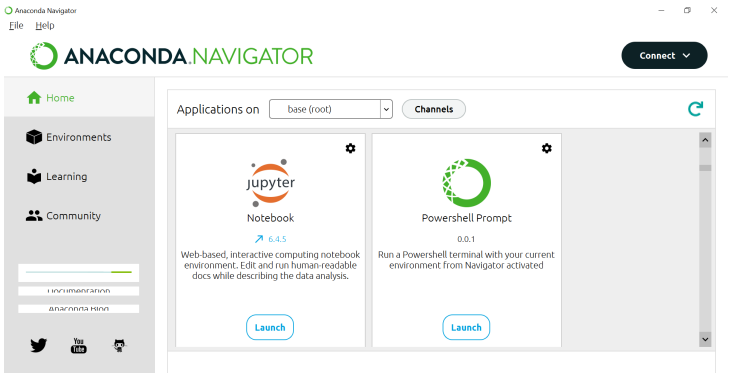

Figure 2: Software Configuration

3 Required Libraries

Following are the libraries that needs to be installed and imported in python. The packages are installed using 'pip' command.

- Tenserflow
- open-cv
- Numpy
- matplotlib
- Keras
- gtts

```
import os
import cv2
import numpy as np
import matplotlib.pyplot as plt

plt.style.use('seaborn-whitegrid')

%matplotlib inline

import keras
from keras.models import Sequential
from keras import regularizers
from keras.layers import Conv2D, MaxPool2D, Flatten, Dense, Dropout, BatchNormalization
from keras.utils import to_categorical

from sklearn.model_selection import train_test_split
from sklearn.utils import shuffle
```

Figure 3: Libraries imported

4 Dataset Links and Description

Two dataset were used for this project both datasets were obtained from Kaggle. Below are the dataset links and their descriptions.

1. American Sign Langugage: https://www.kaggle.com/datasets/grassknoted/asl-alphabet

   This dataset has 29 folders of A-Z characters, each having 3000 images and 200x200 pixels. It also contains 3 extra signs which are 'delete', 'nothing' and 'space'.

2. Indian Sign Language: https://www.kaggle.com/datasets/vaishnaviasonawane/indian-sign-language-dataset

   This dataset has combination of alphabets and numbers. In total it has 35 folders each have 1200 images. this contains 1-9 numbers and A-Z characters and the images are 128x128 pixels.

5 Cleaning, Pre-processing and Model Generation

The code in ASL_CNN.ipynb and ISL_CNN.ipynb contains the code to clean, perform image augmentation, transform and generate CNN model.

```
def load_images(directory,uniq_labels):
    images = []
    labels = []
    for idx, label in enumerate(uniq_labels):
        if (directory == train_dir):
            for file in os.listdir(directory + "/" + label):
                filepath = directory + "/" + label + "/" + file
                #image = cv2.resize(cv2.imread(filepath), (64, 64))
                image = cv2.imdecode(np.fromfile(filepath, dtype=np.uint8), cv2.IMREAD_UNCHANGED)
                image = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY)
                image = cv2.resize(image, (64, 64))
                images.append(image)
                labels.append(idx)
        else:
            filepath = directory + "/" + label
            #image = cv2.resize(cv2.imread(filepath), (64, 64))
            image = cv2.imdecode(np.fromfile(filepath, dtype=np.uint8), cv2.IMREAD_UNCHANGED)
            image = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY)
            image = cv2.resize(image, (64, 64))
            images.append(image)
            labels.append(idx)
    images = np.array(images)
    labels = np.array(labels)
    return(images, labels)
```

Figure 4: Data processing

```
model = Sequential()

model.add(Conv2D(filters = 64, kernel_size = 5, padding = 'same', activation = 'relu', input_shape = (64, 64, 1)))
model.add(Conv2D(filters = 64, kernel_size = 5, padding = 'same', activation = 'relu'))
model.add(MaxPooling2D(pool_size = (4, 4)))
model.add(Dropout(0.5))
model.add(Conv2D(filters = 128 , kernel_size = 5, padding = 'same', activation = 'relu'))
model.add(Conv2D(filters = 128 , kernel_size = 5, padding = 'same', activation = 'relu'))
model.add(MaxPooling2D(pool_size = (4, 4)))
model.add(Dropout(0.5))
model.add(Conv2D(filters = 256 , kernel_size = 5, padding = 'same', activation = 'relu'))
model.add(Dropout(0.5))
model.add(Flatten())
model.add(Dense(29, activation='softmax'))


model.summary()
```

Figure 5: CNN model for ASL

The models are saved and are named as 'isl_bestsofar.h5' and 'ASLGray.model' in the folder that is shared. The accuracy achieved for ASL 97% is and ISL is 99%

6 Sign Language Recognition and Translation

- server.py is the file that contains the implementation code.
- A web app is opened where it asks you to choose the language from a drop-down menu.
- After the selection of language, it requires you to upload image for prediction.
- When you press the upload it predicts the character and speaks it out loud.

```
def create_model():
    model = Sequential()

    model.add(Conv2D(64, kernel_size = [3,3], padding = 'same', activation = 'relu', input_shape = (200,200,3)))
    model.add(Conv2D(64, kernel_size = [3,3], padding = 'same', activation = 'relu'))
    model.add(MaxPool2D(pool_size = [3,3]))

    model.add(Conv2D(128, kernel_size = [5,5], padding = 'same', activation = 'relu'))
    model.add(Conv2D(128, kernel_size = [5,5], padding = 'same', activation = 'relu'))
    model.add(MaxPool2D(pool_size = [3,3]))

    model.add(Conv2D(256, kernel_size = [3,3], padding = 'same', activation = 'relu'))
    model.add(Conv2D(256, kernel_size = [3,3], padding = 'same', activation = 'relu'))
    model.add(Conv2D(256, kernel_size = [3,3], padding = 'same', activation = 'relu'))
    model.add(MaxPool2D(pool_size = [3,3]))

    model.add(Conv2D(512, kernel_size = [3,3], padding = 'same', activation = 'relu'))
    model.add(Conv2D(512, kernel_size = [3,3], padding = 'same', activation = 'relu'))
    model.add(MaxPool2D(pool_size = [3,3]))

    model.add(Conv2D(512, kernel_size = [3,3], padding = 'same', activation = 'relu'))
    model.add(MaxPool2D(pool_size = [2,2]))

    model.add(BatchNormalization())
    model.add(Flatten())
    model.add(Dropout(0.5))

    model.add(Dense(1024, activation = 'relu', kernel_regularizer = regularizers.l2(0.001)))
    model.add(Dense(512, activation = 'relu', kernel_regularizer = regularizers.l2(0.001)))
    model.add(Dense(36, activation = 'softmax'))
    print("MODEL CREATED")
    return model
```

Figure 6: CNN model for ISL

6.1 Steps to execute Web App for Sign Language Recognition and Translation

To run a web app on a windows machine

- create venv (virtual environment in new folder)
  python -m venv $\backslash path\backslash to\backslash newvirtualenvironment$

- Navigate to venv $->$ Scripts $->$ open command prompt and type activate. This will activate the virtual environment.
- After activating venv we need to download dependencies
- Type cd .. in command prompt (go in previous folder, requirements.txt file is placed in venv folder)
- Run the following command pip install -r requirements.txt
- Now navigate to $->$ $Sign_Language->$Flask-Server folder in command prompt
- Run server.py in command prompt
- Go to http://127.0.0.1:5000
- App is ready to use

7 American and Indian Sign Language Recognition

Below are the screenshots of experiment conducted and the output received.

Figure 7 represents the homescreen of the web app.

Figure 8 represents ASL image selection for recognition.

Figure 9 displays the prediction of an ASL image and the character is spoken out loud.

Figure 10. shows the image for ISL recognition of character.

Figure 11 represents the ISL prediction of selected image. The character is spoken out loud.

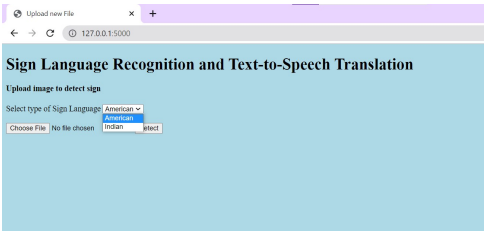

Figure 7: Sign Language Recognition

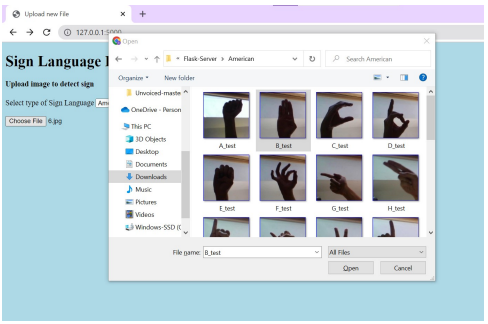

Figure 8: ASL image upload

Figure 9: ASL prediction

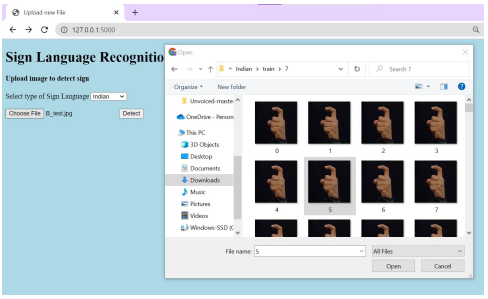

Figure 10: ISL image upload

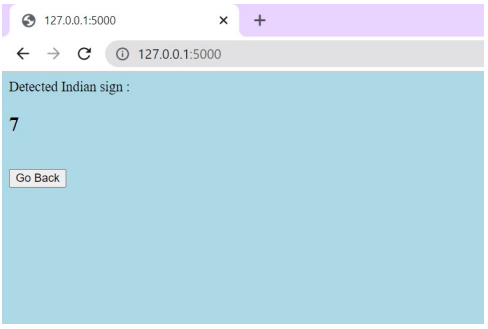

Figure 11: ISL prediction

8 Data Dependencies

Place this folder under ..\x20248521$_{S}ign_{L}anguage_{R}ecognition$\Sign$_{L}anguage$\Flask-Server https://studentncirl-my.sharepoint.com/:f:/x20248521$_{s}tudent_{n}cirl_{i}e?csf = 1web = 1e = HMnfuy$