

# Configuration Manual

MSc Research Project  
Data Analytics

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# Configuration Manual

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## 1 Introduction

This paper's goal is to describe the coding procedure for the project. The hardware and software setups required to replicate the research in the future are described. This section describes the steps required to execute the script, as well as the programming and implementation procedures required for effective executable code.

## 2 Setup and Configuration

### 2.1 Hardware Configurations

The models used for this research project are processed on Windows 10 computer with a 2.40GHz 11th generation Intel Core i5 processor and 16GB RAM.

### 2.2 Software Configurations

1. Python 3.9.13 programming language is used for the development of the color models.
2. The code is run using Jupyter Notebooks created with Anaconda Navigator (anaconda3). The installation guide can be found on their official website<sup>1</sup>.

## 3 Data Selection

Datasets have been selected and downloaded from three different data sources mentioned below:

1. FFHQ facial images dataset source - <https://github.com/NVlabs/ffhq-dataset>
2. Face Research Lab London dataset source - [https://figshare.com/articles/dataset/Face\\_Research\\_Lab\\_London\\_Set/5047666?file=8541955](https://figshare.com/articles/dataset/Face_Research_Lab_London_Set/5047666?file=8541955)
3. Foundation shades .csv dataset source - <https://www.kaggle.com/datasets/shivamb/makeup-shades-dataset>

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<sup>1</sup><https://docs.anaconda.com/navigator/install/>

## 4 Data Transformation

Background from the images is removed using PhotoRoom web application using this link <https://app.photoroom.com/batch>

Ground truth skin tone dataset is manually created by obtaining skin shade on **Dressika** Android application with is run on Windows 10 using BlueStacks emulator which can be installed from here - <https://www.bluestacks.com/> . After successful installation run the .exe file and follow the instructions on the screen to setup the application on the system. Once it is setup, **Dressika** app can be downloaded as shown below:

1. Go to the BlueStacks homepage and click on Google Play Store as shown in Figure 1

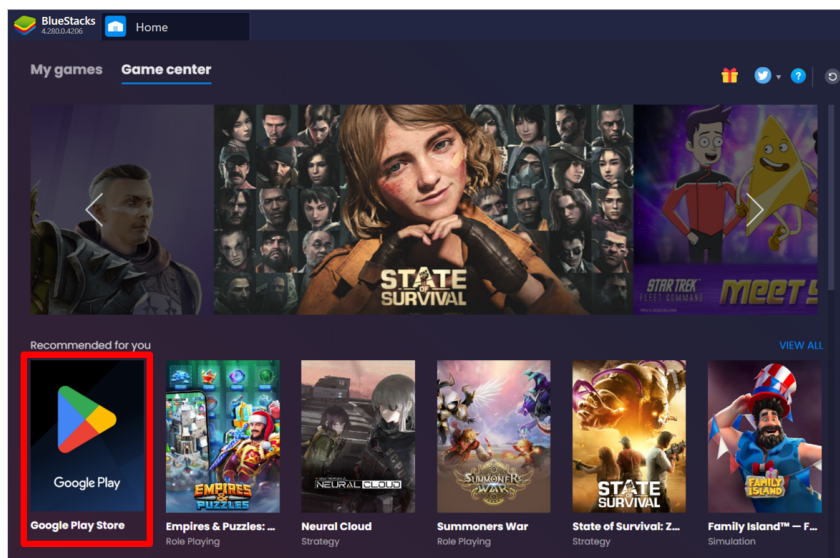


Figure 1: BlueStacks Homepage

2. Search for "dressika" and then click on "Open"/"Download" as shown in Figure 2

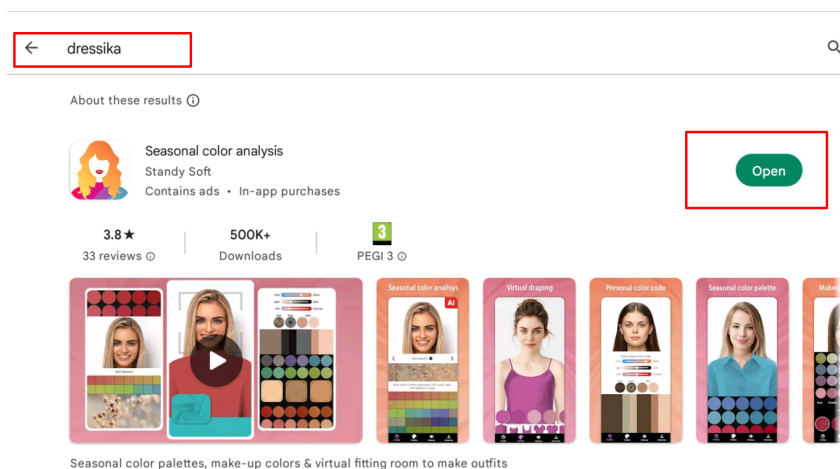
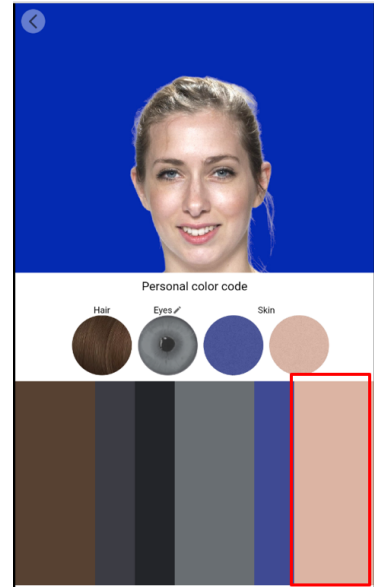


Figure 2: BlueStacks Google Play Store

- Upload the facial image in the app and click on "Continue" as shown in Figure 3a and Figure 3b and obtain the ground truth skin tone shade. Get a screenshot of Figure 3b and using any color picker of your choice detect the skin tone HEX / RGB value and record it in csv file against image file name. Repeat the Steps for all the images to create the ground truth skin tone dataset.



(a) Upload Image



(b) Get skin tone shade color

Figure 3: BlueStacks Dressika App

- Figure 4 shows the groundtruth dataset .csv file for FFHQ dataset and same is to be followed for Face Research Lab London dataset.

Directory	filename	HEX1	HEX2
0	C:/Users/f/69000-PhotoRoom.png	F3BDA8	
1	C:/Users/f/69001-PhotoRoom.png	C1796B	CF9386
2	C:/Users/f/69002-PhotoRoom.png	B9785B	
3	C:/Users/f/69004-PhotoRoom.png	CA9D89	EAC8B3
4	C:/Users/f/69005-PhotoRoom.png	DBB293	
5	C:/Users/f/69006-PhotoRoom.png	E1BAAB	
6	C:/Users/f/69009-PhotoRoom.png	DABEB0	
7	C:/Users/f/69010-PhotoRoom.png	B06F4B	
8	C:/Users/f/69011-PhotoRoom.png	FBDEC9	
9	C:/Users/f/69014-PhotoRoom.png	886765	
10	C:/Users/f/69017-PhotoRoom.png	D18E79	
11	C:/Users/f/69018-PhotoRoom.png	D5A687	DAB29D
12	C:/Users/f/69019-PhotoRoom.png	D7C1B9	
13	C:/Users/f/69020-PhotoRoom.png	EEB09B	
14	C:/Users/f/69021-PhotoRoom.png	C9916B	

Figure 4: FFHQ skin tone ground truth dataset

## 5 Data Modelling

This section will cover the implementation of 3 color spaces models. All the models require OpenCV python Library and other required libraries are shown in Figure 5. Assuming these libraries are already installed in the python environment, if not they can be installed using pip install "libraryName" command.

```
import os
import numpy as np
import pandas as pd
import matplotlib.pyplot as plt
import cv2
import tqdm.notebook as tqdm
import skimage.color

import pandas as pd
import shutil
import os
import time
import matplotlib.colors
import re
from colormath.color_objects import sRGBColor, LabColor
from colormath.color_conversions import convert_color
from colormath.color_diff import delta_e_cie2000
import csv
import math
```

Figure 5: Required Python Libraries

### 5.1 HSC + YCrCb with histogram equalization and Otsu's image segmentation

1. Figure 6 is the code for HSV + YCrCb color spaces model.

```
img_bgr = cv2.imread(os.path.join(source_dir, file_name))
# get the start time
st = time.time()
#enter color model code here start
img_bgr = run_histogram_equalization(img_bgr)
img_grayscale = cv2.cvtColor(img_bgr, cv2.COLOR_BGR2GRAY)
img_bgr = segment_otsu(img_grayscale, img_bgr)
img_hsv = cv2.cvtColor(img_bgr, cv2.COLOR_BGR2HSV)
img_ycrCb = cv2.cvtColor(img_bgr, cv2.COLOR_BGR2YCrCb)

mask = (img_hsv[:, :, 0] <= 170) & \
        (img_ycrCb[:, :, 1] >= 140) & \
        (img_ycrCb[:, :, 1] <= 170) & \
        (img_ycrCb[:, :, 2] >= 90) & \
        (img_ycrCb[:, :, 2] <= 120)

img_bgr[~mask] = 0 #black pixels or non-skin

blue = np.ma.array(img_bgr[:, :, 0], mask=~mask).mean()
green = np.ma.array(img_bgr[:, :, 1], mask=~mask).mean()
red = np.ma.array(img_bgr[:, :, 2], mask=~mask).mean()
#end
result=red, green, blue
# get the end time
et = time.time()

# get the execution time
elapsed_time = et - st
```

Figure 6: HSV + YCrCb color spaces model

2. Histogram equalization and Otsu's image segmentation is performed as shown in Figure 7

```
def run_histogram_equalization(img_bgr):  
  
    img_ycrCb = cv2.cvtColor(img_bgr, cv2.COLOR_BGR2YCrCb)  
    img_ycrCb[:, :, 0] = cv2.equalizeHist(img_ycrCb[:, :, 0])  
    img_bgr = cv2.cvtColor(img_ycrCb, cv2.COLOR_YCrCb2BGR)  
    return img_bgr  
  
def segment_otsu(image_grayscale, img_BGR):  
    """Segment using otsu binarization and thresholding."""  
    threshold_value, threshold_image = cv2.threshold(image_grayscale, 0, 255, cv2.THRESH_BINARY_INV+cv2.THRESH_OTSU)  
    threshold_image_binary = 1 - (threshold_image / 255)  
    threshold_image_binary = np.repeat(threshold_image_binary[:, :, np.newaxis], 3, axis=2)  
    img_face_only = np.multiply(threshold_image_binary, img_BGR).astype('uint8')  
    return img_face_only
```

Figure 7: Histogram equalization and Otsu's image segmentation

## 5.2 HSV color space with Gaussian Blur

1. Figure 8 is the code for HSV color space and Gaussian blur

```
img_bgr = cv2.imread(os.path.join(source_dir, file_name))  
# get the start time  
st = time.time()  
#enter color model code here start  
# Taking a copy of the image  
img = img_bgr.copy()  
# Converting from BGR Colours Space to HSV  
img = cv2.cvtColor(img, cv2.COLOR_BGR2HSV)  
  
# Defining HSV Thresholds  
lower_threshold = np.array([0, 48, 80], dtype=np.uint8)  
upper_threshold = np.array([20, 255, 255], dtype=np.uint8)  
  
# Single Channel mask, denoting presence of colours in the about threshold  
skinMask = cv2.inRange(img, lower_threshold, upper_threshold)  
  
# Cleaning up mask using Gaussian Filter  
skinMask = cv2.GaussianBlur(skinMask, (3, 3), 0)  
  
# Extracting skin from the threshold mask  
skin = cv2.bitwise_and(img, img, mask=skinMask)  
blue = np.ma.array(cv2.cvtColor(skin, cv2.COLOR_HSV2BGR)[: , :, 0], mask=~skinMask).mean()  
green = np.ma.array(cv2.cvtColor(skin, cv2.COLOR_HSV2BGR)[: , :, 1], mask=~skinMask).mean()  
red = np.ma.array(cv2.cvtColor(skin, cv2.COLOR_HSV2BGR)[: , :, 2], mask=~skinMask).mean()  
#end  
result = red, green, blue  
# get the end time  
et = time.time()
```

Figure 8: HSV Color Space and Gaussian blur

## 5.3 HSV color space model

1. Figure 9 is the code for HSV color space model

```
img_bgr = cv2.imread(os.path.join(source_dir, file_name))
# get the start time
st = time.time()
#enter color model code here start
min_HSV = np.array([0, 58, 30], dtype = "uint8")
max_HSV = np.array([33, 255, 255], dtype = "uint8")
imageHSV = cv2.cvtColor(img_bgr, cv2.COLOR_BGR2HSV)
skinRegionHSV = cv2.inRange(imageHSV, min_HSV, max_HSV)

skinHSV = cv2.bitwise_and(img_bgr, img_bgr, mask = skinRegionHSV)
blue = np.ma.array(skinHSV[:, :, 0], mask=~skinRegionHSV).mean()
green = np.ma.array(skinHSV[:, :, 1], mask=~skinRegionHSV).mean()
red = np.ma.array(skinHSV[:, :, 2], mask=~skinRegionHSV).mean()
#end
result=red, green, blue
# get the end time
et = time.time()

# get the execution time
elapsed_time = et - st
```

Figure 9: HSV Color Space Model

The above three color spaces models are implemented on each image of FFHQ (testing dataset) and Face Research Lab London datasets(validation dataset) to obtain model calculated RGB skin tone values. Which are then compare with the ground truth skin tone value obtained in section 4 for accuracy using Delta-E metric which is calculated using the code shown in Figure 10. Color model achieving lowest average Delta-E value

```
def calculateDeltaE(red,green,blue,hexVal):

    r=float(red)
    g=float(green)
    b=float(blue)

    color1_rgb = sRGBColor(r,g,b);

    h=checkString(hexVal)

    rgb2=hex_to_rgb(h)
    rgb2Strip=str(rgb2).strip("(")
    rgb2Split=rgb2Strip.split(",")

    color2_rgb = sRGBColor(rgb2Split[0],rgb2Split[1],rgb2Split[2]);

    # Convert from RGB to Lab Color Space
    color1_lab = convert_color(color1_rgb, LabColor);

    # Convert from RGB to Lab Color Space
    color2_lab = convert_color(color2_rgb, LabColor);

    # Find the color difference
    delta_e = delta_e_cie2000(color1_lab, color2_lab);

    #print("The difference between the 2 color = ", delta_e)
    return delta_e
```

Figure 10: Delta-E calculation

is selected to recommend foundation shade with foundation shades dataset .csv file as shown in Figure 11



```

def getFoundationShade(red,gree,blue):
    filename = './shades.csv'

    with open(filename, 'r') as csvfile:
        csvreader = csv.reader(csvfile)
        a=[]
        dict= {}
        # This skips the first row of the CSV file.
        next(csvreader)
        datareader = csv.reader(csvfile)
        for row in datareader:
            dict['brand']=row[0]
            dict['product']=row[2]
            #print(row[4])
            dict['hex']=row[4]
            diff=calculateDeltaE(red,green,blue,checkString(row[4]))
            dict['diff']=diff
            a.append(dict.copy())

        newlist = sorted(a, key=lambda d: d['diff'])
        a=newlist[0]

    return newlist[0]

```

Figure 11: Foundation Shade Recommendation

The Delta-E results and foundation shade recommendation is then stored in the .csv file using csv file read and write operations in Python. The output .csv file is shown in Figure 12

	A	B	C	D	E	F	H	I	J	K	L	M	N	O	P	Q
1	Directory	filename	HEX1	HEX2	ModelRGB	ExecutionTime	HEX1	HEX2	Delta-E	GroundTruthHEX	ModelHEX	FoundationShade	Brand	Product	FoundationShadeDelta	
2	0	C:/Users//001_08-Ph	#ebc0a6		(239.648758930207, 207.118414	0.51879406	#ebc0a6		11.14855	#ebc0a6	EFCB7	edcfb9	Maybelline Fit Me		2.000094382	
3	1	C:/Users//002_08-Ph	#f0d5ca		(238.26466891656, 209.2127196	0.376368761	#f0d5ca		7.727418	#f0d5ca	EED1C3	e8c7b8	L'OrÃ©al True Matc		4.842222161	
4	2	C:/Users//003_08-Ph	#e5b7a6		(243.9892072577914, 206.69572	0.365788221	#e5b7a6		10.10753	#e5b7a6	F3CEBE	e8c7b8	L'OrÃ©al True Matc		3.498926766	
5	3	C:/Users//004_08-Ph	#e3b6ab		(239.17064177200913, 201.3623	0.341289043	#e3b6ab		8.29856	#e3b6ab	EFC9BD	dfb9af	Laws of Ni Foxy Finish		5.747739938	
6	4	C:/Users//005_08-Ph	#eabba1		(239.2440350638701, 200.54103	0.321245193	#eabba1		7.07052	#eabba1	EFC8B1	ea4ae	Covergirl + Simply Age		2.518714514	
7	5	C:/Users//006_08-Ph	#bb8a71		(243.3085699150464, 210.71351	0.326348543	#bb8a71		29.17018	#bb8a71	F3D2BA	f7d5bb	Kate Secret Skir		1.549878816	
8	6	C:/Users//007_08-Ph	#e5bca2		(243.14779509164038, 209.0428	0.321308613	#e5bca2		11.20649	#e5bca2	F3D1B7	f7d5bb	Kate Secret Skir		1.030641137	
9	7	C:/Users//008_08-Ph	#b98a6c		(243.20536334852113, 203.7559	0.308642626	#b98a6c		20.20002	#b98a6c	F3CB81	ed8af	Dior Diorskin Fc		1.850907352	
10	8	C:/Users//009_08-Ph	#e2b8a7		(244.7951099102284, 211.14514	0.334942341	#e2b8a7		13.70933	#e2b8a7	F4D3C1	f9d5c3	Make Up F Ultra HD		2.740167886	
11	9	C:/Users//010_08-Ph	#e6bf0		(240.36086067325587, 208.0547	0.322276354	#e6bf0		7.612053	#e6bf0	F0D0C1	e8c7b8	L'OrÃ©al True Matc		2.93633926	
12	10	C:/Users//011_08-Ph	#f9d1c2	#ddaa9a	(248.06254144454132, 208.8584	0.310856342	#f9d1c2	#ddaa9a	6.869617	#f9d1c2	F8D0BF	f0cbb9	L'OrÃ©al True Matc		3.764500178	
13	11	C:/Users//012_08-Ph	#dca995		(244.87748455118813, 200.4110	0.34920454	#dca995		10.25916	#dca995	F4C8B9	f7c3b3	Make Up F Ultra HD		4.9971516	
14	12	C:/Users//013_08-Ph	#f6cdcc		(237.39980909255854, 200.5785	0.322172165	#f6cdcc		37.08221	#f6cdcc	EDC8BA	fc6c7	L'OrÃ©al Infallicable		3.402982429	
15	13	C:/Users//014_08-Ph	#d19d89		(247.49494192792528, 209.8797	0.329814911	#d19d89		19.82119	#d19d89	F7D1BE	f9d5c3	Make Up F Ultra HD		2.070156635	
16	14	C:/Users//016_08-Ph	#cba28d		(242.8791880947057, 209.54056	0.351440907	#cba28d		14.31064	#cba28d	F2D1C1	f9d5c3	Make Up F Ultra HD		2.79133508	

Figure 12: .csv Output File

1. Columns **ModelRGB** and **ModelHEX** are the skin tone values obtained using color model.
2. Column **GroundTruthHEX** is ground truth skin tone value.