

CONFIGURATION MANUAL

MSc Research Project MSc in Cyber Security

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Project Submission Sheet - 2021/2022

Student Name:	SUNIL GANGULA	
Student ID:	X20189800	
Programme:	MSC IN CYBERSECURITY Year:2022	
Module:	CONFIGURATION MANUAL	
Submission Due	MICHAEL PRIOR	
Project Title:	COMPUTATION OF NUMBERS USING HOMOMORPHIC ENCRYPTION	
Word Count:	430	

I hereby certify that the information contained in this (my submission) is information pertaining to research I conducted for this project. All information other than my own contribution will be fully referenced and listed in the relevant bibliography section at the rear of the project.

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CONFIGURATION MANUAL

SUNIL GANGULA

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1. Introduction

This manual gives a detailed information regarding all necessary hardware and software setup required to build the entire system from scratch. The configuration manual will help in replicating the research done by using a more practical way. We are going to evaluate the complete working of the system with its user interface. (That is, how a user will interact with our system using the system user interface).

This document provides the steps to replicate the implementation of the "Homomorphic encryption".

The Configuration Manual will be divided into following sections

- Environmental Setup
- Libraries Required
- Implementation
- User

2. Environmental Setup

2.1 Hardware Requirements

- 8GB RAM.
- 250 GB HDD.
- 2.1 GHz Intel. Core i5

2.2 Software Requirements

- Windows 10
- Python 3.6.3

2.3 Programming Prerequisites

- Python(Version 3.6.3)
- Visual Studio Code

Libraries Required

Pandas	It offers data structures and operations for manipulating numerical tables and time series
Numpy	It is used for working with arrays. It also has functions for working in domain of linear algebra, fourier transform, and matrices
Tkinter	Python with tkinter is the fastest and easiest way to create the GUI applications. Creating a GUI using tkinter is an easy task.Tkinter is the standard GUI library for Python. Python when combined with Tkinter provides a fast and easy way to create GUI applications. Tkinter
	provides a powerful object-oriented interface to the Tk GUI toolkit.
Pillow	Python Imaging Library (expansion of PIL) is the de facto image processing package for Python language. It incorporates lightweight image processing tools that aids in editing, creating and saving images.

All the libraries required for building this research project are mentioned in table 1 along with their usage:

3. Coding Implementation:

In this section, we go through an implementation of a homomorphic encryption scheme. We have split the whole scheme into basic functionalities, key-generation, encryption, decryption, and evaluation. In order to run the program, we need to open the folder containing the code in visual studio code and it contains 2 program one for performing addition on encrypted numbers and the other is to perform multiplication. Below screenshots shows the code being loaded in in the visual studio code.

刘 File Edit Selection View Go Run	Terminal Help
P EXPLORER	🔹 addition_gui.py 🗙 🗬 multi_gui.py
✓ HOMOMORPHIC	🍨 addition_gui.py > 😚 keygen
	1 import numpy as np
y v.vscode	2 from numpy.polynomial import polynomial as poly
	3 from tkinter import *
addition_gui.py	4 from tkinter import messagebox
a download.jpg	5 import pandas as pd
B wulti_gui.py	6 from PIL import ImageTk, Image
	7 import tkinter as tk
-	<pre>8 from tkinter import *</pre>
A	9 from tkinter import filedialog
	10 from PIL import Image, ImageTk
<u></u>	11
	12
	<pre>13 root = Tk() # Main window</pre>
	14 f = Frame(root)
	15 frame1 = Frame(root)
	16 frame2 = Frame(root)
	17 frame3 = Frame(root)
	<pre>18 root.title("homomorphic encrypt/decrypt")</pre>
	19 root.geometry("520x520")
	20 21 comune Comune(width 520 height 450)
	<pre>21 canvas = Canvas(width=520, height=150) 22 canvas.pack()</pre>
	<pre>22 Canvas.pack() 23 filename=('download.jpg')</pre>
	24 load = Image.open(filename)
	25 load = load.resize((520, 150), Image.ANTIALIAS)
	<pre>26 render = ImageTk.PhotoImage(load)</pre>
	27 img = Label(image=render)
	28 img.image = render
	<pre>29 load = Image.open(filename)</pre>
	30 img.place(x=1, y=1)
	31
	<pre>32 frame2.pack_forget()</pre>
	<pre>33 frame3.pack_forget()</pre>
	34
	35
	<pre>36 def clear_all(): # for clearing the entry widgets</pre>
	37 cst1.delete(0, END)
	38 pt1.delete(0, END)
	39 e10.delete(0, END)
	40 e22.delete(0, END) 41 e33.delete(0, END)
	41 e33.delete(0, END) 42
	42 43 # Functions for random polynomial generation
	44
	45 def gen_binary_poly(size):
8	A6

4. User interface

To load the user inputs, we used the Python Tkinker image. Depending on the purpose of an image in a Tkinter application, different code may be necessary for a Tkinter function to show a text-based message or an image-based message. The below screenshots show the images of the tkinter where an user loads the input for both addition and multiplication operations.



