

Configuration Manual

MSc Academic Internship MSc Cyber Security

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MSc Project Submission Sheet



School of Computing

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Module:	MSc Internship		
Supervisor:	Ross Spelman		
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Project Title:	Android botnet detection using signature da Machine Learning.	ita and I	Ensemble

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Configuration Manual

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1 System Configurations:

OS-MAC Catalina Processor – Intel Core i7 2.8GHz Ram 16 Gb Python – 3.8 IDE – Pycharm 2020.1 Pip 20.2.1

2 **Project Libraries:**

Database = Sqlite3

Joblib v0.16.0

CSV Reader = pandas v1.1.0

ML = scikit-learn v0.23.2

3 Walkthrough:

3.1 Virtual Environment:

First of all, we setup a virtual environment "Pycharm" IDE to installing all the dependences/Libraries used in our project. We used "Pip3 v20.3.1" package manager for installing different libraries. The most common libraries are pandas, scikit-learn, Joblib and sqlite3.

pandas		
pip		
plac		▲ 1.2.0
preshed		
protobuf		▲ 3.13.0
pyasn1	0.4.8	0.4.8
pyasn1-modules	0.2.8	0.2.8
pymongo		
pyparsing		
python-dateutil		
pytz		
regex		
requests		▲ 2.24.0
rfc3986	1.4.0	1.4.0
rsa	4.6	4.6
scikit-learn		
scipy	1.5.2	1.5.2
selenium	2.53.6	
setuptools	49.2.1	▲ 49.6.0
six		▲ 1.15.0
sniffio		
soupsieve		
spacy	2.3.2	2.3.2

Figure 1: Installed Packages

3.2 Dataset:

We used the dataset, for our ML work, which includes the data of botnet and normal applications. Dataset in csv file contains feature set of 15 permissions, 3 intents, family, botnet-category, App Package-Name/MD5 hash keys and labeled column.

Permissions	Intents
android.permission.INTERNET	android.intent.action.BOOT_COMPLETED
android.permission.READ_PHONE_STATE	android.intent.action.POWER_CONNECTED
android.permission.ACCESS_NETWORK_STATE	android.intent.action.BATTERY_LOW
android.permission.WRITE_EXTERNAL_STORAGE	
android.permission.RECEIVE_BOOT_COMPLETED	
android.permission.READ_SMS	
android.permission.SEND_SMS	
android.permission.WRITE_SMS	
android.permission.RECEIVE_SMS	
android.permission.ACCESS_COARSE_LOCATION	
android.permission.ACCESS_FINE_LOCATION	
android.permission.ACCESS_WIFI_STATE	
android.permission.CALL_PHONE	
android.permission.WAKE_LOCK	
android.permission.READ_CONTACTS	

Table 1: Feature set of Permissions and Intents

	А		в	с	D	E	F	G	н	1	J	к	L	м	N	0	P	Q	R	S	т
1	android.per	n andro	id.pern ar	ndroid.pern	android.perr	n android.pe	rn android.perr	android.pern	android.pern a	ndroid.pern	android.pern a	ndroid.pern	android.pern	android.pern	android.pern	android.pern	android.inter a	ndroid.inter a	ndroid.int	ter MD5	Results
2		1	1	1	1		0 0	0	0	0	1	1	1	0	1	0	0	0		0 1c4e357a8e	1
3		1	1	1	1		0 0	0	0	0	1	1	1	0	1	0	0	0		0 1d15765ffe	1
4		1	1	1	1		0 0	0	0	0	0	0	1	0	1	0	0	0		0 31c657bf77	1
5		1	1	1	1		1 0	0	0	0	1	1	1	0	1	0	0	0		0 37b993b5f5	1
6		1	1	1	1		0 0	0	0	0	0	0	1	0	1	0	0	0		0 3e30f2644a	1
7		1	1	1	1		0 0	0	0	0	1	1	1	0	1	0	0	0		0 41172f215c	1
8		1	1	1	1		1 0	1	0	1	0	0	0	1	1	0	0	0		0 0054d35c7b	1
9		1	1	1	1		1 0	0	0	1	0	0	1	0	1	0	0	0		0 03e8e08061	1
10		1	1	1	1		1 0	1	0	1	0	0	0	1	1	0	0	0		0 1de012d8de	1
11		1	1	1	1		1 0	1	0	1	0	0	0	1	1	0	0	0		0 1e680e1a75	1
12		1	1	1	1		1 0	1	0	1	0	0	0	1	1	0	0	0		0 1e87d0abe9	1
13		1	1	1	1		1 0	1	0	1	0	0	0	1	1	0	0	0		0 2bcf8dd123	1
14		1	1	1	1		1 0	0	0	0	1	1	1	1	1	1	0	0		0 04c12809d3	1
15		1	1	1	1		1 0	0	0	0	1	1	1	1	1	1	0	0		0 40b9b74525	1
16		1	1	1	1		1 0	0	0	0	1	1	1	1	1	1	0	0		0 5d184dc033	1
17		1	1	1	1		1 1	1	1	1	1	1	1	1	1	1	0	0		0 a8fe9d0365	1
18		1	1	1	1		0 0	0	0	0	1	0	1	0	1	0	0	0		0 b2bb7d5f5e	1
19		1	1	1	1		0 0	1	0	0	1	0	1	1	1	0	0	0		0 b3c7575f23	1
20		1	1	1	1		0 0	0	0	0	1	0	1	0	1	0	0	0		0 b464a695cf	1
21		1	1	1	1		0 0	0	0	0	1	1	1	0	1	0	0	0		0 b51837d70d	1
22		1	1	1	1		0 0	0	0	0	1	0	1	0	0	0	0	0		0 b6d0bb5f7e	1
23		1	1	1	1		1 0	0	0	0	1	1	1	0	1	0	1	0		0 030423f268	1
24		1	1	1	1		1 0	0	0	0	1	1	1	0	1	1	0	0		0 1634b1fb3b	1
25		1	1	1	1		1 0	0	0	0	0	0	1	0	1	0	1	0		0 1652df0226	1
26		1	1	1	1		1 1	. 1	0	1	1	0	1	0	1	0	1	0		0 7739442c33	1
27		1	1	1	1		1 0	0	0	0	0	0	1	0	1	0	1	0		0 87206282b	1
28		1	1	1	1		1 0	0	0	0	1	1	1	0	1	0	1	0		0 9324376e27	1
29		1	1	1	1		1 1	1	1	1	1	1	1	0	1	1	1	0		0 a3b05085ea	1
30		1	1	1	1		1 0	0	0	0	1	1	1	0	1	0	1	0		0 a4fcaf1992c	1
31		1	1	1	1		1 0	0	0	0	1	1	1	0	1	0	0	0		0 0c67d0919e	1
32		1	1	1	1		1 0	0	0	0	1	1	1	0	1	0	1	1		0 162cb09e2e	1
33		1	1	1	1		1 1	. 1	1	1	1	1	1	0	1	0	1	1		0 1be29a6622	1
34		1	1	1	1		1 0	0	0	0	1	1	1	0	1	0	0	0		0 6a66635b6t	1
35		1	1	1	1		1 0	0	0	0	1	1	1	0	1	0	1	1		0 6fc29ab75d	1
36		1 _	1	1	1		1 1	. 1	1	1	1	1	1	0	1	1	1	1		0 7cd86d83d9	1
]	Figur	e 2: I	Datas	set C	SV									

3.3 Database:

We used a sqlite database to store the android application's unique identifier "Package-name" or MD5 hash key-value. Database helped us in making our system more efficient by returning responses in very less time. Database contains a table named "Apps" which stores all the app's information. We have data of almost 600 Normal and botnet applications in a json format. This json format data was inserted in our database for later use.



Figure 3: Database and Table Creation

method checks if app does not exists in db then returns 0,
if exists and app is normal then -1,
if exists and app is <u>botnet</u> then 1.
<pre>def check_app_db(package_name):</pre>
db_conn = create_connect_db()
<pre>query = "SELECT * FROM Apps WHERE PACKAGE_NAME LIKE '" + package_name + "'"</pre>
cursor = db_conn.execute(query)
data = cursor.fetchall()
cursor.close()
db_conn.close()
if len(data) > 0:
return data[0][2]
else:
return 0

Figure 4: Querying Database

3.4 Data Pre-processing:

We selected 18 total features (permission and intent), which are most important in distinguishing botnet applications, for training our ML models. In preprocessing part, we removed the noise from data by deleting rows which are incomplete. Also, we dropped the columns that are not necessary for our training process which are "family", "category" and "MD5". After filtering process, data was spitted into 2 parts with 70:30 ratio, 70% for training and 30% for testing.

12	
13 (def get_ <u>dataset()</u> :
14	<pre>dataset = pd.read_csv("datasets/data.csv")</pre>
15	# <u>Preprocess</u> Data (removing extra columns)
16	<pre>dataset = dataset.drop('family', 1)</pre>
17	<pre>dataset = dataset.drop('category', 1)</pre>
18	<pre>dataset = dataset.drop('MD5', 1)</pre>
19	x = dataset.iloc[_:_, :-1].values
20	y = dataset.iloc[:, -1:].values
21	x_train, x_test, y_train, y_test = train_test_split(x_y_test_size_=_0.30, random_state_=1)
22	return x_train,x_test,y_train,y_test
23	

Figure 5: Dataset preprocessing and splitting

3.5 Classifier Training:

We have trained 5 different classifiers which includes: Logistic Regression, Random Forest, Support Vector Machine, Decision Tree and Naive Bayes, for our machine learning predictor. Models were trained on 70% of dataset. In training process, first the model is created and trained by "model.fit()" method. "Model.predict()" is used for getting test results out of the model and returns a confusion matrix which is used for finding the accuracy of the trained model. We extracted 3 different performance measures for our models which are Accuracy, Precision and Recall. At last, after training process, all trained models were stored in "pkl" file format.

Source code for training the Logistic Regression in mentioned in figure 6.



Figure 6: Logistic Regression Model

Figure 7 contains the code for training Random forest Model with best and appropriate parameters.



Figure 7: Random Forest Model

Source code for training the SVM in mentioned in figure 6.





Following figure 9 contains the code of Naïve Bayes model training and storing in the "pkl" file format.



Figure 9: Naive Bayes Model

Source code for training the Decision Tree in mentioned in figure 10.



Figure 10: Decision Tree Model

Figure 11 is the code for creating confusion matrix , calculating accuracy, precision and recall values.



Figure 11: Confusion Matrix Creation

3.6 Confusion Matrix

Data trained to the five above mentioned algorithms is analyzed during the training session with predicted results against the actual results.

1. Logistic Regression

The predicted true and predicted false results for the Logistic regression algorithm in comparison with actual true and actual false values are given in Table 2 below.

Logistic regression	Predicted True	Predicted False
Actual True	328	10
Actual False	45	61

Table 2: LR	Confusion Matrix
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The accuracy, precision and recall values on the basis of recorded results for Logistic regression has been identified as given in Table 3 below.

	Logistic Regressi	on
1	Accuracy	87.61%
2	Precision	87.93%

3 Recall 97.04%

Table	3
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2. Support Vector Machine (SVM)

The predicted results for the Support Vector Machine (SVM) algorithm in comparison with actual true and actual false values are given in Table 4 below.

SVM	Predicted True	Predicted False
Actual True	336	2
Actual False	18	88

Table 4:	SVM	Confusion	Matrix
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The recorded accuracy, precision and recall values for Support Vector Machine (SVM) algorithm is recorded as given in Table 5 below.

Support Vector Machine (SVM)			
1	Accuracy	95.49%	
2	Precision	94.91%	
3	Recall	99.40%	

Table 5

3. Random Forest

The predicted results for the Random Forest algorithm with actual and predicted values as recorded in Table 6 given below.

Random Forest	Predicted True	Predicted False	
Actual True	332	6	
Actual False	19	87	

Table 6: RF Confusion Matrix

The calculated values of precision, accuracy and recall have been decided on the basis of the total number of predicted (True, False) and the total number of actual (True, False) values given in table 7 below.

Random Forest			
1	Accuracy	94.36%	
2	Precision	94.58%	
3	Recall	98.22%	

Table 7

4. Decision Tree

Results table recording the predicted and actually true, false values for the Decision Tree algorithm during the testing phase is shown in Table 8 below.

Decision Tree	Predicted True	Predicted False
Actual True	333	5
Actual False	18	88

Table 8: DT Confusion Matrix

Accuracy, precision and recall values calculated on the basis of results recorded in table 9 are listed below in table 9.

Decision Tree			
1	Accuracy	94.81%	
2	Precision	94.87%	
3	Recall	98.22%	

Table 9

5. Naïve Bayes

Training datasets to the Naïve Bayes algorithm are further tested on the basis of 20% of the overall dataset and the results (true, false) have been recorded as listed in table 10 below.

Naïve Bayes	Predicted True	Predicted False
Actual True	624	16
Actual False	61	45

Table 10: NB Confusion Matrix

The accuracy, precision and recall values recorded from the predicted and actual result calculations are given in Table 11 below.

Naïve Bayes			
1	Accuracy	83.10%	
2	Precision	84.15%	
3	Recall	95.85%	

Table	1	1
	_	_

3.7 Analysis and Model selection

The recorded results are compared based on the values of the overall percentage of accuracy, precision and recall. The top three models are then further shortlisted with higher accuracy values i.e., Support Vector Machine (SVM), Decision Tree and Random Forest.

Table 1.10 given below gives a better understanding of the top 3 selected models.

ID	Parameters	SVM	Random Forest	Decision Tree
1	Accuracy	95.49%	94.36%	94.81%
2	Precision	94.91%	94.58%	94.87%
3	Recall	99.40%	98.22%	98.22%

3.8 Voting-Based Ensemble Method:

We used ensemble methods in our predictor. Ensemble is a technique which combines different models to produce improved results. Ensembles can produce more precise and accurate outputs. We have created voting-based ensemble model which includes 3 models: Random Forest, SVM and Decision Tree. 3 models out of total 5 models were chosen on the basis of accuracy, so only top 3 model with best accuracy results were used in creation of ensembles. Source code written for ensemble is mentioned in figure 12.



Figure 12: Ensemble Source code

References