

# **Configuration Manual**

MSc Research Project Data Analytics

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# **Configuration Manual**

# Sahil Bhujbal Student ID: x18183395

# **1** Introduction

This configuration manual provides a detailed report on the system configurations used and coding information regarding the three modelling phases implemented for the below mentioned research project:

"Enhancing Image Reconstruction with Prediction model using Deep Convolutional GANs"

# 2 System Configurations

This section covers both the Hardware as well as Software specifications required to undertake this research.

## 2.1 Hardware Requirements

- **OS type:** Windows 10 Home Environment
- **Processor:** Intel<sup>®</sup> Core<sup>™</sup> i5-9300H CPU @ 2.40GHz
- Installed RAM: 8.00 GB
- **GPU:** NVIDIA GeForce GTX 1650 4.00 GB
- Internal Storage: 1 TB HDD

## 2.2 Software Requirements

- Anaconda Environment-built Jupyter Notebook: It is an open-source platform provided by the Anaconda company which allows to install and implement various software like the Jupyter Notebook and Spyder for Python programming, R-Studio for R programming, etc.<sup>1</sup> This research project uses the Jupyter Notebook to perform Python programming and Machine Learning related tasks.
- **Python Programming Language:** Python is installed in the system and a Global Environment is created to perform Deep Learning tasks on the GPU using the Jupyter Notebook. Python version in use is version 3.7.7.
- **CUDA Environment and PyTorch Library:** The Jupyter Notebook is integrated with CUDA using the created Global Environment variable using the NVIDIA cuDNN software, making the code capable to perform on the GPU. PyTorch Library is a Facebook-built open source Machine Learning library for performing Deep Learning tasks such as Computer Vision, Natural Language Processing, etc.<sup>2</sup> This project uses the library to implement Convolutional Neural Networks. PyTorch version in use is version 1.5.1.

<sup>&</sup>lt;sup>1</sup> <u>https://www.anaconda.com/</u> [Accessed on 12<sup>th</sup> August 2020]

<sup>&</sup>lt;sup>2</sup> <u>https://pytorch.org/</u> [Accessed on 12<sup>th</sup> August 2020]

# **3** Research Project Advancement

The proposed research project is implemented with the help of above mentioned Design Requirements. This research is divided into four phases performing experiments on three datasets respectively, covering all the aspects of Data Analytics and Machine Learning such as Data Pre-processing, Model implementation and Evaluation.

### 3.1 Data Pre-Processing

Since all three datasets are in form of images, the data pre-processing phase covers resizing images and splitting the data into train and validation folders and saving using the OS library. Note that, this phase is implemented on Celeb-A Faces Dataset<sup>3</sup> and the Flowers Dataset<sup>4</sup> as images in these datasets have redundant information at edges and needed to be removed. The Pokémon Dataset<sup>5</sup> have satisfied image requirements for modelling, and Just Image Conversion is performed in the Model Implementation phase.

Below is the code implementation of pre-processing for the Celeb-A Faces Dataset.

```
# Importing required libraries.
import os
from PIL import Image
import splitfolders as sf
# Providing path for the Celeb-A Faces dataset and saving the processed data.
data_dir = './data/celeba/main/'
save_train = './data/celeba/resized_celeba/train/data/
save_test = './data/celeba/resized_celeba/val/data/'
data dir =
image size = 64
crop_size = 108
# Split with a ratio of 70-30.
sf.ratio(data_dir, output="./data/celeba/output", seed=1234, ratio=(.7, .3), group_prefix=None) # default values
Copying files: 202599 files [05:18, 636.72 files/s]
celeba_train = './data/celeba/output/train/data/
celeba_test = './data/celeba/output/val/data/'
if not os.path.isdir(save_train):
     os.mkdir(save_train)
img list = os.listdir(celeba train)
# Code for resizing the Celeb-A dataset training images
for i in range(100000):
     img = Image.open(celeba_train + img_list[i])
     c_x = (img.size[0] - crop_size) // 2
c_y = (img.size[1] - crop_size) // 2
     img = img.crop([c_x, c_y, c_x + crop_size, c_y + crop_size])
img = img.resize((image_size, image_size), Image.BILINEAR)
img.save(save_train + img_list[i], 'JPEG')
     if i % 1000 == 0:
```

```
if 1 % 1000 == 0:
    print('Resizing %d images...' % i)
```

<sup>&</sup>lt;sup>3</sup> http://mmlab.ie.cuhk.edu.hk/projects/CelebA.html [Accessed on 10<sup>th</sup> August 2020]

<sup>&</sup>lt;sup>4</sup> <u>http://www.robots.ox.ac.uk/~vgg/data/flowers/102/index.html</u> [Accessed on 10<sup>th</sup> August 2020]

<sup>&</sup>lt;sup>5</sup> <u>https://www.kaggle.com/kvpratama/pokemon-images-dataset</u> [Accessed on 10<sup>th</sup> August 2020]

```
if not os.path.isdir(save_test):
    os.mkdir(save_test)
img_list = os.listdir(celeba_test)
# Code for resizing the Celeb-A dataset testing images
for i in range(60000):
    img = Image.open(celeba_test + img_list[i])
    c_x = (img.size[0] - crop_size) // 2
    c_y = (img.size[1] - crop_size) // 2
    img = img.crop([c_x, c_y, c_x + crop_size, c_y + crop_size])
    img = img.resize((image_size, image_size), Image.BILINEAR)
    img.save(save_test + img_list[i], 'JPEG')
    if i % 1000 == 0:
        print('Resizing %d images...' % i)
```

#### Figure 1: Code for Data Pre-processing of Celeb-A Dataset

Below is the code implementation of pre-processing for the Flowers Dataset.



Figure 2: Code for Data Pre-processing of Flowers Dataset

### **3.2 Model Implementation**

This research makes use of the Deep Convolutional Generative Adversarial Network (DCGAN) model (Radford, Metz and Chintala, 2016) for implementing Image Generation, Prediction and Inpainting methodologies. Various Hyperparameters are introduced, modified and applied from the original DCGAN model to enhance this model's performance.

Below is the code implementation of the DCGAN model with required libraries and initializing hyperparameters.

# Loading required packages
import os
<pre>import cv2</pre>
import glob
import torch
import random
<pre>import imageio</pre>
<pre>import torch.nn as nn</pre>
<pre>import torch.utils.data</pre>
<pre>import torch.nn.parallel</pre>
<pre>import torch.optim as optim</pre>
<pre>import torchvision.utils as vutils</pre>
<pre>from torch.autograd import Variable</pre>
<pre>import torchvision.datasets as dsets</pre>
<pre>import torch.backends.cudnn as cudnn</pre>
<pre>import torchvision.transforms as transforms</pre>
import mpmath
import numpy as np
<pre>import matplotlib.pyplot as plt</pre>
from numpy import asarray, expand dims, log, mean, exp
from image utils import get tensor image, save tensor images
# Creating a Cuda Environment
cudnn.benchmark = True
<pre># Set manual seed to a constant get a consistent output manualSeed = random.randint(1, 10000) print("Random Seed: ", manualSeed) random.seed(manualSeed) teached</pre>
torch.manual_seed(manualSeed)

#### Figure 3: Loading Libraries and Creating CUDA Environment

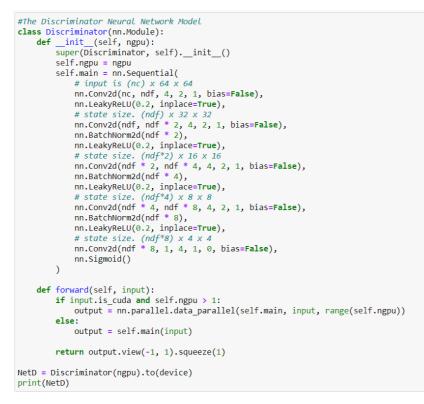
As per above snippet, all the mentioned libraries are called and implemented in all experiments along with its implementation in the DCGAN model. Few notable includes, the cv2-Computer Vision library, torch-PyTorch library, numpy and mpmath for perfroming mathematical calculations, matplotlib for plotting graphs, etc. Note that, Cuda Enviroment is alos created and seed has been auto-generated for reproducible purpose.

The code snippet for the Generator Network and the Dsicriminator Network is provided below.

```
#The Generator Neural Network Model
class Generator(nn.Module):
    def __init__(self, ngpu):
          super(Generator, self).__init__()
          subf.(contract, put)._____()
self.mgin = nn.Sequential(
    # input is Z, going into a convolution
    nn.ConvTranspose2d(nz, ngf * 8, 4, 1, 0, bias=False),
    restituterent(contract, a)
               nn.BatchNorm2d(ngf * 8),
               nn.ReLU(True),
               # state size. (ngf*8) x 4 x 4
               nn.ConvTranspose2d(ngf * 8, ngf * 4, 4, 2, 1, bias=False),
               nn.BatchNorm2d(ngf * 4),
               nn.ReLU(True),
# state size. (ngf*4) x 8 x 8
nn.ConvTranspose2d(ngf * 4, ngf * 2, 4, 2, 1, bias=False),
               nn.BatchNorm2d(ngf * 2),
               nn.ReLU(True),
               # state size. (ngf*2) x 16 x 16
nn.ConvTranspose2d(ngf * 2, ngf, 4, 2, 1, bias=False),
               nn.BatchNorm2d(ngf),
               nn.ReLU(True),
               # state size. (ngf) x 32 x 32
               nn.ConvTranspose2d(ngf, nc, 4, 2, 1, bias=False),
               nn.Tanh()
               # state size. (nc) x 64 x 64
          )
     def forward(self, input):
          if input.is_cuda and self.ngpu > 1:
               output = nn.parallel.data_parallel(self.main, input, range(self.ngpu))
          else:
               output = self.main(input)
               return output
NetG = Generator(ngpu).to(device)
```

```
print(NetG)
```

#### **Figure 4: Code of Generator Network**



#### Figure 5: Code for Discriminator Network

These Neural Networks (Goodfellow *et al.*, 2014) are used for performing model training, prediction and inpainting.

### **3.3 Data Initialization**

As mentioned earlier, each experiment is based on the complexity of the dataset images. Below code covers all variable initialization and data loading for all datasets.

#### 3.3.1 Experiment 1: Celeb-A Faces Dataset

```
# Initializing Hyperparameters for the model.
image_size = 64
nz = 100
nc = 3
D_output_dim = 1
ngf = 128
ndf = 128
ngpu = 1
learning_rate = 0.0002
betas = (0.5, 0.999)
batch_size = 128
num_epochs = 20
data_dir = './data/celeba/resized_celeba/train'
def save_checkpoint(state, filename="./data/celeba/checkpoints/checkpoint.pth.tar"):
    print("=> Saving Checkpoint")
    torch.save(state, filename)
# Performing transformation and loading the dataset.
transform = transforms.Compose([transforms.Resize(image_size),
                                    transforms.ToTensor(),
                                    transforms.Normalize(mean=(0.5, 0.5, 0.5), std=(0.5, 0.5, 0.5))])
celebA_data = dsets.ImageFolder(data_dir, transform=transform)
data loader = torch.utils.data.DataLoader(dataset=celebA data,
                                                batch_size=batch_size,
                                                shuffle=True)
# Checking the availability of cuda devices
device = 'cuda' if torch.cuda.is_available() else 'cpu'
print(device, " will be used.\n")
```

#### Figure 6: Data Initialization for Celeb-A Faces Dataset

#### 3.3.2 Experiment 2: Flowers Dataset

```
# Initializing Hyperparameters for the model.
image_size = 64
nz = 100
nc = 3
D_output_dim = 1
ngf = 128
ndf = 128
ngpu = 1
learning_rate = 0.0002
betas = (0.5, 0.999)
batch_size = 128
num_epochs = 100
def save_checkpoint(state, filename="./data/flowers/checkpoints/flowers_checkpoint.pth.tar"):
    print("=> Saving Checkpoint")
    torch.save(state, filename)
# Performing transformation and loading the dataset.
              './data/flowers/resized_flowers/train/
train dir =
transform = transforms.Compose([transforms.Resize(image_size),
                                      transforms.ToTensor(),
transforms.Normalize(mean=(0.5, 0.5, 0.5), std=(0.5, 0.5, 0.5))])
flowers_data = dsets.ImageFolder(train_dir, transform=transform)
data loader = torch.utils.data.DataLoader(dataset=flowers data,
                                                  batch size=batch size,
                                                  shuffle=True)
# Checking the availability of cuda devices
device = 'cuda' if torch.cuda.is_available() else 'cpu'
print(device, " will be used.\n")
```

**Figure 7: Data Initialization for Flowers Dataset** 

#### 3.3.3 Experiment 3: Pokémon Dataset

```
# Initializing Hyperparameters for the model.
image_size = 64
nz = 100
nc = 3
D_output_dim = 1
ngf = 128
ndf = 128
ngpu = 1
learning_rate = 0.0002
betas = (0.5, 0.999)
batch_size = 128
num_epochs = 500
data_dir = './data/Pokemon/images/'
def save_checkpoint(state, filename="./data/Pokemon/checkpoints/Pokemon_checkpoint.pth.tar"):
     print("=> Saving Checkpoint")
     torch.save(state, filename)
# Split with a 80-20 ratio.
sf.ratio(data_dir, output="./data/Pokemon/output", seed=manualSeed, ratio=(.8, .2), group_prefix=None)
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# Performing transformation and loading the dataset.
train_dir = './data/Pokemon/output/train/'
transform = transforms.Compose([transforms.Resize(image_size),
                                       transforms.ToTensor(),
                                       transforms.Normalize(mean=(0.5, 0.5, 0.5), std=(0.5, 0.5, 0.5))])
pokemon_data = dsets.ImageFolder(train_dir, transform=transform)
data loader = torch.utils.data.DataLoader(dataset=pokemon data,
                                                   batch_size=batch_size,
                                                   shuffle=True)
# Checking the availability of cuda devices
device = 'cuda' if torch.cuda.is_available() else 'cpu'
print(device, " will be used.\n")
```

#### Figure 8: Data Initialization for Pokémon Dataset

## 3.4 Training Phase

This part covers the coding implementation of the training phase for all three experiments. Note that, models for all experiments are same with change in variables.

```
# Initializing the Loss function.
criterion = torch.nn.BCELoss()
#Creating Noise input for the Generator
fixed_noise = torch.randn(64, nz, 1, 1, device=device)
# Initializing Network Optimizers
G_optimizer = torch.optim.Adam(NetG.parameters(), lr=learning_rate, betas=betas)
D_optimizer = torch.optim.Adam(NetD.parameters(), lr=learning_rate, betas=betas)
G_losses = []
D_losses = []
img_list = []
iters = 0
```

```
# Training the DCGAN model
print("Starting Training Loop...")
for epoch in range(num_epochs):
   if epoch % 5 == 0:
       save_checkpoint(checkpoint)
   for i, (images,targets) in enumerate(data loader, 0):
       # 1st Step: Updating the weights of the neural network of the discriminator
       NetD.zero_grad()
       # Training the discriminator with a real image of the dataset
       real = images.to(device)
        input = Variable(real)
       target = Variable(torch.ones(input.size()[0])*0.9).to(device)
output = NetD(input)
       errD real = criterion(output, target)
       # Training the discriminator with a fake image generated by the generator
       noise = Variable(torch.randn(input.size()[0], 100, 1, 1)).to(device)
       fake = NetG(noise)
       target = Variable(torch.zeros(input.size()[0])*0.1).to(device)
       output = NetD(fake.detach())
       errD_fake = criterion(output, target)
       # Backpropagating the total error
       errD = errD real + errD fake
       errD.backward()
       D_optimizer.step()
       # 2nd Step: Updating the weights of the neural network of the generator
       NetG.zero_grad()
       target = Variable(torch.ones(input.size()[0])).to(device)
       output = NetD(fake)
       errG = criterion(output, target)
       errG.backward()
       G optimizer.step()
       print('[%d/%d][%d/%d] Loss_D: %.4f Loss_G: %.4f' % (epoch, num_epochs, i, len(data_loader), errD.data, errG.data))
       # Loss values
       D_losses.append(errD.item())
       G_losses.append(errG.item()
       # Check how the generator is doing by saving G's output on fixed_noise
       if (iters % 500 == 0) or ((epoch == num_epochs-1) and (i == len(data_loader)-1)):
           with torch.no grad():
                fake = NetG(fixed noise).detach().cpu()
            img_list.append(vutils.make_grid(fake, padding=2, normalize=True))
       iters += 1
       if i % 100 == 0:
            vutils.save_image(real, '%s/real_samples.png' % "./data/celeba/new_results_10epochs", normalize = True)
            vutils.save_image(fake.data, '%>/fake_samples_epoch_%03d.png' % ("./data/celeba/new_results_10epochs", epoch),
hormalize = True)
```

Figure 9: Code for Training the DCGAN model

#### **3.5** Prediction Phase

This part covers the coding implementation of the Prediction model for all experiments. The model takes the saved sate of the Generator Network and implements the model. output\_dir = './data/celeba/dcgan\_results/'

```
if not os.path.isdir(output_dir):
    os.mkdir(output_dir)
```

```
# Loading the Generator State from the training phase
generator = Generator(ngpu).to(device)
checkpoint = torch.load('./data/celeba/checkpoints/checkpoint.pth.tar')
generator.load_state_dict(checkpoint['state_dict2'])
print("Generator Info:")
print(generator)
# Sample a batch from generator
sample_batch_z = torch.randn(batch_size, nz, 1, 1).to(device)
# Function for performing Image Prediction
def predict():
     # sample images from generator
    fake_batch_images = generator(sample_batch_z)
vutils.save_image(fake_batch_images.detach(), "%s/sample_from_generator_with_seed_{%d}.png" %
                                     (output_dir, manualSeed), normalize=True)
# Function for plotting the predicted image
def imshow(img):
    img = img / 2 + 0.5 # unnormalize
    npimg = img.cpu().numpy()
    plt.imshow(np.transpose(npimg, (1, 2, 0)))
    plt.figure(figsize=(10,5))
    plt.show()
predict()
imshow(vutils.make_grid(generator(sample_batch_z).detach()))
print("Sampling Done! Image saved at %s/sample_from_generator_with_seed_{%d}.png" % ((output_dir, manualSeed)))
```

Figure 10: Code for implementing the Prediction model

# 3.6 Inpainting Phase

This part covers the Image Reconstruction code using the pre-trained DCGAN model. Saved states of Generator as well as Discriminator are used (Yu *et al.*, 2018).

```
num_iters = 2000
lamd = 0.1
save_dir = './data/celeba/inpainted_data'
test data = './data/celeba/resized celeba/data/000046.jpg'
# Loading Generator and Discriminator Networks
generator = Generator(ngpu)
discriminator = Discriminator(ngpu)
# Moving generator and disciminator to cuda device
generator.to(device)
discriminator.to(device)
# loading Generator and Discriminator network states
checkpoint = torch.load('./data/celeba/checkpoints/checkpoint.pth.tar')
print("load trained state dict from local files...")
generator.load_state_dict(checkpoint['state_dict2'])
discriminator.load_state_dict(checkpoint['state_dict1'])
print("generator and discriminator state dict loaded, done.")
print("Generator Info:")
print(generator)
print("Discriminator Info:")
print(discriminator)
```

image\_shape = [nc, image\_size, image\_size]

criteria = nn.BCELoss()

```
# Function for performing Image Inpainting
def impainting():
     # Create output folder
    # Create Subject Forcer
source_imagedir = os.path.join(save_dir, "source_images")
masked_imagedir = os.path.join(save_dir, "masked_images")
impainted_imagedir = os.path.join(save_dir, "impainted_images")
os.makedirs(source_imagedir, exist_ok=True)
os.makedirs(masked_imagedir,exist_ok=True)
     os.makedirs(impainted_imagedir,exist_ok=True)
    # How many pictures need to be repaired in total
num_images = len(test_data)
# How many batches can be divided into total for processing
     num_batches = int(np.ceil(num_images / batch_size))
     for idx in range(num_batches):
          # Perform the following processing for each batch image
lidx = idx * batch_size
          hidx = hidx = batch_size
hidx = min(num_images, (idx + 1) * batch_size)
realBatchSize = hidx - lidx
          batch_images = [get_tensor_image(imgpath) for imgpath in glob.glob(test_data[lidx:hidx])]
batch_images = torch.stack(batch_images).to(device)
          # The input original picture is ready, start to prepare the mask
          # Temporarily only provide center mask
mask = torch.ones(size=image_shape).to(device)
          imageCenterScale = 0.3
          ImageCenterScale = 0.5
Im = int(image_size * imageCenterScale)
hm = int(image_size * (1 - imageCenterScale))
#Mask the center of the image to 0
mask[:,lm:hm, lm:hm] = 0.0
masked_batch_images = torch.mul(batch_images, mask).to(device)
          save tensor images(masked batch images.detach(), os.path.join(masked imagedir, "masked image batch {}.png".format(idx)))
          z_hat = torch.rand(size=[realBatchSize,nz,1,1],dtype=torch.float32,requires_grad=True,device=device)
          z_hat.data.mul_(2.0).sub_(1.0)
          opt = optim.Adam([z_hat],lr=learning_rate)
print("start impainting iteration for batch : {}".format(idx))
          v = torch.tensor(0,dtype=torch.float32,device=device)
          m = torch.tensor(0,dtype=torch.float32,device=device)
          for iteration in range(num iters):
                # Iterate impainting for each batch image separately
               if z_hat.grad is not None:
                    z_hat.grad.data.zero_()
                generator.zero_grad()
               discriminator.zero grad()
               batch_images_g = generator(z_hat)
               batch_images_g_masked = torch.mul(batch_images_g,mask)
               impainting_images = torch.mul(batch_images_g,(1-mask)) + masked_batch_images
if iteration % 100==0:
                    # Save impainting picture result
                    print("\nsaving impainted images for batch: {} , iteration:{}".format(idx,iteration))
save_tensor_images(impainting_images.detach(), os.path.join(impainted_imagedir,
                                                                        "impainted_image_batch_{}_iteration_{}.png".format(idx,iteration)))
               loss_context = torch.norm(
                    (masked_batch_images-batch_images_g_masked),p=1)
               dis_output = discriminator(impainting_images)
               batch_labels = torch.full((realBatchSize,), 1, device=device)
               loss_perceptual = criteria(dis_output,batch_labels)
               total_loss = loss_context + lamd*loss_perceptual
               total_loss.backward()
               opt.step()
```

impainting()

Figure 11: Code for implementing the Image Inpainting model

# 3.7 Model Evaluation

This modeling technique makes use of the Inception Score to evaluate the Prediction model for all three experiments (Salimans *et al.*, 2016).

```
# Calculating the inception score for the predicted image
def calculate_inception_score(p_yx, eps=1E-16):
    # calculate p(y)
    p_y = expand_dims(p_yx.mean(axis=0), 0)
    # kl divergence for each image
    kl_d = p_yx * (log(p_yx + eps) - log(p_y + eps))
    # sum over classes
    sum_kl_d = kl_d.sum(axis=1)
    # average over images
    avg_kl_d = mean(sum_kl_d)
    # undo the logs
    is_score = mpmath.exp(avg_kl_d)
    return is_score
# Conditional probabilities for high quality images
test_data = './data/celeba/dcgan_results/sample_from_generator_with_seed_{7436}.png'
output_dir = cv2.imread(test_data,cv2.IMREAD_UNCHANGED)
p_yx = asarray(output_dir)
score = calculate_inception_score(p_yx)
print(score)
```

Figure 12: Model Evaluation using Inception Score Metric

# References

Goodfellow, I. J. et al. (2014) 'Generative adversarial nets', Advances in Neural Information Processing Systems, 3(January), pp. 2672–2680.

Radford, A., Metz, L. and Chintala, S. (2016) 'Unsupervised representation learning with deep convolutional generative adversarial networks', *4th International Conference on Learning Representations, ICLR 2016 - Conference Track Proceedings*, pp. 1–16.

Salimans, T. et al. (2016) 'Improved techniques for training GANs', Advances in Neural Information Processing Systems, pp. 2234–2242.

Yu, J. *et al.* (2018) 'Generative Image Inpainting with Contextual Attention', *Proceedings of the IEEE Computer Society Conference on Computer Vision and Pattern Recognition*, pp. 5505–5514. doi: 10.1109/CVPR.2018.00577.